CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	14.46%

Procedure	
Starting position	Gun loaded & holstered. Standing relaxed, one foot on X.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 1 popper, 2 plates, 1 no-shoot, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	13.25%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	65 p
Targets	5 paper, 1 popper, 2 plates, 2 no-shoot, Total 8 targets	Min rounds	13
Firearm	Handgun	Match-%	15.66%

Procedure	
Starting position	Standing relaxed anywhere in area. Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	95 p
Targets	7 paper, 2 popper, 3 plates, 3 no-shoot, Total 12 targets	Min rounds	19
Firearm	Handgun	Match-%	22.89%

Procedure	
Starting position	Standing relaxed anywhere in area. Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 3 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	9.64%

Procedure	
Starting position	Seated on chair with hands on knees. Gun unloaded in holster. All magazines on table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 1 popper, 3 plates, Total 12 targets	Min rounds	20
Firearm	Handgun	Match-%	24.10%

Procedure	
Starting position	Standing relaxed anywhere in area. Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	