

# 1. Stage 1 - Bane 16

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	
Starting position	Gun unloaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Stage 2 - Bane 16

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 7 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	27.83%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Stage 3 - Bane 15

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CoF	Comstock - Short	Points	55 p
Targets	2 paper, 2 popper, 5 plates, 1 no-shoot, Total 9 targets	Min rounds	11
Firearm	Handgun	Match-%	9.57%

Procedure	
Starting position	Gun unloaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Stage 4 - Bane 15

No image

CoF	Comstock - Medium	Points	120 p
Targets	8 paper, 2 popper, 6 plates, 2 no-shoot, Total 16 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	
Starting position	Gun laying flat on table and all magazines
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Stage 5 - Bane 14

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Stage 6 - Bane 14

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 3 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	
Starting position	Gun loaded and holstered. Chamber empty.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	