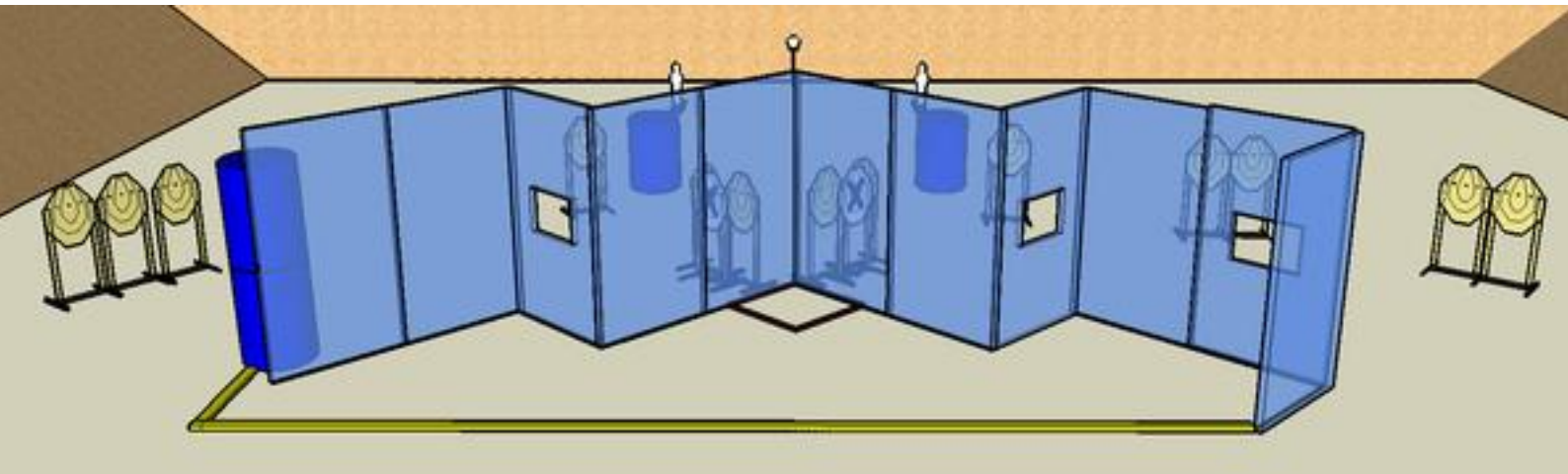


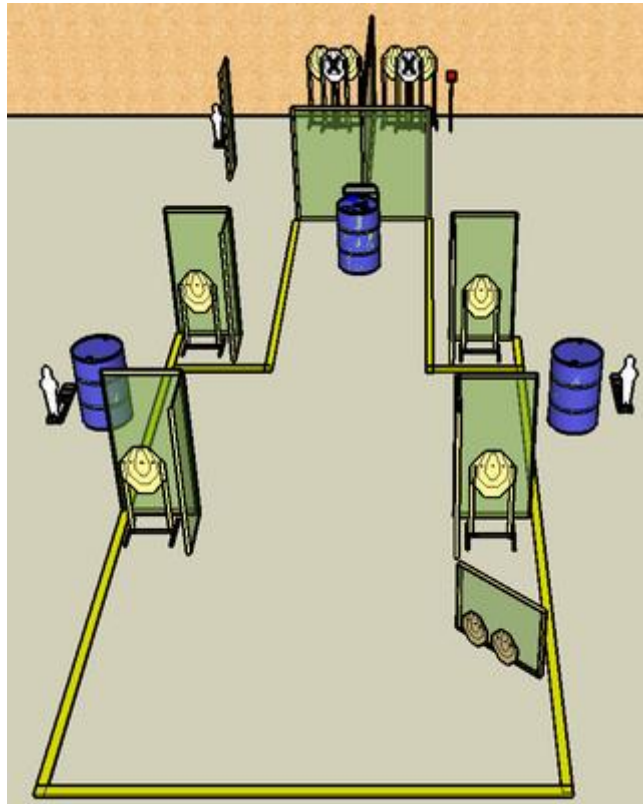
1. Zig Zag



CoF	Comstock - Long	Points	145 p
Targets	13 paper, 2 popper, 1 plates, 2 no-shoot, Total 16 targets	Min rounds	29
Firearm	Action Air	Match-%	23.58%

