## 1. Stage 1



| CoF | Comstock - Long | Points | 110 p |
| :---: | :--- | :---: | :---: |
| Targets | 22 plates, 4 no-shoot, Total 22 targets | Min rounds | 22 |
| Firearm | Shotgun | Match- $\%$ | $15.17 \%$ |


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| ---: | :--- | :--- |
| Procedure | Shoot targets as seen from within shooting area. |  |
| Starting position | Gun loaded Option 1 |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | 90/90/90 |  |
| Setup notes |  |  |

## 2. Stage 2



| CoF | Comstock - Short | Points | 40 p |
| :---: | :--- | :---: | :---: |
| Targets | 6 plates, 2 frangible, Total 8 targets | Min rounds | 8 |
| Firearm | Shotgun | Match- $\%$ | $5.52 \%$ |


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|  |  |
|  | Drocedure bottle. Shoot targets as they become visible. |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Gun loaded option 1 |
| Stop on | Last shot |
| Penalies signal | As per current edition of rules |
| Safety angles | $90 / 90 / 90$ |
| Setup notes |  |

## 3. Stage 3



| CoF | Comstock - Medium | Points | 60 p |
| :---: | :--- | :---: | :---: |
| Targets | 1 popper, 10 plates, 1 frangible, Total 12 targets | Min rounds | 12 |
| Firearm | Shotgun | Match- $\%$ | $8.28 \%$ |


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| Procedure | Shoot targets from within shooting area. Shooting popper will activate swing clay which will remain in view. |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Gun loaded option 2 and placed on tyre. |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | $90 / 90 / 90$ |
| Setup notes |  |

## 4. Stage 4



| CoF | Comstock - Long | Points | 105 p |
| :---: | :--- | :---: | :---: |
| Targets | 3 popper, 18 plates, 4 no-shoot, Total 21 targets | Min rounds | 21 |
| Firearm | Shotgun | Match- $\%$ | $14.48 \%$ |


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| ---: | :--- | :--- |
| Procedure | Shoot targets as they become visible from within the shooting area. |  |
| Starting position | Gun loaded option 1 |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | 90/90/90 |  |
| Setup notes |  |  |



| CoF | Comstock - Short | Points | 35 p |
| :---: | :--- | :---: | :---: |
| Targets | 3 popper, 4 plates, Total 7 targets | Min rounds | 7 |
| Firearm | Shotgun | Match- $\%$ | $4.83 \%$ |


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| :--- | :--- |
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| Procedure | Shoot targets as they become visible from within the shooting area. |
| Starting position | Gun unloaded option 3 |
| Firearm ready |  |
| condition |  |
| Start on |  |
| Stop on | Audible signal |
| Penalties | As per current edition of rules |
| Safety angles | $90 / 90 / 90$ |
| Setup notes |  |

## 6. Stage 6



| CoF | Comstock - Short | Points | 35 p |
| :---: | :--- | :---: | :---: |
| Targets | 7 plates, 3 no-shoot, Total 7 targets | Min rounds | 7 |
| Firearm | Shotgun | Match-\% | $4.83 \%$ |


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|  | Shocedure |
|  | Shoot targets as they become visible from within shooting atea |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Gun loaded option 2 on table. Shooter sat on stool. |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | $90 / 90 / 90$ |
| Setup notes |  |



| CoF | Comstock - Medium | Points | 80 p |
| :---: | :--- | :---: | :---: |
| Targets | 16 plates, Total 16 targets | Min rounds | 16 |
| Firearm | Shotgun | Match- $\%$ | $11.03 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Shoot targets as they become visible from within shooting area. |  |
| Starting position | Gun loaded option 1 |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | 90/90/90 |  |
| Setup notes |  |  |

## 8. Stage 8



| CoF | Comstock - Short | Points | 35 p |
| :---: | :--- | :---: | :---: |
| Targets | 1 popper, 4 plates, 2 frangible, Total 7 targets | Min rounds | 7 |
| Firearm | Shotgun | Match-\% | $4.83 \%$ |


|  |  |
| ---: | :--- |
| Procedure |  |
|  | Shoot targets as they become visible from within shooting area. Shooting popper will activate two swinging clas which <br> remain n view. |
| Starting position | Gun loaded option 1 |
| Firearm ready |  |
| condition |  |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | 90/90/90 |
| Setup notes |  |

## 9. Stage 9



| CoF | Comstock - Medium | Points | 80 p |
| :---: | :--- | :---: | :---: |
| Targets | 3 paper, 3 popper, 7 plates, 3 no-shoot, Total 13 targets | Min rounds | 13 |
| Firearm | Shotgun | Match- $\%$ | $11.03 \%$ |


| Procedure |  |
| :--- | :--- |
|  | Shoot targets as they become visible. Shooting popper will reveal dropper turner Mini IPSC Target which disappears <br> from sight. Highest 2 hits on IPSC targets to count. |
| Starting position <br> Firearm ready <br> condition <br> Start on <br> Stop on | Audible signal loaded option 1 |
| Penalties | As per current edition of rules |
| Safety angles | $90 / 90 / 90$ |
| Setup notes |  |

## 10. Stage 10



| CoF | Comstock - Medium | Points | 70 p |
| :---: | :--- | :---: | :---: |
| Targets | 14 paper, Total 14 targets | Min rounds | 14 |
| Firearm | Shotgun | Match- $\%$ | $9.66 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Shoot targets as they become visible from within shooting area. |  |
| Starting position | Gun loaded option 1 |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | 90/x/90 x = top of quarry. |  |
| Setup notes |  |  |

## 11. Stage 11



| CoF | Comstock - Short | Points | 40 p |
| :---: | :--- | :---: | :---: |
| Targets | 8 paper, 2 no-shoot, Total 8 targets | Min rounds | 8 |
| Firearm | Shotgun | Match-\% | $5.52 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Shoot targets as they become visible from within the shooting area. |  |
| Starting position | Gun loaded option 1 |  |
| Firearm ready |  |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | 90/x/90 x = top of quarry. |  |
| Setup notes |  |  |

## 12. Stage 12

| CoF | Comstock - Short | Points | 35 p |
| :---: | :--- | :---: | :---: |
| Targets | 7 paper, 4 no-shoot, Total 7 targets | Min rounds | 7 |
| Firearm | Shotgun | Match- $\%$ | $4.83 \%$ |


|  |  |
| ---: | :--- | :--- |
| Procedure | Shoot targets from within shooting area. |
| Starting position | Gun Unloaded option 3, all ammo in box. |
| Firearm ready |  |
| condition |  |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | 90/x/90 x = top of quarry. |
| Setup notes |  |

