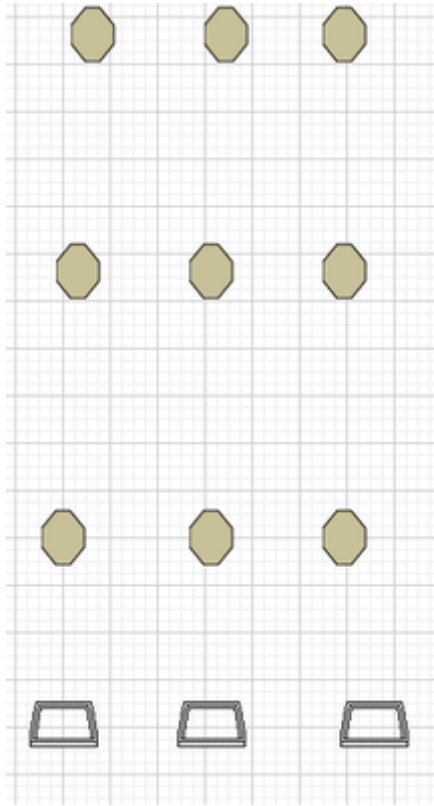


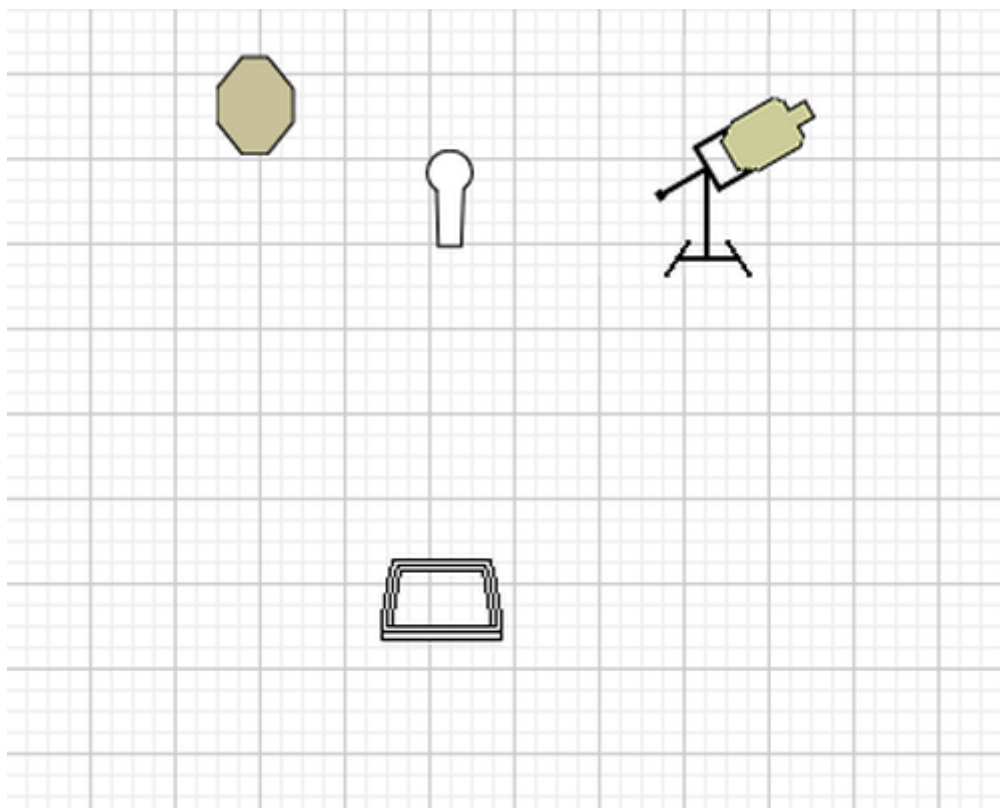
1. Stage 1



CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	30.51%

Procedure	Left Box - Engage left targets with left hand. Center box - Engage center targets freestyle. Right box - engage targets with right hand.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

