## 1. Chain reaction



| CoF | Comstock - Short | Points | 55 p |
| :---: | :--- | :---: | :---: |
| Targets | 4 paper, 3 popper, 3 no-shoot, Total 7 targets | Min rounds | 11 |
| Firearm | Action Air | Match- $\%$ | $16.42 \%$ |



## 2. \#Hashtag\#



| CoF | Comstock - Long | Points | 160 p |
| :---: | :--- | :---: | :---: |
| Targets | 16 paper, Total 16 targets | Min rounds | 32 |
| Firearm | Action Air | Match- $\%$ | $47.76 \%$ |


| Procedure |  |
| :--- | :--- |
|  | Start anywhere in the demarcated area. On start signal only engage all targets. Shooter can only engage targets <br> matching the color of the demarcated area you are in at the time. |
| Starting position <br> Firearm ready <br> condition <br> Start on <br> Stop on | Madible signal <br> Penalties |
| As per current edition of rules |  |
| Safety angles | L/R |
| Setup notes |  |

## 3. Babysitter



| CoF | Comstock - Medium | Points | 120 p |
| :---: | :--- | :---: | :---: |
| Targets | 12 paper, 3 no-shoot, Total 12 targets | Min rounds | 24 |
| Firearm | Action Air | Match-\% | $35.82 \%$ |

Procedure
Starting in the left box, on signal, engage all targets. Before engaging a set of targets through any opening, shooter needs to check on the baby by rocking the crib.

Starting position
Gun loaded \& holstered
Firearm ready
condition
Audible signal
Stop on
Last shot
Penalties
As per current edition of rules
Safety angles
L/R

Setup notes