Procedure	On signal, shoot all targets in any order as they become visible from within the shooting area.
Starting position	Gun loaded & holstered (Condition 1)
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

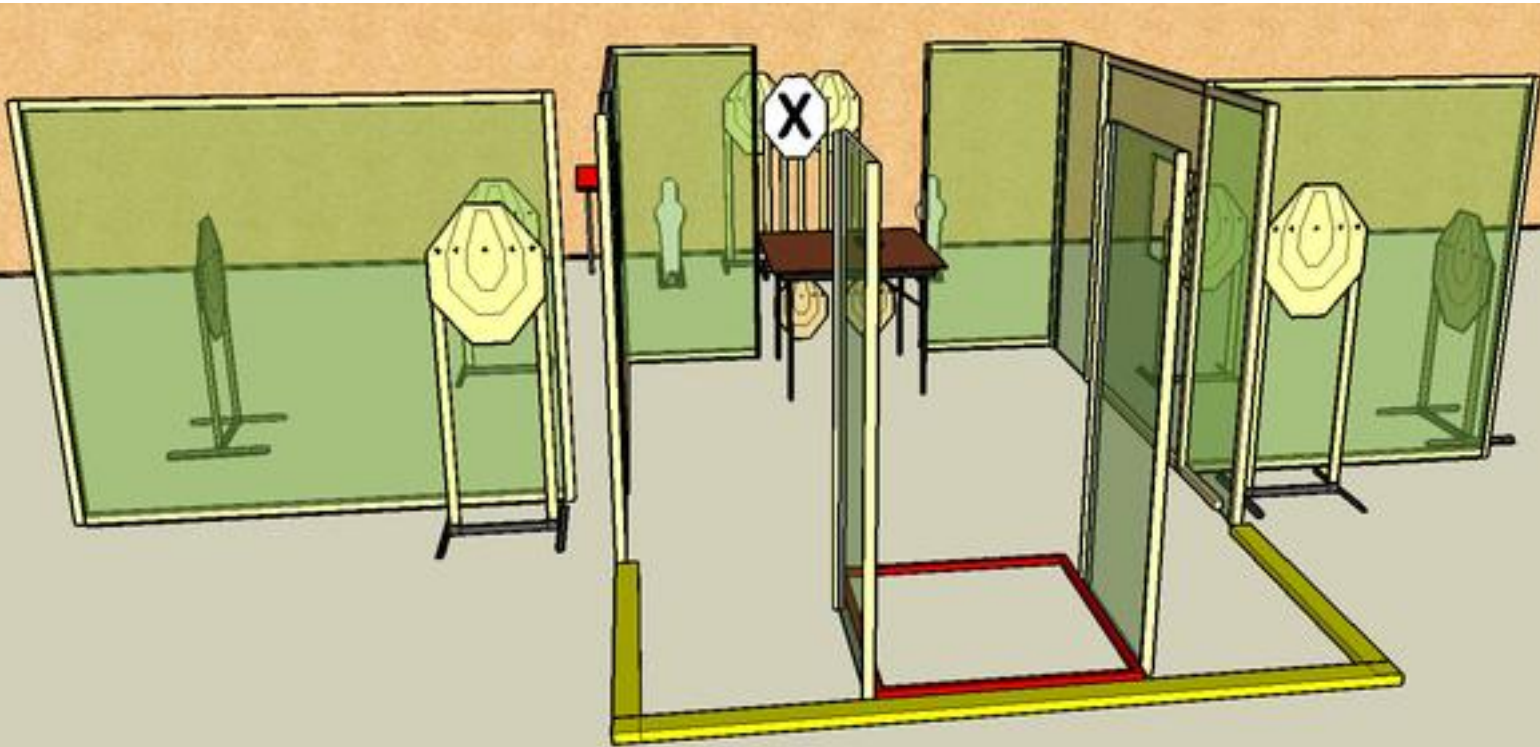
2. Front Row Seat



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 3 popper, 1 plates, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	19.51%

