# 1. Triangle

CoF	Comstock - Medium	Points	90 p
Targets	7 paper, 4 plates, 1 no-shoot, Total 11 targets	Min rounds	18
Firearm	Rifle	Match-%	16.67%

Procedure	On signal, engage all targets T1 – T6, S1 and P1 – P4 in any order whilst staying in box.
Starting position	Shooter starts standing in box, heels touching brandering at A, rifle loaded option 1, butt on hip.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Big bang theory

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 3 no-shoot, Total 16 targets	Min rounds	32
Firearm	Rifle	Match-%	29.63%

Procedure	On signal, engage all targets whilst remaining in the demarcated area.
Starting position	Shooter starts standing at A, rifle loaded option 2, butt on hip. Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 3. Far away

CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 4 plates, 1 no-shoot, Total 10 targets	Min rounds	16
Firearm	Rifle	Match-%	14.81%

Procedure	On signal, engage all targets T1 – T5, S1 and P1 – P4 in any order.
Starting position	Shooter starts at A one heel touching the demarcated area, rifle loaded option 1, butt on hip.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 4. Hunting hide

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	11.11%

Procedure	On signal, enter the hide and engage all targets from inside through windows.
Starting position	Shooter starts door of blind, rifle loaded option 1, barrel touching door frame.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

#### 5. Move it

CoF	Comstock - Short	Points	50 p
Targets	8 paper, 2 plates, 2 no-shoot, Total 10 targets	Min rounds	10
Firearm	Rifle	Match-%	9.26%

Procedure	On signal, engage all targets while staying in the demarcated area. Only one shot per target to score.
Starting position	Shooter starts in box A, rifle loaded option 1, but on hip.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

#### 6. Huis moles

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	18.52%

Procedure	On signal, engage all targets while staying in the demarcated area.
Starting position	Shooter starts at Toll A or B, gun on table, option 3.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	