1. HG1

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	5.77%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

2. HG 2

CoF	Comstock - Medium	Points	80 p
Targets	5 paper, 1 disappering/bonus, 4 popper, Total 10 targets	Min rounds	14
Firearm	Handgun	Match-%	10.26%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

3. HG 3

CoF	Comstock - Long	Points	135 p
Targets	12 paper, 3 popper, Total 15 targets	Min rounds	27
Firearm	Handgun	Match-%	17.31%

Procedure	
Starting position	
Firearm ready	
condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

4. R1

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 3 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	6.41%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

5. R2

CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 4 plates, Total 10 targets	Min rounds	16
Firearm	Rifle	Match-%	10.26%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

6. R3

CoF	Comstock - Long	Points	130 p
Targets	13 paper, Total 13 targets	Min rounds	26
Firearm	Rifle	Match-%	16.67%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

7. SG 1

CoF	Comstock - Short	Points	40 p
Targets	2 popper, 6 plates, 3 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.13%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

8. SG 2

CoF	Comstock - Long	Points	100 p
Targets	20 plates, Total 20 targets	Min rounds	20
Firearm	Shotgun	Match-%	12.82%

Procedure	
Starting position	
Firearm ready	
condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	

9. SG 3

CoF	Comstock - Long	Points	120 p
Targets	2 popper, 22 plates, 1 no-shoot, Total 24 targets	Min rounds	24
Firearm	Shotgun	Match-%	15.38%

Procedure	
Starting position	
Firearm ready	
condition	
Start on	
Stop on	
Penalties	
Safety angles	
Setup notes	