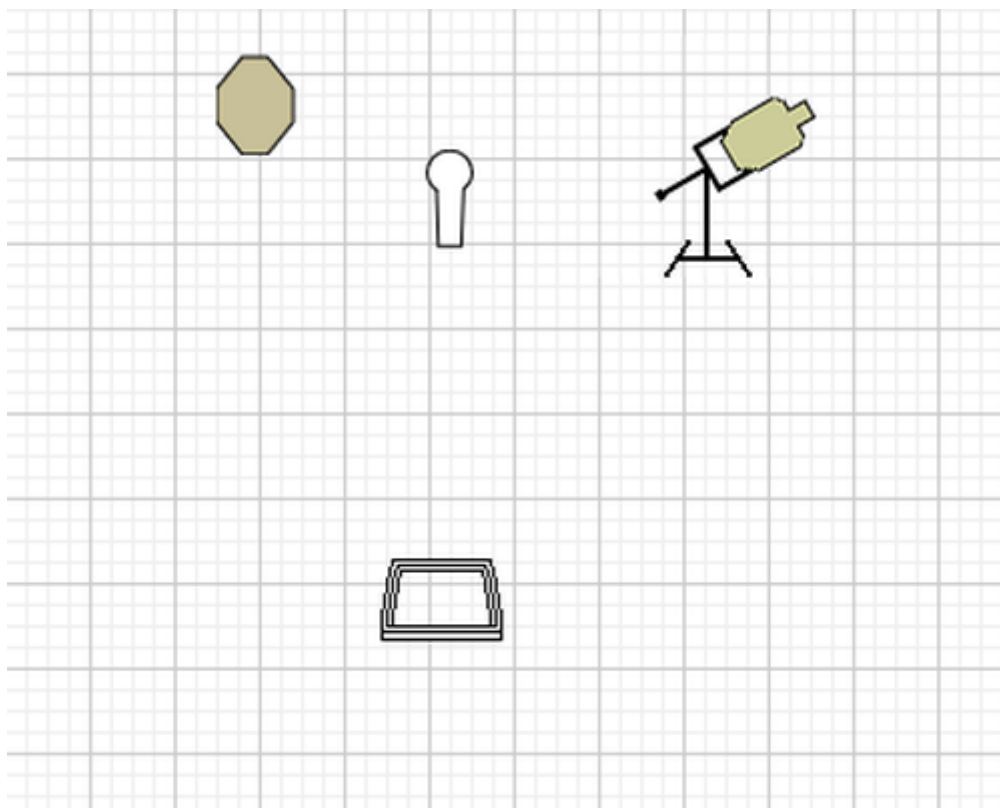
2. Stage 2



CoF	Comstock - Short	Points	25 p
Targets	2 paper, 1 popper, Total 3 targets	Min rounds	5
Firearm	Handgun	Match-%	8.47%

Procedure	Engage all targets, inside designated box.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

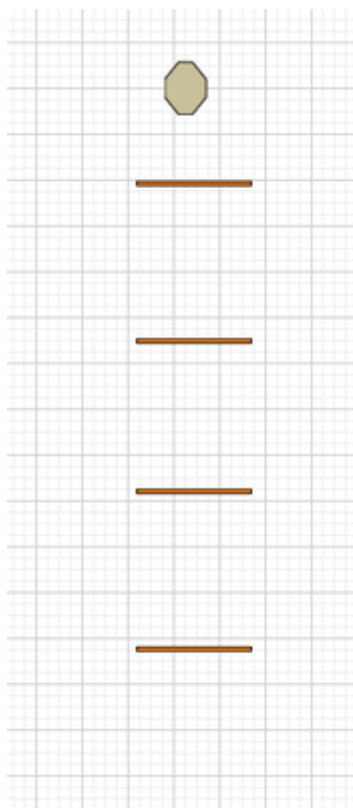
3. Stage 3



CoF	Comstock - Short	Points	25 p
Targets	2 paper, 1 popper, Total 3 targets	Min rounds	5
Firearm	Handgun	Match-%	8.47%

Procedure	Engage all targets. Weak hand only
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4



CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	13.56%

Procedure	Engage targets. 2 shots behind first faultline. 2 shots behind next. 2 shots behind 3rd faultline. Final 2 shots behind fourth faultline. (5m, 10m, 15m, 20m) Starting position behind faultline closest to the target.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No image

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	38.98%

Procedure	Stage 1 and 2 combined. Can be shot freestyle.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	