






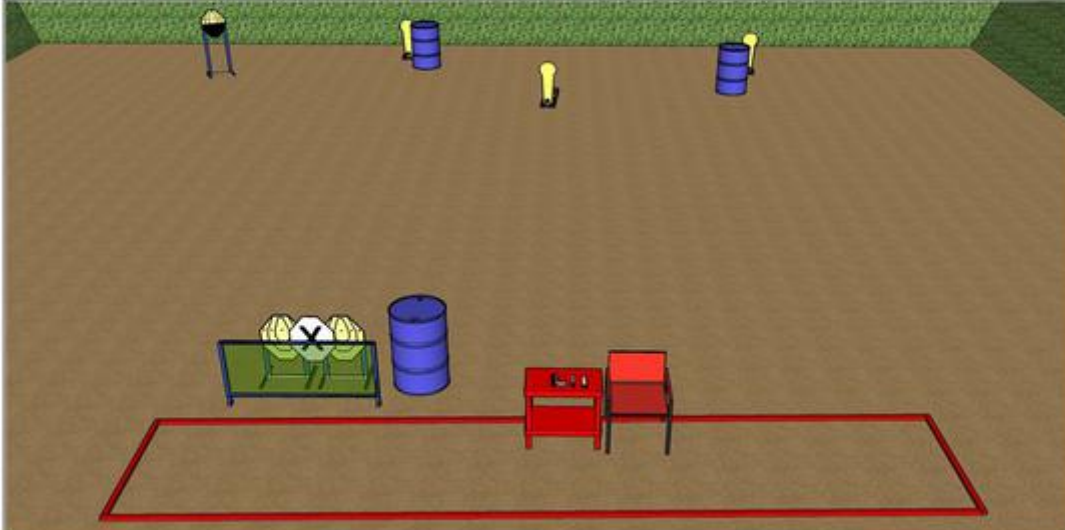


# 1. FAZNET

|   |  |   |   |   |                      |   |   |   |   |   |   |   |   |
|---|--|---|---|---|----------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 1  | RANGE NUMBER:   | 1 | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: FAZNET |   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts seated back against the backrest. Gun unloaded and placed flat on the table pointing downrange. All magazines to be placed flat, anywhere on the table. |   |   |   |                      |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets whilst remaining within the designated area.  |   |   |   |                      |   |   |   |   |   |   |   |   |
|  | 9  |  | 3 |  | 0                    |  | 1 |  | 3 |  | 0 |  | 0 |










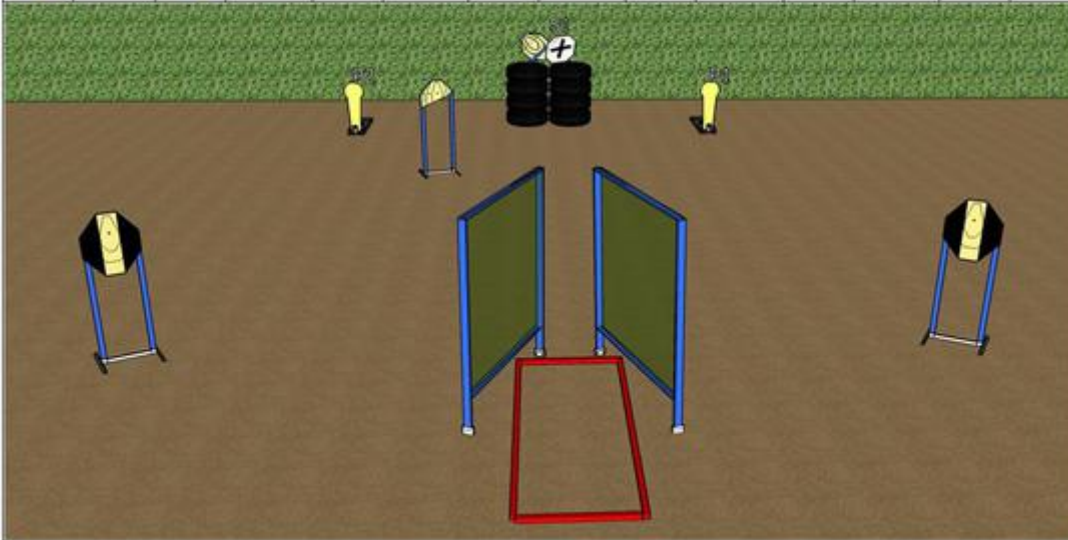
The diagram illustrates the shooting range layout. A red rectangular line marks the designated area. Inside this area, there is a green table with a handgun and magazines, a blue barrel, a red table with a chair, and a yellow target. Outside the area, there are three blue barrels and a yellow target. The background shows a grassy area and a brown ground surface.

