

| CoF | Comstock - Long | Points | 160 p |
| :---: | :--- | :---: | :---: |
| Targets | 14 paper, 6 popper, 2 no-shoot, Total 20 targets | Min rounds | 32 |
| Firearm | Action Air | Match- $\%$ | $28.83 \%$ |


|  |  |
| :--- | :--- |
|  |  |
|  |  |
| Procedure | Start on beep gun empty and holstered. shoot all targets to designated positions |
| Starting position | Gun empty |
| Firearm ready |  |
| condition |  |
| Start on |  |
| Stop on | Audible signal |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |


| CoF | Comstock - Medium | Points | 100 p |
| :---: | :--- | :---: | :---: |
| Targets | 4 paper, 4 popper, Total 8 targets | Min rounds | 20 |
| Firearm | Action Air | Match- $\%$ | $18.02 \%$ |


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| ---: | :--- | :--- |
| Procedure | Start on beep gun and magasines on the table shoot all targets to designated positions Poppers under the table Left, <br> middle and right Papers over the table left and right and again by the windows (4 impacts by target) |  |
| Starting position | Gun unloaded on the table and magasines on the other side |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | L/R |  |
| Setup notes |  |  |

## 3. Do not fall or else ...



START

| CoF | Comstock - Long | Points | 140 p |
| :---: | :--- | :---: | :---: |
| Targets | 12 paper, 4 popper, 4 no-shoot, Total 16 targets | Min rounds | 28 |
| Firearm | Action Air | Match-\% | $25.23 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Afters the beep, engage all targets in the designated order Attention all shot made outside the bench (1 foot or two on <br> the floor) gives a penalty |  |
| Starting position | Gun loaded \& holstered |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | L/R |  |
| Setup notes |  |  |

## 4. Mc Gill, Man in a suitcase

Mc Gill, MAN IN A SUITCASE


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| CoF | Comstock - Medium | Points | 85 p |
| :---: | :--- | :---: | :---: |
| Targets | 5 paper, 7 popper, 3 no-shoot, Total 12 targets | Min rounds | 17 |
| Firearm | Action Air | Match-\% | $15.32 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Initially rope held in strong hand, on the beep, engage all targets in designated order At the end of shooting, the case <br> must be filed (not thrown) right or left behind the designated line |  |
| Starting position | Gun loaded \& holstered |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | L/R |  |
| Setup notes |  |  |

## 5. Quickly run and shooting

## QUICKLY RUN \& SHOOTING



##  <br> evetert molduts



Stadt

| CoF | Comstock - Medium | Points | 70 p |
| :---: | :--- | :---: | :---: |
| Targets | 4 paper, 6 popper, Total 10 targets | Min rounds | 14 |
| Firearm | Action Air | Match- $\%$ | $12.61 \%$ |


|  |  |
| :--- | :--- |
|  |  |
| Procedure | On the beep, engage all targets in the designated order |
| Starting position | Gun loaded \& holstered |
| Firearm ready |  |
| condition |  |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |

