1. Off to the Side

CoF	Time-Plus penalties - Long	Points	100 p
Targets	41 plates, Total 41 targets	Min rounds	41
Firearm	Handgun, Rifle, Shotgun	Match-%	16.67%

Procedure	On the signal, the shooter will engage the left star and the dueling tree from box P3, and the right star and small spinner from box P4 with the pistol. The skinny sammies will be engaged with the rifle from P1, and then re-engaged from P1. The dueling tree plates will be engaged with the rifle from the barricade at P2. The dueling tree plates must be moved to the opposite side and returned. The left spinner and four plates will be engaged, with the shotgun from box P3, and the right spinner and four plates will be engaged from box P4. Guns may be used in any order.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. 19-17 Clean Sweep

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Shotgun	Match-%	16.67%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. 02-17 Do it Again

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	16.67%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Run the Line

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 3 popper, Total 9 targets	Min rounds	15
Firearm	Handgun, Rifle	Match-%	16.67%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. 39-17 Movement

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 3 popper, Total 9 targets	Min rounds	15
Firearm	Handgun, Shotgun	Match-%	16.67%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Play the Angle

CoF	Time-Plus penalties - Long	Points	100 p
Targets	38 plates, Total 38 targets	Min rounds	38
Firearm	Handgun, Rifle, Shotgun	Match-%	16.67%

Procedure	The shotgun will be staged on a barrel, loaded magazine, empty chamber. The rifle will be staged on a barrel, loaded magazine, empty chamber. The pistol will be loaded and holstered. The shooter will be standing at the dump barrel. On the signal, the shooter will engage the yellow Newbold Hang Tuff targets with the pistol. The red Newbold rifle targets will be engaged with the rifle. The orange Newbold shotgun targets and eight steel 4x4 four plates will be engaged, with the shotgun. Guns may be used in any order.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	