

1. Stage 1. Big Bay

No image

CoF	Comstock - Short	Points	40 p
Targets	6 plates, 2 frangible, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.44%

Procedure	Birdshot stage - shoot the targets from within the shooting area
Starting position	standing upright, Gun loaded option 2 placed on either tyre
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

2. Stage 2. Big Bay

No image

CoF	Comstock - Short	Points	35 p
Targets	7 plates, 3 no-shoot, Total 7 targets	Min rounds	7
Firearm	Shotgun	Match-%	4.76%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 1, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

3. Stage 3. Big Bay

No image

CoF	Comstock - Long	Points	120 p
Targets	3 popper, 15 plates, 4 frangible, 4 no-shoot, (with 2 10p), Total 22 targets	Min rounds	22
Firearm	Shotgun	Match-%	16.33%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 1, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

4. Stage 4. End Bay

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.44%

Procedure	Birdshot Stage - Shoot the targets from the weak shoulder, from within the shooting area
Starting position	Gun unloaded option 3, and placed on the table, all ammunition/magazines in box
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

5. Stage 5. End Bay

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, 2 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.44%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun unloaded option 3, and held at trail in weak hand.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

6. Stage 6. End Bay

No image

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, 2 no-shoot, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	10.88%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded option 2, and placed on the table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

7. Stage 7. 25m Range

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.44%

Procedure	Slug Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 1, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/X/90. X = top of Backstop
Setup notes	

8. Stage 8. 25m Range

No image

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, 4 no-shoot, Total 6 targets	Min rounds	12
Firearm	Shotgun	Match-%	8.16%

Procedure	Slug Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 2, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/X/90. X = top of Backstop
Setup notes	

9. Stage 9. 25m Range

No image

CoF	Comstock - Short	Points	20 p
Targets	4 paper, Total 4 targets	Min rounds	4
Firearm	Shotgun	Match-%	2.72%

Procedure	Slug Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 1, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/X/90. X = top of Backstop
Setup notes	

10. Stage 10. Side Bay

No image

CoF	Comstock - Medium	Points	80 p
Targets	2 paper, 2 popper, 8 plates, 2 frangible, 2 no-shoot, (with 2 10p), Total 14 targets	Min rounds	12
Firearm	Shotgun	Match-%	10.88%

Procedure	Buckshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded option 1, and held at trail in weak hand.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

11. Stage 11. 50m Range

No image

CoF	Comstock - Medium	Points	70 p
Targets	2 popper, 12 plates, Total 14 targets	Min rounds	14
Firearm	Shotgun	Match-%	9.52%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 1, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

12. Stage 12. 50m Range

No image

CoF	Comstock - Long	Points	110 p
Targets	2 popper, 20 plates, 2 no-shoot, Total 22 targets	Min rounds	22
Firearm	Shotgun	Match-%	14.97%

Procedure	Birdshot Stage - Shoot the targets from within the shooting area
Starting position	Gun loaded Option 2, held in two hands at waist level, parallel to ground
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	