|         |  |            |       |
|---------|--|------------|-------|
| CoF     | Comstock - Short                               | Points     | 45 p  |
| Targets | 3 paper, 3 popper, 1 no-shoot, Total 6 targets | Min rounds | 9     |
| Firearm | Handgun  | Match-%    | 5.84% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

## 2. SPARTAN ARMS








|   |   |   |   |   |                                   |   |   |   |   |   |   |   |
|---|---|---|---|---|-----------------------------------|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 2   | RANGE NUMBER:   | 2 | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: <b>SPARTAN ARMS</b> |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is loaded and holstered.  |   |   |   |                                   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets whilst remaining within the designated area. Either P1 or P2 will activate mover S1 which remains visible. |   |   |   |                                   |   |   |   |   |   |   |   |
|  | 10  |  | 4 |  | 0                                 |  | 1 |  | 2 |  |  | 0 |

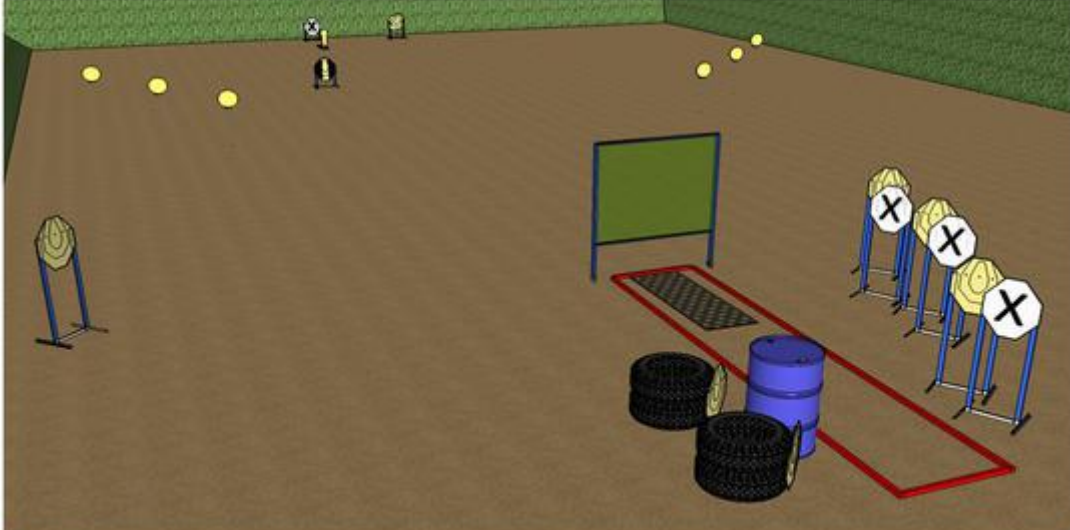


|                |  |                   |       |
|----------------|--|-------------------|-------|
| <b>CoF</b>     | Comstock - Short                               | <b>Points</b>     | 50 p  |
| <b>Targets</b> | 4 paper, 2 popper, 1 no-shoot, Total 6 targets | <b>Min rounds</b> | 10    |
| <b>Firearm</b> | Handgun  | <b>Match-%</b>    | 6.49% |

|                                |                                 |
|--------------------------------|---------------------------------|
| <b>Procedure</b>               |                                 |
| <b>Starting position</b>       | Gun loaded & holstered          |
| <b>Firearm ready condition</b> |                                 |
| <b>Start on</b>                | Audible signal                  |
| <b>Stop on</b>                 | Last shot                       |
| <b>Penalties</b>               | As per current edition of rules |
| <b>Safety angles</b>           | L/R                             |
| <b>Setup notes</b>             |                                 |

