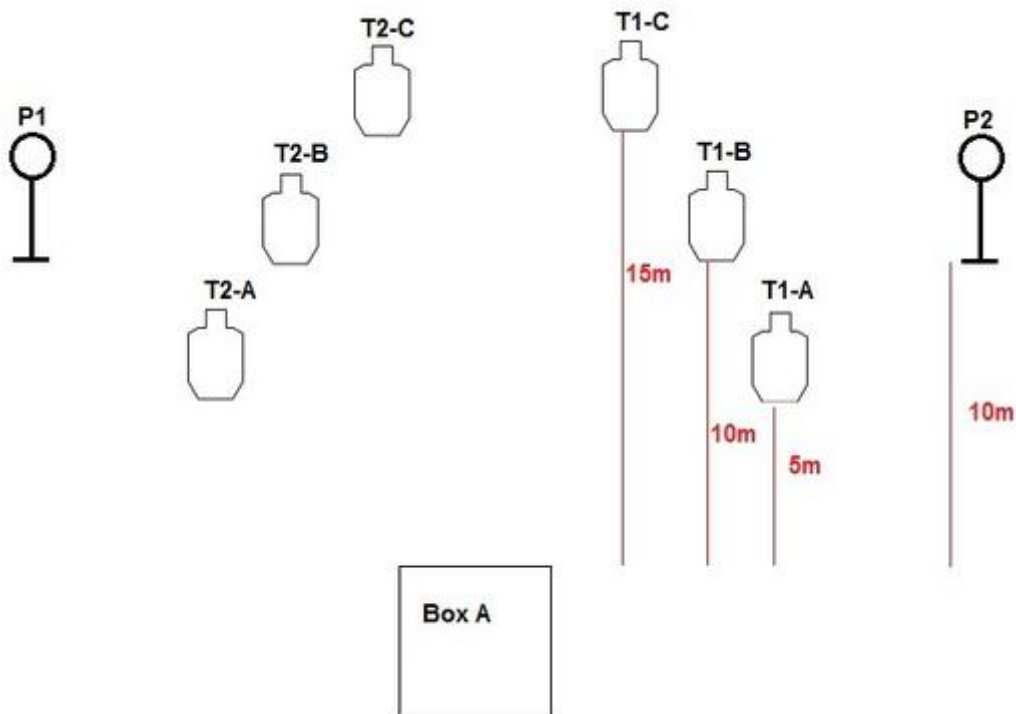


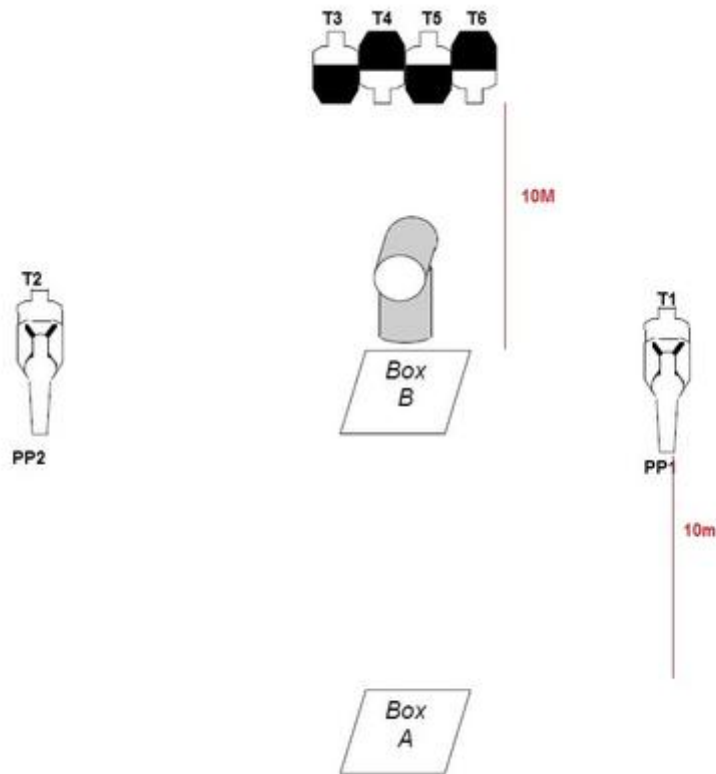
1. Side to Side 1



| | | | |
|---------|-------------------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 100 p |
| Targets | 6 paper, 8 plates, Total 14 targets | Min rounds | 20 |
| Firearm | Handgun | Match-% | 58.82% |

| | |
|-------------------------|---|
| Procedure | On signal from box A, engage P1. once hit, fire 2 shots on T1-A, then move back to P1, then 2 on T1-B, then back to P1, then T1-C, then P1. once done that set do the same with P2. Stage is designed to create a lot of side to side movement hence P1 is on the other side to the related T1 targets. May start with either Plate side and move A-C or vice versa, as long as the Plate is hit before each Target |
| Starting position | Gun loaded & holstered, arms crossed, hands on shoulders |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Final plate |
| Penalties | As per current edition of rules (Procedural. -10 No-shoot hit. -10 Miss. -10) |
| Safety angles | L/R |
| Setup notes | plan has rough outline, setup so the Plates are easily visible and not behind any target. |

2. Topsy Turvy



| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 70 p |
| Targets | 6 paper, 2 popper, 2 no-shoot, Total 8 targets | Min rounds | 14 |
| Firearm | Handgun | Match-% | 41.18% |

| | |
|-------------------------|---|
| Procedure | On signal from Box A engage PP1, PP2 until they fall and T1 and T2 with 2 scoring shots ea, move to box B and engage T3-T6 with 2 scoring shots |
| Starting position | Gun loaded & holstered, hands on head |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules (Procedural. -10 No-shoot hit. -10 Miss. -10) |
| Safety angles | L/R |
| Setup notes | |