Procedure	On signal, shoot all targets in any order freestyle as they become visible. Steal must fall to score.
Starting position	Sitting relaxed in the chair, hands on the knees. Gun (unloaded) and all magazines on the barrell
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

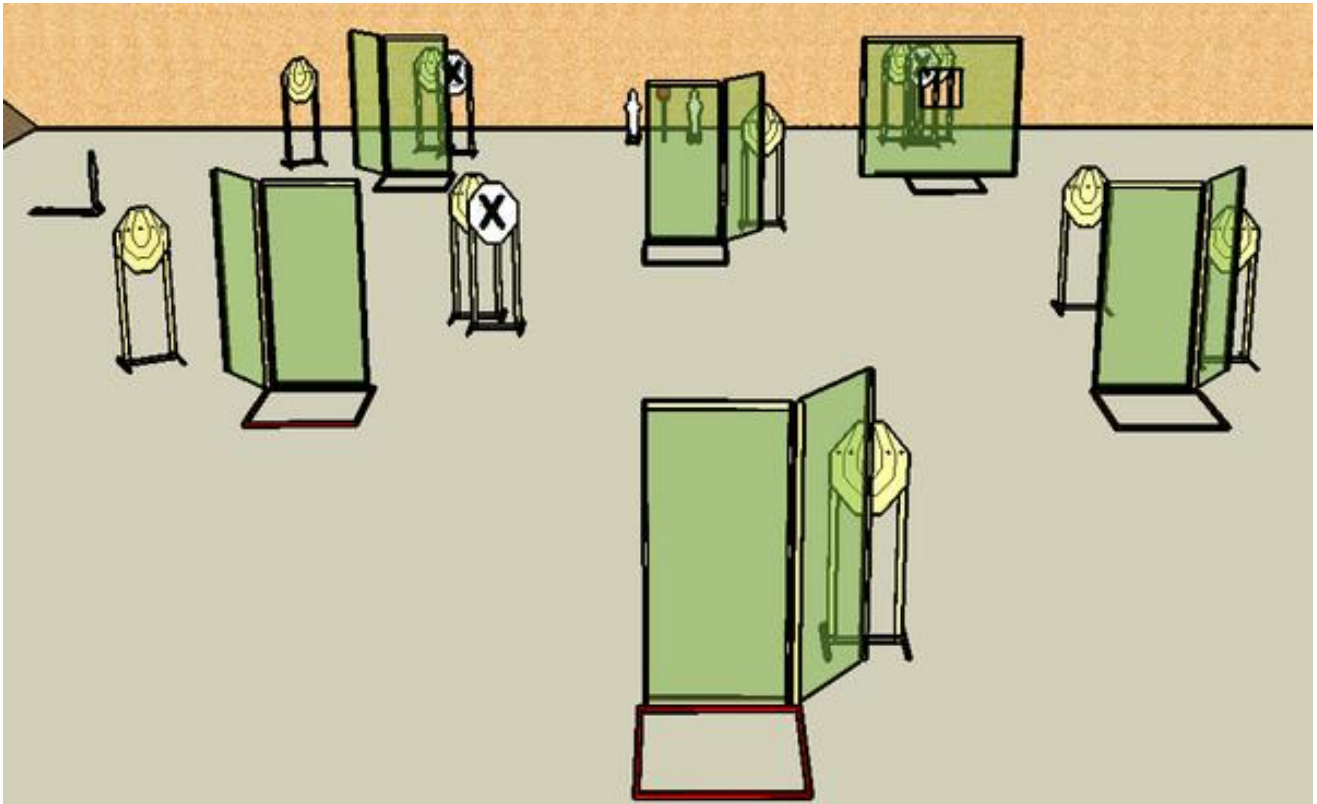
3. What's under the table



CoF	Comstock - Medium	Points	115 p
Targets	10 paper, 2 popper, 1 plates, Total 13 targets	Min rounds	23
Firearm	Action Air	Match-%	18.70%

