# 1. Stage 1 100m

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	10.31%

Procedure	
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 2. Stage 2 Dynamiska vallen

CoF	Comstock - Long	Points	150 p
Targets	13 paper, 4 plates, 2 no-shoot, Total 17 targets	Min rounds	30
Firearm	Mini Rifle	Match-%	30.93%

Procedure	
Starting position	Gun loaded emty chamber
Firearm ready	
condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 3. Stage 3 Hästskon vänster

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	10.31%

Procedure	
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Stage 4 hästskon center o höger

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, 1 no-shoot, Total 9 targets	Min rounds	18
Firearm	Mini Rifle	Match-%	18.56%

Procedure	
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 5. Stage 5 lilla 25:an

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	10.31%

Procedure	
Starting position	Gun loaded rope in weak hand
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Stage 6 25:an

CoF	Comstock - Medium	Points	95 p
Targets	8 paper, 3 plates, Total 11 targets	Min rounds	19
Firearm	Mini Rifle	Match-%	19.59%

Procedure	
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	