

1. Cave

No image

| | | | |
|---------|--|------------|--------|
| CoF | Time-Plus - Long | Points | 100 p |
| Targets | 8 plates, 10 frangible, Total 18 targets | Min rounds | 18 |
| Firearm | Handgun, Shotgun | Match-% | 25.00% |

| | |
|-------------------------|--|
| Procedure | |
| Starting position | |
| Firearm ready condition | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | |
| Setup notes | |

2. Graveyard

No image

| | | | |
|---------|---|------------|--------|
| CoF | Time-Plus - Long | Points | 100 p |
| Targets | 1 paper, 8 popper, 10 frangible, Total 19 targets | Min rounds | 20 |
| Firearm | Handgun, Rifle, Shotgun | Match-% | 25.00% |

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|-------------------------|--|
| Procedure | |
| Starting position | |
| Firearm ready condition | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | |
| Setup notes | |

3. Fort

No image

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|---------|--|------------|--------|
| CoF | Time-Plus - Long | Points | 100 p |
| Targets | 16 popper, 10 plates, Total 26 targets | Min rounds | 26 |
| Firearm | Handgun, Rifle, Shotgun | Match-% | 25.00% |

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|-------------------------|--|
| Procedure | |
| Starting position | |
| Firearm ready condition | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | |
| Setup notes | |

4. Running Shotgun

No image

| | | | |
|---------|---|------------|--------|
| CoF | Time-Plus - Long | Points | 100 p |
| Targets | 16 popper, 10 frangible, Total 26 targets | Min rounds | 26 |
| Firearm | Handgun, Shotgun | Match-% | 25.00% |

| | |
|-------------------------|--|
| Procedure | |
| Starting position | |
| Firearm ready condition | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | |
| Setup notes | |