# 3. PROF ENGINEERING








|   |   |   |   |   |                                       |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---------------------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 3   | RANGE NUMBER:   | 3 | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: <b>PROF ENGINEERING</b> |   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is loaded and holstered.            |   |   |   |                                       |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets whilst remaining within the designated area. |   |   |   |                                       |   |   |   |   |   |   |   |   |
|  | 23  |  | 8 |  | 0                                     |  | 4 |  | 0 |  | 1 |  | 6 |

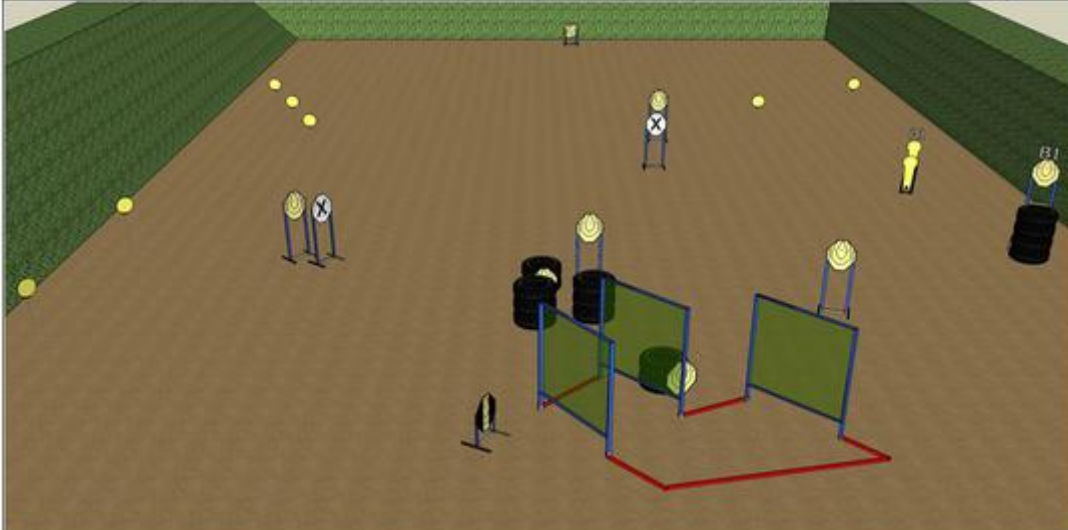


|         |   |            |        |
|---------|---|------------|--------|
| CoF     | Comstock - Medium                               | Points     | 115 p  |
| Targets | 8 paper, 7 popper, 4 no-shoot, Total 15 targets | Min rounds | 23     |
| Firearm | Handgun   | Match-%    | 14.94% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

# 4. MOTRADE ENGINEERING








|   |  |   |   |   |   |   |   |   |   |   |   |   |   |
|---|--|---|---|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 4  | RANGE NUMBER:   | 4 | GOLDEN CITY <small>USA SHOOTING CLUB</small>                                      |   | Sponsored by: MOTRADE ENGINEERING   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is loaded and holstered. Hands raised above the shoulder with palms facing forward when ready. |   |   |   |   |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets whilst remaining within the designated area. P1 activates mover B1 which remains visible.               |   |   |   |   |   |   |   |   |   |   |   |   |
|  | 27   |  | 9 |  | 0 |  | 2 |  | 2 |  | 0 |  | 7 |

