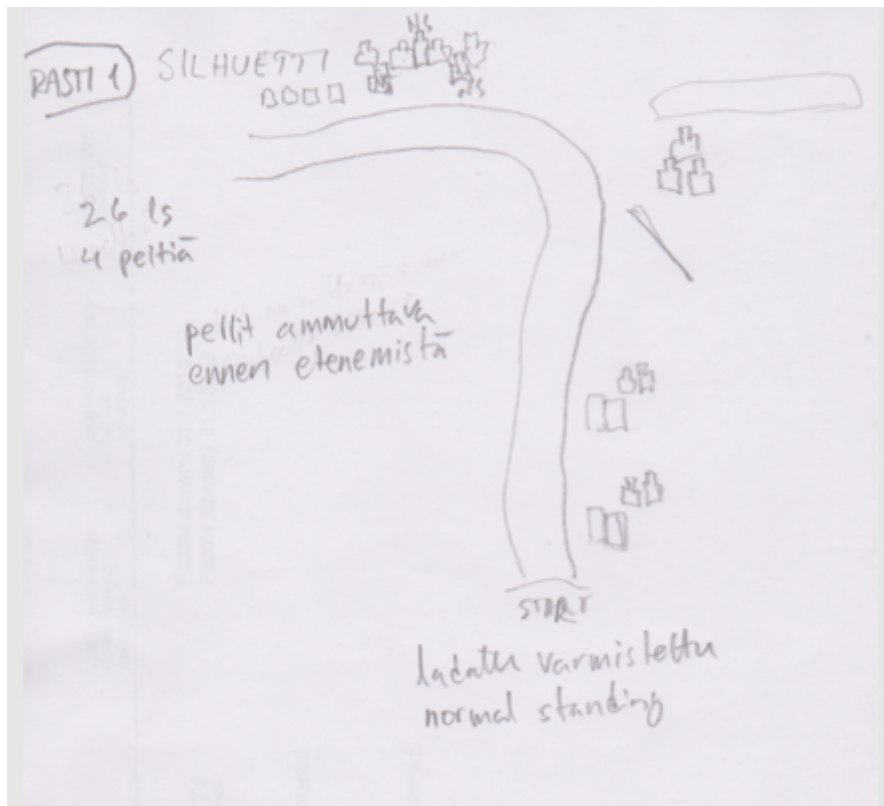


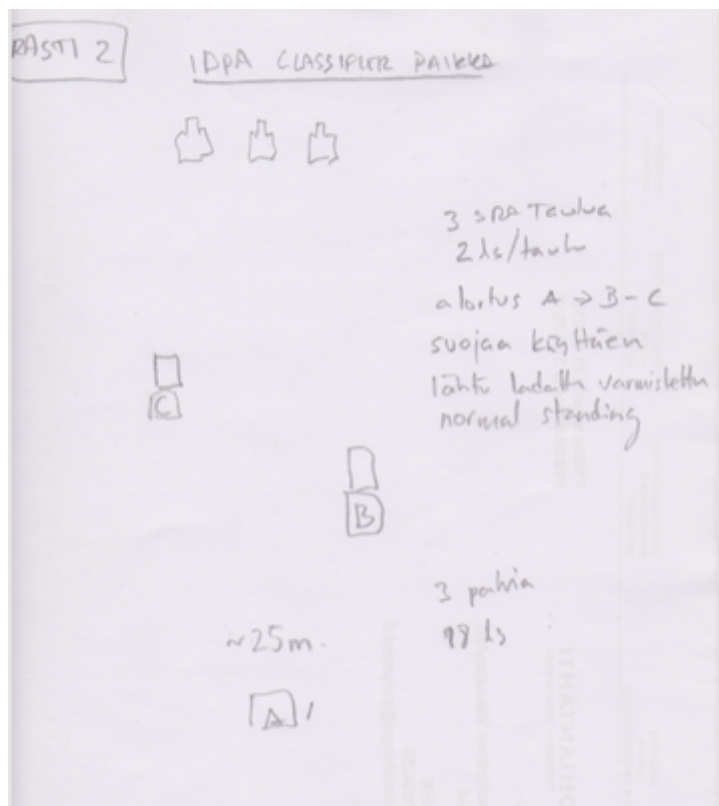
1. Polkua pitkin



CoF	Unlimited - Long	Points	130 p
Targets	11 paper, 4 plates, 3 no-shoot, Total 15 targets	Min rounds	26
Firearm	Rifle	Match-%	32.91%

Procedure	Pellit ammuttava ennen etenemistä polulle.
Starting position	ladattu varmistettu
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Suojaa käyttäen



