

1. 3GN 05-13 FLYING BY-2

No image

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 7 frangible, Total 13 targets	Min rounds	13
Firearm	Rifle, Shotgun	Match-%	25.00%

Procedure	
Starting position	SHOTGUN HELD AT PORT-ARMS IF YOU START WITH RIFLE, ITS HELD AT LOW-READY
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. 3GN 14-13 FINALE-2 "MODIFIED"

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CoF	Time-Plus penalties - Medium	Points	100 p
Targets	9 paper, 7 frangible, Total 16 targets	Min rounds	16
Firearm	Handgun, Rifle, Shotgun	Match-%	25.00%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. 3GN 09-13 FLYING-BY-3

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CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 7 frangible, Total 13 targets	Min rounds	13
Firearm	Handgun, Shotgun	Match-%	25.00%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. 3GN 08-13 TIMES 223

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CoF	Time-Plus penalties - Short	Points	100 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Rifle	Match-%	25.00%

Procedure	
Starting position	RIFLE HELD AT LOW READY
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	