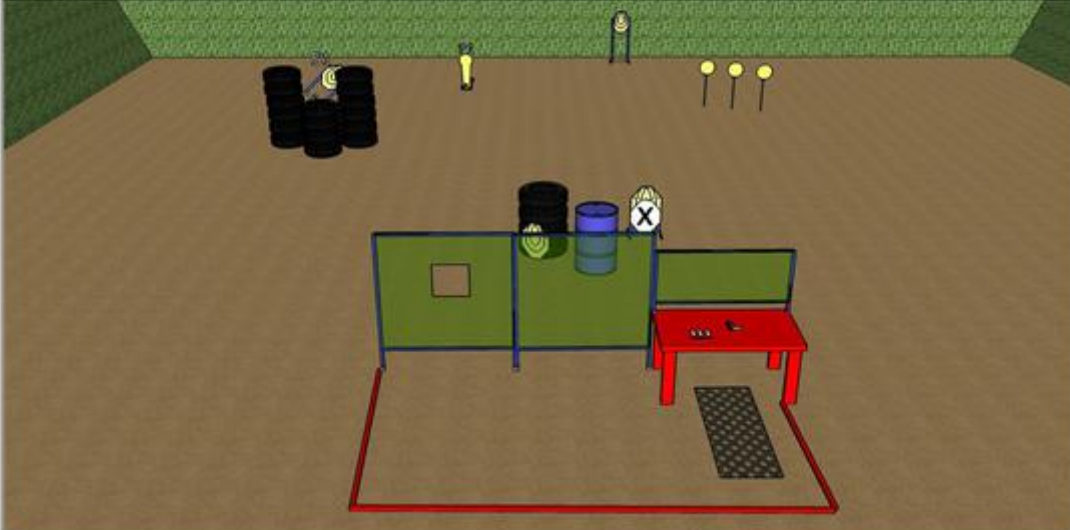


|         |   |            |        |
|---------|---|------------|--------|
| CoF     | Comstock - Long                                 | Points     | 135 p  |
| Targets | 9 paper, 9 popper, 2 no-shoot, Total 18 targets | Min rounds | 27     |
| Firearm | Handgun   | Match-%    | 17.53% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

# 5. ESKAN INVESTMENTS








|   |   |   |   |   |  |   |   |   |   |   |   |   |   |
|---|---|---|---|---|--|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 5   | RANGE NUMBER:   | 5 | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: <b>ESKAN INVESTMENTS</b> |   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is unloaded and placed flat on the table pointing down range. All magazines to be placed flat, anywhere on the table. |   |   |   |  |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets from within the designated area. P1 activates mover S1 which remains visible.  |   |   |   |  |   |   |   |   |   |   |   |   |
|  | 12  |  | 4 |  | 0                                      |  | 1 |  | 1 |  | 0 |  | 3 |

