

# 1. 20 Yards

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal shoot targets with a minimum of two rounds on each. Standing at 20 yards.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 2. 15 Yards

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CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal, shoot targets with a minimum of two rounds on each. Standing at 15 yards.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

### 3. 10 Yards, Weak Side

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CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal shoot targets with a minimum two rounds on each. Handguns weak hand unsupported. Rifles from weak shoulder.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 4. El Pressie Like

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CoF	Comstock - Short	Points	60 p
Targets	3 paper, Total 3 targets	Min rounds	12
Firearm	Handgun	Match-%	12.00%

Procedure	On audible start signal, shoot targets with two rounds on each. Carry out a compulsory reload and again shoot the targets with a minimum of two rounds on each. All Freestyle at 10 yards.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 5. 3 Reload, 2 Reload, !

No image

CoF	Comstock - Short	Points	60 p
Targets	2 paper, Total 2 targets	Min rounds	12
Firearm	Handgun	Match-%	12.00%

Procedure	On audible start signal, shoot both targets with three rounds on each. Carry out a reload and shoot the targets with two rounds on each. Carry out another reload and again shoot the targets with a minimum one round on each. All Freestyle at 10 yards.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 6. 2 On Each, 1 on Each Strong Side

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CoF	Comstock - Short	Points	45 p
Targets	3 paper, Total 3 targets	Min rounds	9
Firearm	Handgun	Match-%	9.00%

Procedure	On audible start signal, shoot targets with two rounds on each, freestyle. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each. Handguns Strong hand only. Rifle from your strong shoulder.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 7. 2 On Each, 1 on Each Weak Side

No image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, Total 3 targets	Min rounds	9
Firearm	Handgun	Match-%	9.00%

Procedure	On audible start signal, shoot targets with two rounds on each, freestyle. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each. Handguns Weak hand only. Rifle from your Weak shoulder.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 8. Table Top, Unloaded

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal, load and shoot targets with a minimum of two rounds on each. Freestyle.
Starting position	Gun unloaded SP2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	



## 9. Table Top, Loaded with Empty Chamber

**No image**

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal, shoot targets with a minimum of two rounds on each target , freestyle.
Starting position	Gun loaded, empty chamber, SP2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

# 10. Table Top, Loaded, Weak Side

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal shoot target with a minimum of 2 rounds on each. Handguns Weak hand only. Rifles from weak Shoulder.
Starting position	Gun loaded SP2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

# 11. Table Top, Unloaded, 6 in 1

No image

CoF	Comstock - Short	Points	30 p
Targets	1 paper, Total 1 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal, shoot the target with a minimum of six rounds. Freestyle.
Starting position	Gun loaded SP2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

## 12. Table Top, Loaded, 6 in 1

No image

CoF	Comstock - Short	Points	30 p
Targets	1 paper, Total 1 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On audible start signal, shoot the target with six rounds, freestyle.
Starting position	Gun loaded SP2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

# 13. 5 Reload 5

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CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	10.00%

Procedure	On audible start signal, shoot the targets with one round on each. Carry out a reload and again shoot the targets with a minimum of 1 round on each.
Starting position	Gun loaded SP1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	