Procedure	On signal, shoot all targets in any order freestyle as they become visible. Steal must fall to score
Starting position	Standing relaxed in the startbox, facing downrange. Gun unloaded and first to use magazine at table
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

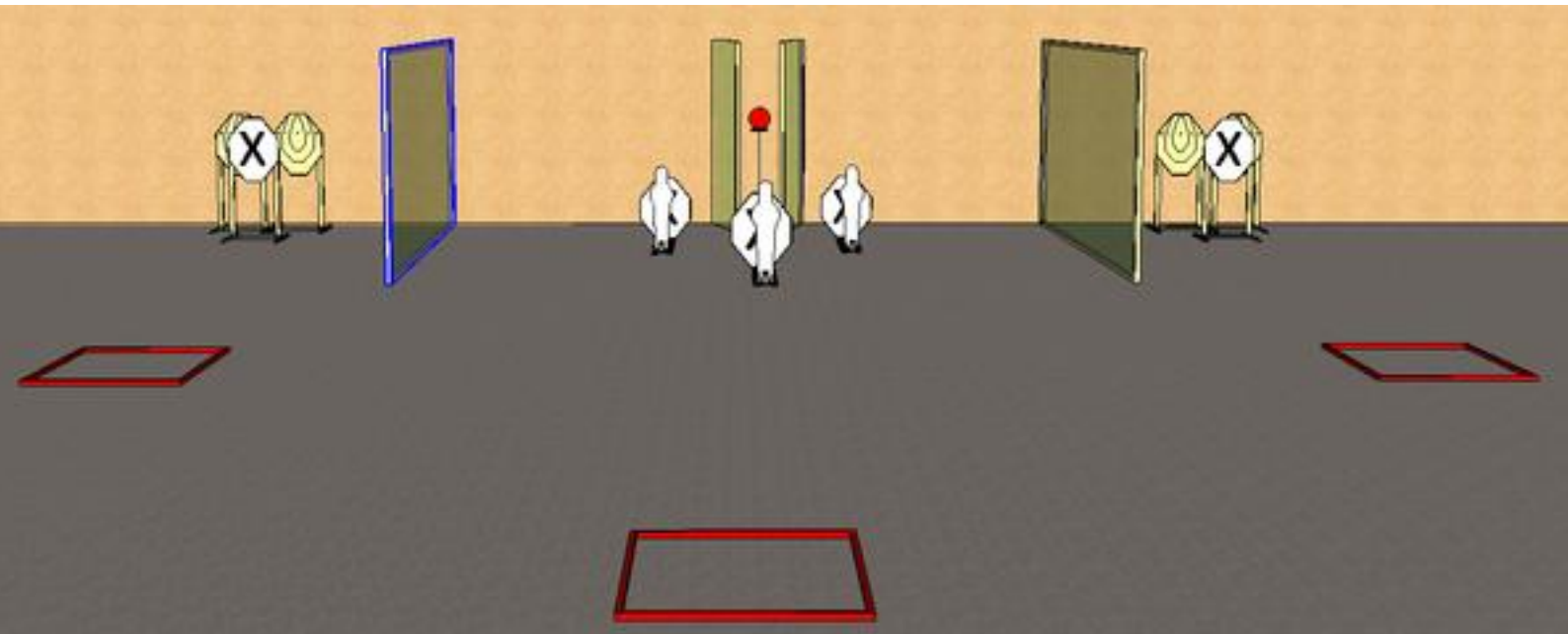
4. Run [Your name here] Run



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 3 popper, 1 plates, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	19.51%

