

1. CAS

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 3 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	19.23%

Procedure	Stepping on plate activates moving target. On signal proceed.
Starting position	Standing relaxed anywhere within area A. Condition 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

2. 25M Left

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.62%

Procedure	On signal proceed.
Starting position	Standing, hands touching ears, anywhere within area A. Gun and magazines on table. Condition 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

3. 25M Right

No image

CoF	Comstock - Short	Points	50 p
Targets	10 paper, 4 no-shoot, Total 10 targets	Min rounds	10
Firearm	Rifle	Match-%	9.62%

Procedure	Stepping on plate activates swinging targets. On signal proceed.
Starting position	Standing relaxed anywhere within area A. Condition 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

4. 200M

No image

CoF	Comstock - Medium	Points	70 p
Targets	7 paper, 1 no-shoot, Total 7 targets	Min rounds	14
Firearm	Rifle	Match-%	13.46%

Procedure	On signal proceed
Starting position	Standing relaxed anywhere within area A. Condition 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

5. 100M

No image

CoF	Comstock - Long	Points	120 p
Targets	12 paper, 6 no-shoot, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	23.08%

Procedure	On signal proceed.
Starting position	Standing relaxed anywhere within area A. Condition 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

6. Gropen

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 3 no-shoot, Total 8 targets	Min rounds	16
Firearm	Rifle	Match-%	15.38%

Procedure	Button/plate will activate moving target. Targets will remain visible after activation. On signal proceed.
Starting position	Standing relaxed anywhere within area A. Condition 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	

7. Hjort

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 6 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.62%

Procedure	Button activates moving target. Can be reactivated by pressing button again. Swinging target activated by first pass of moving target, visible at rest. On signal proceed.
Starting position	Standing relaxed behind table. Gun on table. Condition 2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flags
Setup notes	