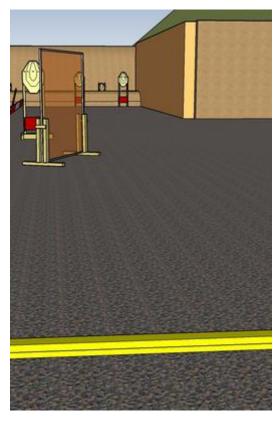
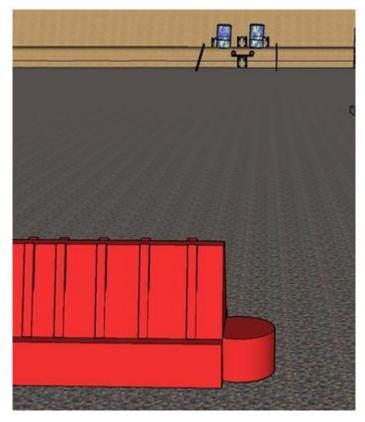
## 1. Behind and in front



CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Rifle	Match-%	11.59%

Procedure	On start signal engage all targets as they become visible within the demarcated area
Starting position	Rifle option 1 at hip level
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 75deg when facing berm, vertical: top of berm (logs)
Setup notes	Shoot'n Score It https://shootpscoreit.com 2025-07-29 07-12

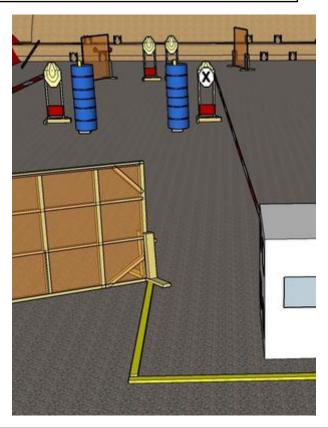
### 2. Over and under



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 frangible, Total 6 targets	Min rounds	10
Firearm	Rifle	Match-%	14.49%

Procedure	On start signal engage all targets as they become visible within the demarcated area Plastic triangles are part of faultline, can be touched
Starting position	Rifle option 1 at hip level
Firearm ready condition	
Start on	Audible signal
	-
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 75deg when facing berm, vertical: top of berm (logs)
Setup notes	Shootin Soore It https://ehootpooresit.com 2025.07.20.07:42

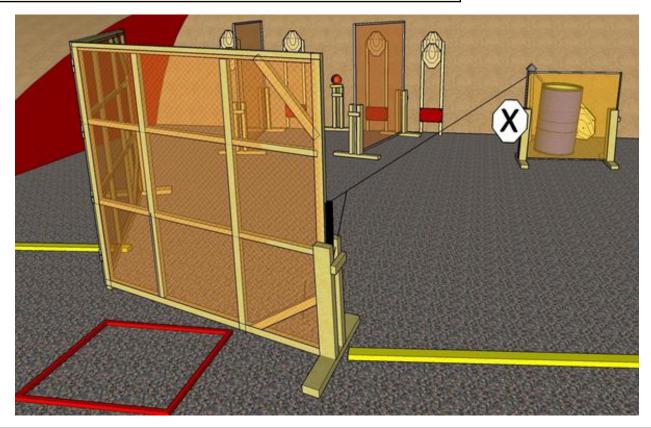
### 3. Get 'em all



CoF	Comstock - Long	Points	130 p
Targets	12 paper, 2 frangible, Total 14 targets	Min rounds	26
Firearm	Rifle	Match-%	37.68%

Procedure	On start signal engage all targets as they become visible within the demarcated area
Starting position	Rifle option 1 at hip level anywhere in area
Firearm ready	
condition Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 75deg when facing berm, vertical: top of berm (logs)
Setup notes	Shootin Soore It https://ehootpooresit.com 2025.07.20.07:42

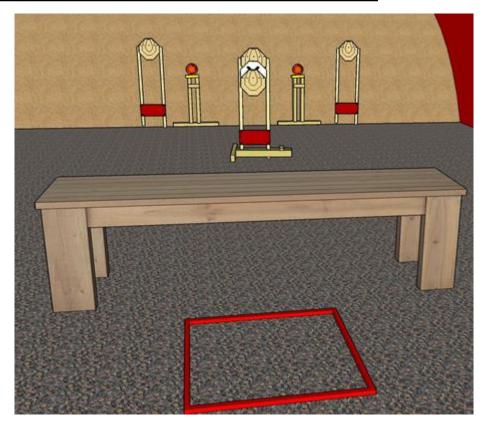
# 4. Serpentine



CoF	Comstock - Medium	Points	75 p
Targets	7 paper, 1 frangible, Total 8 targets	Min rounds	15
Firearm	Rifle	Match-%	21.74%

Procedure	On start signal engage all targets as they become visible within the demarcated area Tirethreads on ground = faultline
Starting position	Rifle option 1 at hip level in BOX A facing downrange
Firearm ready	
condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: tape, end of building, right: 90deg when facing berm, vertical: top of berm
Setup notes	Shoot'n Score It https://shootnscoreit.com 2025-07-29 07:12

# 5. Quickety-quick



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 frangible, Total 6 targets	Min rounds	10
Firearm	Rifle	Match-%	14.49%

Procedure	On start signal engage all targets from within box A
Starting position	Rifle option 1 at hip level in BOX A facing downrange
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: tape, end of building, right: 90deg when facing berm, vertical: top of berm
Setup notes	Shoot'n Score It https://shootnecoreit.com 2025-07-29 07:12