Procedure	On signal, shoot all targets in any order as they become visible from within the designated shooting areas.
Starting position	Standing relaxed in one of the boxes, facing downrange. Gun loaded and holstered (condition 1).
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

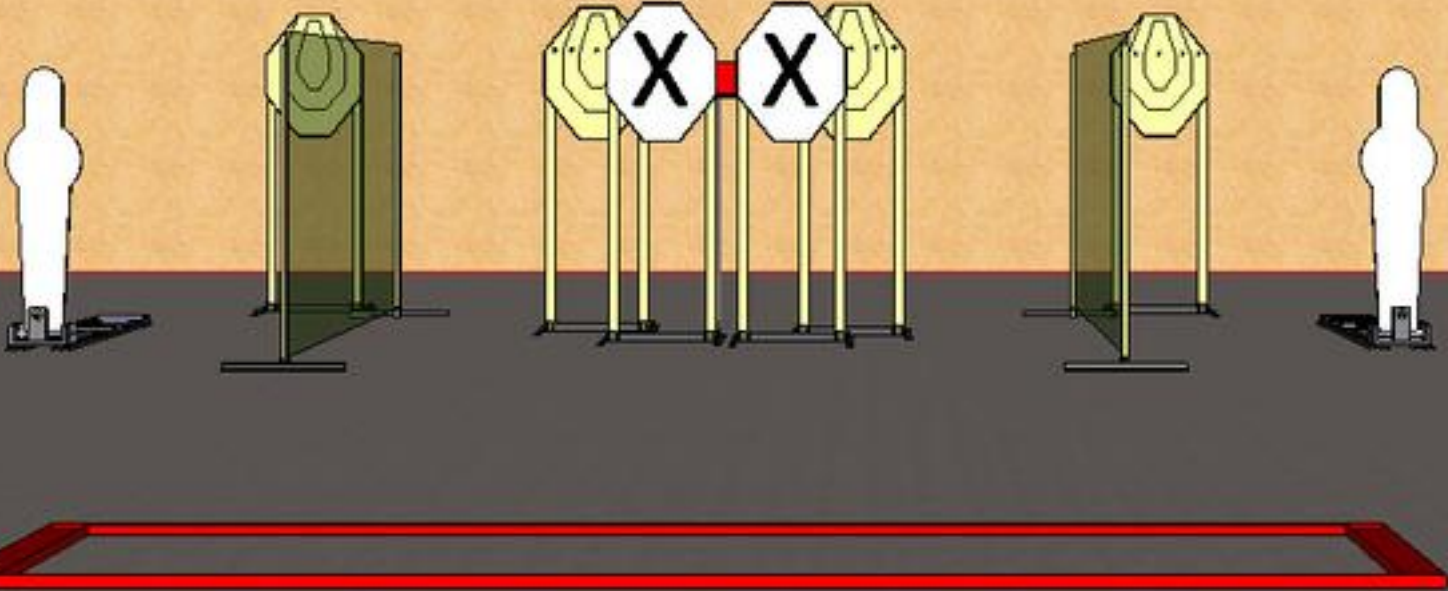
5. Poppers Galore



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 3 popper, 1 plates, 5 no-shoot, Total 8 targets	Min rounds	12
Firearm	Action Air	Match-%	9.76%

Procedure	On signal, shoot all targets in any order as they become visible from within the designated shooting areas.
Starting position	Standing relaxed in one of the boxes, facing downrange. Gun loaded and holstered (condition 1).
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stop-A-Boo



CoF	Comstock - Short	Points	55 p
Targets	4 paper, 2 popper, 1 plates, 2 no-shoot, Total 7 targets	Min rounds	11
Firearm	Action Air	Match-%	8.94%

Procedure	On signal, shoot all targets in any order as they become visible from within the designated shooting area
Starting position	Standing relaxed anywhere in the designated area, facing downrange. Gun unloaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	