

1. Turn and burn

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CoF	Comstock - Medium	Points	80 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	17.58%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	4 targets on either side 2 by 2, walls between creating slalom effect.

2. Need for speed

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 3 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	13.19%

Procedure	
Starting position	Gun unloaded and holstered, magazine in belt
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	3 paper targets in top row, separated by NS, 2 paper targets in the bottom row with an NS separating. 1 plate on either side.

3. Torsion

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CoF	Comstock - Medium	Points	75 p
Targets	7 paper, 1 plates, Total 8 targets	Min rounds	15
Firearm	Handgun	Match-%	16.48%

Procedure	All targets to be shot from box A.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	3 paper and 1 plate LS, 4 paper RS

4. Decisions

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CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 1 popper, 1 plates, 3 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	17.58%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	2 paper left side, 2 paper right side (divider wall between). popper, plate, 2 paper and 1 swinger in the middle (visible from both sides of wall). Popper activates swinger. NS between swinger and paper in front, and between paper targets on either side.

5. The long dismay

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 1 popper, 1 plates, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	35.16%

Procedure	Steel popper must be shot before first fault line 30m. 2 "boxes" with targets to be shot through openings. T1-4 must be shot through openings.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	2 targets on either side at start. Popper and plate at the far end. 2 "boxes with targets. Multiple openings creating choice of position and angles for shots.