

1. Brom's weakhand nightmare



CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 2 popper, 2 plates, 2 no-shoot, Total 10 targets	Min rounds	16
Firearm	Handgun	Match-%	13.68%
Procedure			
Starting position	Gun loaded,flat on table		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Brom's stronghand nightmare



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	13.68%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. The moving swinger

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	13.68%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Belly down

No image

CoF	Comstock - Medium	Points	75 p
Targets	6 paper, 2 popper, 1 plates, Total 9 targets	Min rounds	15
Firearm	Handgun	Match-%	12.82%

Procedure	Laying flat on floor,pistol loaded on mark
Starting position	laying on floor
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Lazyboy

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 7 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	27.35%

Procedure	Gun loaded on table,all magazines on barrels
Starting position	Gun loaded on table
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. The final countdown

No image

CoF	Comstock - Medium	Points	110 p
Targets	9 paper, 2 popper, 2 plates, 2 no-shoot, Total 13 targets	Min rounds	22
Firearm	Handgun	Match-%	18.80%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	