

1. Stage 1

No Image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No Image

CoF	Comstock - Long	Points	135 p
Targets	8 paper, 2 popper, 9 plates, Total 19 targets	Min rounds	27
Firearm	Handgun	Match-%	23.28%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3

No Image

CoF	Comstock - Medium	Points	105 p
Targets	8 paper, 1 disappering/bonus, 1 popper, 2 plates, Total 12 targets	Min rounds	19
Firearm	Handgun	Match-%	18.10%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4

No Image

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	15.52%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No Image

CoF	Comstock - Long	Points	155 p
Targets	12 paper, 2 popper, 5 plates, Total 19 targets	Min rounds	31
Firearm	Handgun	Match-%	26.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No Image

CoF	Comstock - Short	Points	35 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	7
Firearm	Handgun	Match-%	6.03%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	