CoF	Unlimited - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Rifle	Match-%	22.78%

Procedure	Lähtö ruudusta A. 2 ls per taulu, edetään B -> C ja aina 2 ls per taulu, suojan takaa.
Starting position	ladattu varmistettu
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

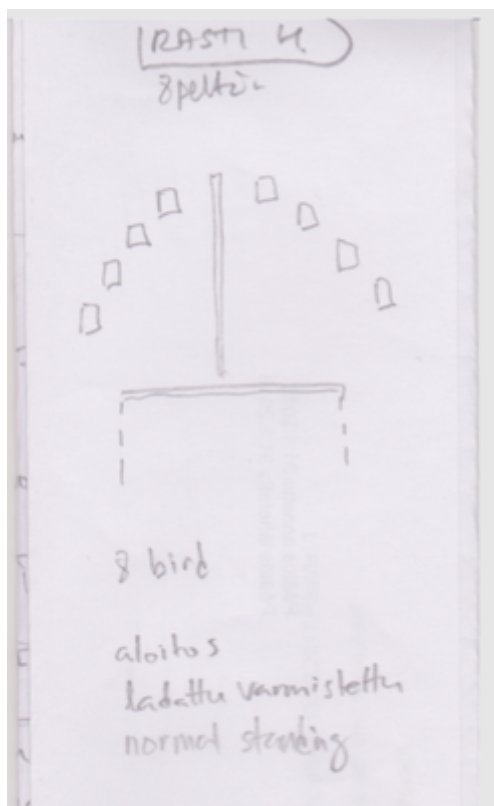
3. Torilla



CoF	Unlimited - Medium	Points	70 p
Targets	7 paper, 3 no-shoot, Total 7 targets	Min rounds	14
Firearm	Rifle	Match-%	17.72%

Procedure	Ase tyhjänä, luisti edessä pöydällä, lipas vieressä. lähtö seisten pöydän takana, kädet vapaasti
Starting position	pöydällä tyhjänä, luisti edessä, lipas pöydällä
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

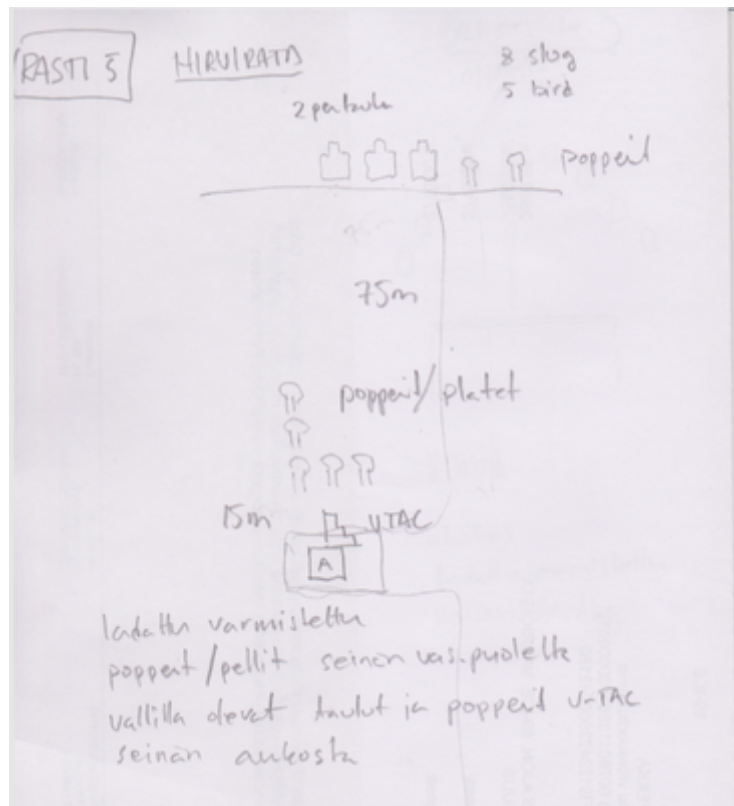
4. Vasen vai Oikea



CoF	Unlimited - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.13%

Procedure	seinän takaa merkityltä alueelta pellit kumoon
Starting position	ladattu varmistettu, jalat merkityllä paikalla
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Slugit



CoF	Unlimited - Medium	Points	65 p
Targets	3 paper, 7 popper, Total 10 targets	Min rounds	13
Firearm	Shotgun	Match-%	16.46%

Procedure	popperit seinän takaa ammutaan haulipatruunoilla, vallilla olevat taulut ja popperit VTAC seinän aukosta, slugeilla.
Starting position	ladattu varmistettu, seisten alueella A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	