

1. Fire and fury

No image

CoF	Comstock - Long	Points	140 p
Targets	28 plates, Total 28 targets	Min rounds	28
Firearm	Shotgun	Match-%	24.35%

Procedure	Ammunition type: Birdshot
Starting position	Anywhere in the demarcated area.
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90/R 90
Setup notes	

2. Don Quijote meets Godzilla

No image

CoF	Comstock - Long	Points	115 p
Targets	10 popper, 2 plates, 11 frangible, Total 23 targets	Min rounds	23
Firearm	Shotgun	Match-%	20.00%

Procedure	Ammunition type: Birdshot Numbered poppers will activate swingers with same number. Swingers remain visible at rest.
Starting position	Anywhere in the demarcated area.
Firearm ready condition	Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90 / R 90
Setup notes	

3. Death ray needed

No image

CoF	Comstock - Medium	Points	80 p
Targets	2 popper, 2 plates, 12 frangible, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	13.91%

Procedure	Ammunition type: Birdshot. Both poppers will activate swinger which will remain visible at rest.
Starting position	On the marked place.
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90 / R Marked by pole
Setup notes	

4. Godzilla eats WM

No image

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	13.91%

Procedure	Ammunition type: Birdshot
Starting position	Anywhere in the demarcated area.
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90 /R 90
Setup notes	

5. Jumping pig

No image

CoF	Comstock - Short	Points	40 p
Targets	1 disappearing/bonus, 5 popper, 1 frangible, Total 7 targets	Min rounds	6
Firearm	Shotgun	Match-%	6.96%

Procedure	Ammunition type: Birdshot The jumping pig (clay pigeon, 5 points) is disappearing bonus target which is activated by popper.
Starting position	Anywhere in the demarcated area.
Firearm ready condition	Option 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90 /R 90
Setup notes	

6. Z top

No image

CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Shotgun	Match-%	20.87%

Procedure	Ammunition type: Slug
Starting position	Anywhere in the demarcated area.
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90 /R90
Setup notes	