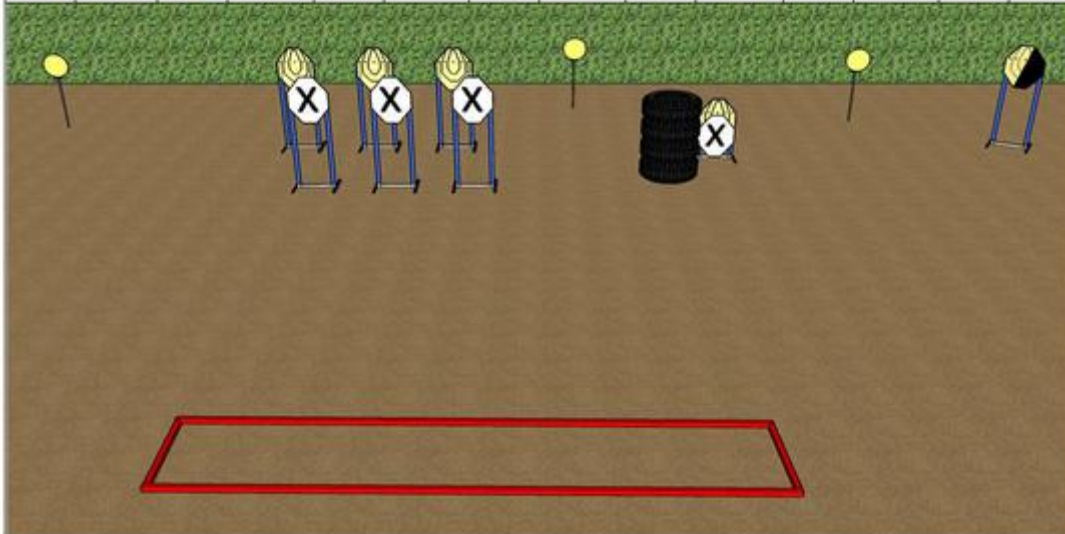


|         |  |            |       |
|---------|--|------------|-------|
| CoF     | Comstock - Short                               | Points     | 60 p  |
| Targets | 4 paper, 4 popper, 1 no-shoot, Total 8 targets | Min rounds | 12    |
| Firearm | Handgun  | Match-%    | 7.79% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

# 6. FIREWORX








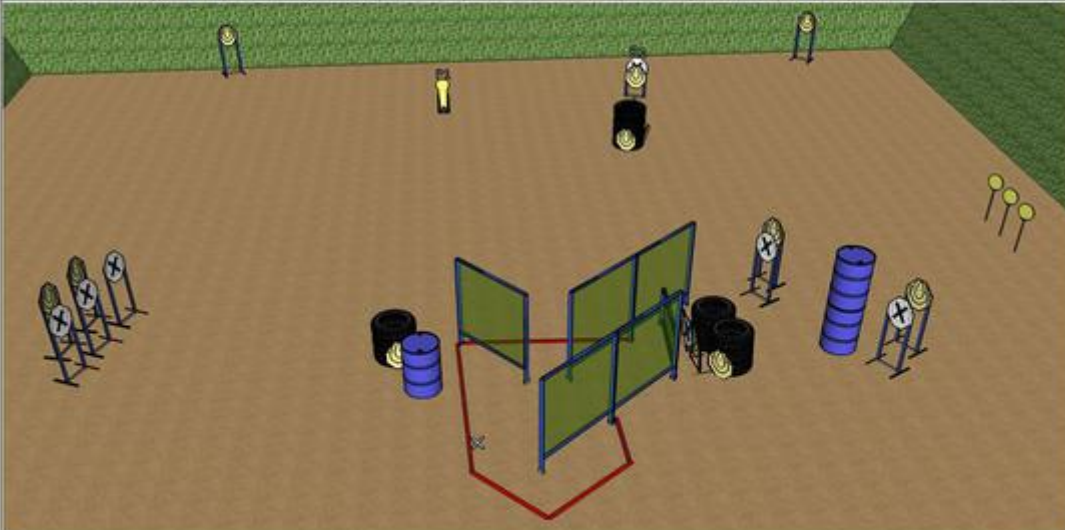
|   |   |   |   |   |                               |   |   |   |   |   |   |   |   |
|---|---|---|---|---|-------------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 6   | RANGE NUMBER:   | 7 | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: <b>FIREWORX</b> |   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is loaded and holstered. Hands raised above shoulders with palms facing forward when ready. |   |   |   |                               |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets from within the designated area.   |   |   |   |                               |   |   |   |   |   |   |   |   |
|  | 13  |  | 5 |  | 0                             |  | 1 |  | 0 |  | 0 |  | 3 |



|         |  |            |       |
|---------|--|------------|-------|
| CoF     | Comstock - Medium                              | Points     | 65 p  |
| Targets | 5 paper, 3 popper, 1 no-shoot, Total 8 targets | Min rounds | 13    |
| Firearm | Handgun  | Match-%    | 8.44% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |








