1. Sniper's Dilemma

No image

CoF	Time-Plus - Short	Points	100 p
Targets	4 popper, 6 plates, Total 10 targets	Min rounds	10
Firearm	Rifle	Match-%	33.33%

Procedure	Rifle loaded with 10 rounds maximum. Spare magazines at capacity. Shoot thru the corridors, barriers and barrels at the targets as you see them. All targets are 40 to 90 yards
Starting position	Gun loaded & at the low ready
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R as marked
Setup notes	

2. Target Rich Environment

No image

CoF	Time-Plus - Medium	Points	100 p
Targets	10 paper, 2 frangible, 4 no-shoot, Total 12 targets	Min rounds	12
Firearm	Rifle	Match-%	33.33%

Procedure	12 rounds maximum in rifle. Spare magazines loaded to capacity. Start with heels on XX, rifle at low ready. Move within the fault lines only and engage targets as you see them. One hit in "A" or any two hits neutralizes the targets, Clay birds hit or broke
Starting position	Gun loaded & at the low ready
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R as desginated
Setup notes	

3. 200 Yard Challenge

No image

CoF	Time-Plus - Medium	Points	100 p
Targets	5 disappering/bonus, 10 plates, Total 15 targets	Min rounds	10
Firearm	Rifle	Match-%	33.33%

Procedure	Rifle loaded with 10 rounds maximum. Second magazine loaded with 5 maximum for bonus target. Start position is 3 position option. If at prone, rifle must be off shoulder, other wise low ready. Sand bags will be available, Bi pods permitted if used on rifle for entire match. At the signal engage each of two large plates, alternate shots, no makes up shots. Each miss adds two minutes to time. Bonus hits on smaller plate deduct 30 seconds per hit from total time. Iron sights use a larger set of targets than tactical optic division.
Starting position	Gun loaded & at the low ready or off shoulder at prone
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R as desginated
Setup notes	