

1. Quickdraw

No Image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	8.00%

Procedure	Quickdraw, best out of 5 sets counts
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Amazing maze

No Image

CoF	Comstock - Long	Points	180 p
Targets	15 paper, 2 popper, 4 plates, 10 no-shoot, Total 21 targets	Min rounds	36
Firearm	Handgun	Match-%	48.00%

Procedure	Big Maze, lotsa runnin, small holes in walls and some sneaky long range shots to plan in.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Carneval shooting gallery

No Image

CoF	Comstock - Long	Points	165 p
Targets	13 paper, 7 popper, 12 no-shoot, Total 20 targets	Min rounds	33
Firearm	Handgun	Match-%	44.00%

Procedure	Loads of popper and chain activated moving targets
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	