

1. Stage 1

No Image

CoF	Comstock - Medium	Points	100 p
Targets	9 paper, 1 plates, (with 1 10p), Total 10 targets	Min rounds	19
Firearm	Rifle	Match-%	9.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3

No Image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 plates, (with 2 10p), Total 10 targets	Min rounds	18
Firearm	Rifle	Match-%	9.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4

No Image

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 2 plates, (with 2 10p), Total 5 targets	Min rounds	8
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No Image

CoF	Comstock - Long	Points	200 p
Targets	12 paper, 8 plates, (with 8 10p), Total 20 targets	Min rounds	32
Firearm	Rifle	Match-%	18.87%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No Image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 plates, (with 2 10p), Total 10 targets	Min rounds	18
Firearm	Rifle	Match-%	9.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Stage 7

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Stage 8

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Stage 9

No Image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 1 plates, (with 1 10p), Total 5 targets	Min rounds	9
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Stage 10

No Image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 2 plates, (with 2 10p), Total 16 targets	Min rounds	30
Firearm	Rifle	Match-%	15.09%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. Stage 11

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Stage 12

No Image

CoF	Comstock - Medium	Points	100 p
Targets	9 paper, 1 plates, (with 1 10p), Total 10 targets	Min rounds	19
Firearm	Rifle	Match-%	9.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	