

# 1. Steel Hammer

No image

CoF	Comstock - Short	Points	50 p
Targets	5 popper, 5 plates, Total 10 targets	Min rounds	10
Firearm	Handgun	Match-%	13.33%

Procedure	Standing in Box A, engage all Poppers and plates as they become visible
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. El Press

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CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	16.00%

Procedure	Starting from left to right, on 3 paper targets at 7 m. 2 shots per target. Mag change from right to left 2 shots per target. Maximum 12 shots. All shots to count.
Starting position	Gun loaded & holstered hand serender, back to targets
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Archie's Secret Assault

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CoF	Comstock - Long	Points	160 p
Targets	11 paper, 4 popper, 6 plates, 6 no-shoot, Total 21 targets	Min rounds	32
Firearm	Handgun	Match-%	42.67%

Procedure	Will be given on day of shoot
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. I can hear you

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, 2 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	16.00%

Procedure	• On audible signal Press button on table to activate Taxi Runner • Engage all targets while remaining seated in the "vehicle". • No shooting over tyre walls, partitions and barriers allowed. • T1-T4 stay visible and carry no drop shot penalties
Starting position	Seated in car. Gun is loaded and placed on "passenger seat".
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. That Front Sight

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CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, 2 no-shoot, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	12.00%

Procedure	Starts standing at the barricade in Area A. Hands relaxed at sides. Gun in the ready condition. facing down range in the demarcated area. On signal shoot at the targets from inside the demarcated area . NOTE; Targets will only be visible from under the barricade.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	