

# 1. Jamaica

No image

CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 plates, 1 no-shoot, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	14.77%

Procedure	P1, T2, T3 must be shot before first fault line
Starting position	Gun unloaded on barrel, standing anywhere
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. weak, strong, or both?

No image

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, 1 no-shoot, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	10.23%

Procedure	All shooting inside box
Starting position	Gun loaded & holstered, heels touching rear of box.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. long-mini-zig

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 1 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	22.73%

Procedure	Starting anywhere inside area T1-T2 and T10 through hatch right side T3, T3 through hatch on left side T6-T7 must be shot before first faultline
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. left right, right left

No image

CoF	Comstock - Medium	Points	75 p
Targets	6 paper, 2 popper, 1 plates, Total 9 targets	Min rounds	15
Firearm	Handgun	Match-%	17.05%

Procedure	Popper P1 triggers bobber with T6
Starting position	Gun loaded & holstered, anywhere in area A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. transition much

No image

CoF	Comstock - Long	Points	155 p
Targets	27 paper, 4 popper, 10 no-shoot, Total 31 targets	Min rounds	31
Firearm	Handgun	Match-%	35.23%

Procedure	Popper P1, P2, P3, P4 to be shot before first fault line.
Starting position	Gun loaded & holstered, anywhere in area A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	