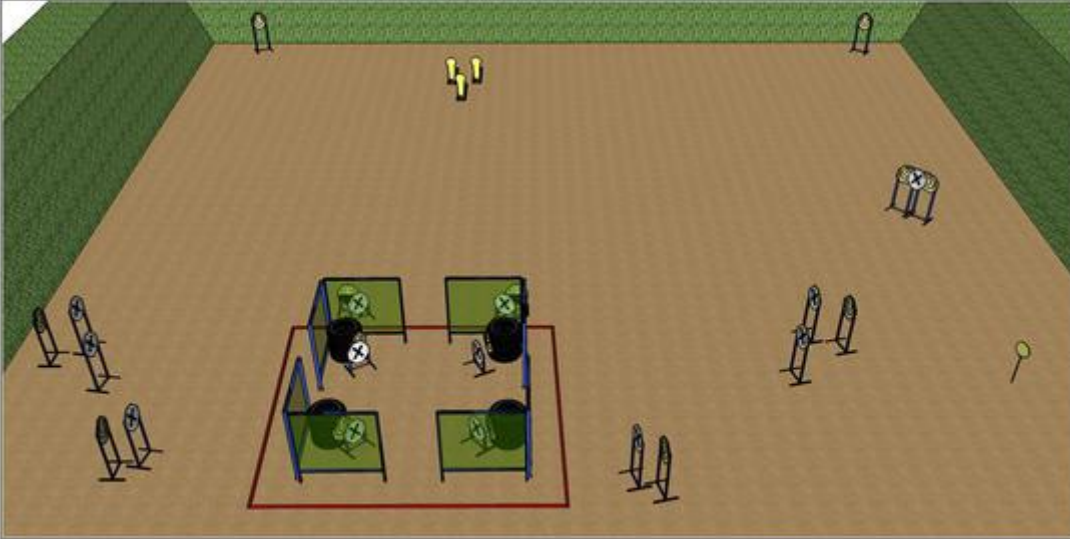
# 7. BERNHARD AGENCIES

|   |  |   |    |   |  |   |   |   |   |   |   |   |   |
|---|--|---|----|---|--|---|---|---|---|---|---|---|---|
| STAGE NUMBER:   | 7  | RANGE NUMBER:   | 8  | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: <b>BERNHARD AGENCIES</b> |   |   |   |   |   |   |   |   |
| START POSITION:   | Shooter starts in the designated area with any part of one foot touching demarcated area X. Gun is loaded and holstered. |   |    |   |  |   |   |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets from within the designated area. P1 activates mover B1 which remains visible. |   |    |   |  |   |   |   |   |   |   |   |   |
|    | 28   |  | 12 |  | 0                                      |  | 7 |  | 1 |  | 0 |  | 3 |
|  |  |   |    |   |  |   |   |   |   |   |   |   |   |

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                                  | Points     | 140 p  |
| Targets | 12 paper, 4 popper, 7 no-shoot, Total 16 targets | Min rounds | 28     |
| Firearm | Handgun  | Match-%    | 18.18% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

# 8. SA BLOCK AFRIMAT

|   |   |   |    |   |                                |   |    |   |   |   |   |   |   |
|---|---|---|----|---|--------------------------------|---|----|---|---|---|---|---|---|
| STAGE NUMBER:   | 8   | RANGE NUMBER:   | 9  | <b>GOLDEN CITY</b><br><small>SHOOTING CLUB</small>                                | Sponsored by: SA BLOCK AFRIMAT |   |    |   |   |   |   |   |   |
| START POSITION:   | Shooter starts anywhere in the designated area. Gun is loaded and holstered.            |   |    |   |                                |   |    |   |   |   |   |   |   |
| STAGE PROCEDURE:  | On the audible start signal engage targets whilst remaining within the designated area. |   |    |   |                                |   |    |   |   |   |   |   |   |
|    | 32  |  | 14 |  | 0                              |  | 13 |  | 3 |  | 0 |  | 1 |
|  |   |   |    |   |                                |   |    |   |   |   |   |   |   |

|         |   |            |        |
|---------|---|------------|--------|
| CoF     | Comstock - Long                                   | Points     | 160 p  |
| Targets | 14 paper, 4 popper, 13 no-shoot, Total 18 targets | Min rounds | 32     |
| Firearm | Handgun   | Match-%    | 20.78% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Gun loaded & holstered          |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |