

1. Stage 1 - Bane 13A

No Image

CoF	Comstock - Medium	Points	95 p
Targets	7 paper, 5 plates, 3 no-shoot, Total 12 targets	Min rounds	19
Firearm	Rifle	Match-%	7.69%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

2. Stage 2 - Bane 12

No Image

CoF	Comstock - Long	Points	165 p
Targets	14 paper, 1 popper, 4 plates, 7 no-shoot, Total 19 targets	Min rounds	33
Firearm	Rifle	Match-%	13.36%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

3. Stage 3 - Bane 11

No Image

CoF	Comstock - Long	Points	200 p
Targets	18 paper, 1 popper, 3 plates, 6 no-shoot, Total 22 targets	Min rounds	40
Firearm	Rifle	Match-%	16.19%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

4. Stage 4 - Bane 10

No Image

CoF	Comstock - Medium	Points	100 p
Targets	7 paper, 3 popper, 3 plates, 2 no-shoot, Total 13 targets	Min rounds	20
Firearm	Rifle	Match-%	8.10%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

5. Stage 5 - Bane 17

No Image

CoF	Comstock - Short	Points	50 p
Targets	10 paper, 5 no-shoot, Total 10 targets	Min rounds	10
Firearm	Rifle	Match-%	4.05%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

6. Stage 6 - Bane 200M

No Image

CoF	Comstock - Medium	Points	90 p
Targets	7 paper, 4 plates, Total 11 targets	Min rounds	18
Firearm	Rifle	Match-%	7.29%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

7. Stage 7 - Bane 16A

No Image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Rifle	Match-%	3.24%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

8. Stage 8 - Bane 4

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 5 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.05%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

9. Stage 9 - Bane 15

No Image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	8.10%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

10. Stage 10 - Bane 14

No Image

CoF	Comstock - Short	Points	50 p
Targets	10 paper, Total 10 targets	Min rounds	10
Firearm	Rifle	Match-%	4.05%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

11. Stage 11 - Bane 300M

No Image

CoF	Comstock - Long	Points	195 p
Targets	18 paper, 3 plates, Total 21 targets	Min rounds	39
Firearm	Rifle	Match-%	15.79%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

12. Stage 12 - Bane 13B

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.05%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

13. Stage 13 - Bane 16A

No Image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 4 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	4.05%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	