1. Let it rip

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	10.53%

Procedure	Standing relaxed in area A facing downrange, on signal engage targets as and when they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

2. Barricades

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 1 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	21.05%

Procedure	Facing uprange, heels touching pallet and arms above sholders, on signal engage targets as and when they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	Bottom hatches are to be tye wrapped open.Upper hatches are closed but can be used

3. Move your ass

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 1 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	31.58%

Procedure	Standing relaxed in area A facing downrange, on signal engage targets as and when they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	All hatches to be open

4. Rolfsengs nightmare

CoF	Comstock - Long	Points	140 p
Targets	12 paper, 4 popper, 2 no-shoot, Total 16 targets	Min rounds	28
Firearm	Handgun	Match-%	36.84%

Procedure	Standing relaxed in area A, on signal engage all targets as and when they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	Bottom hatch is to be tye wrapped open.Upper hatch is closed