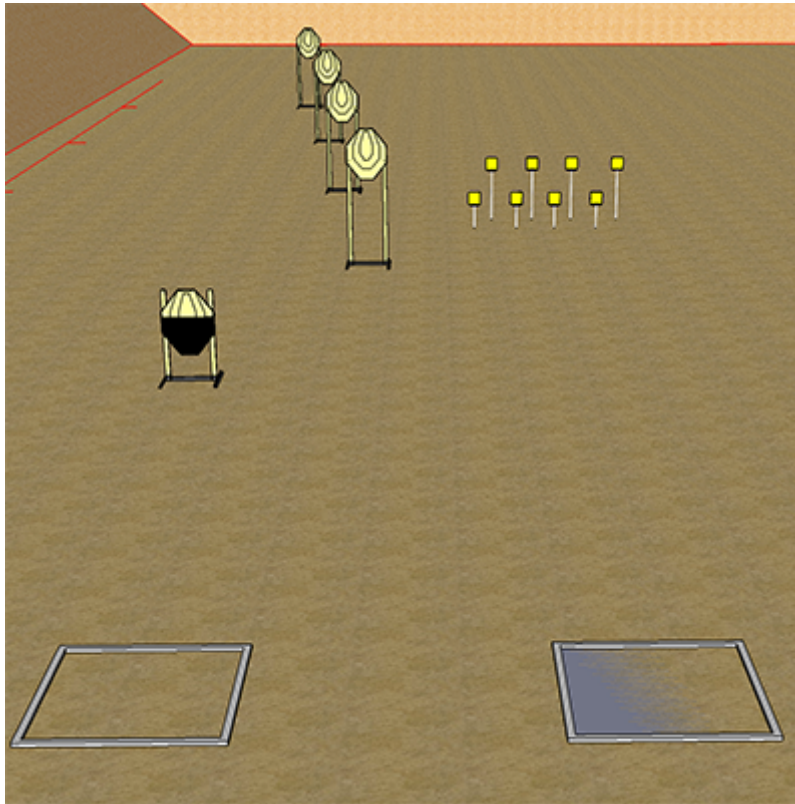


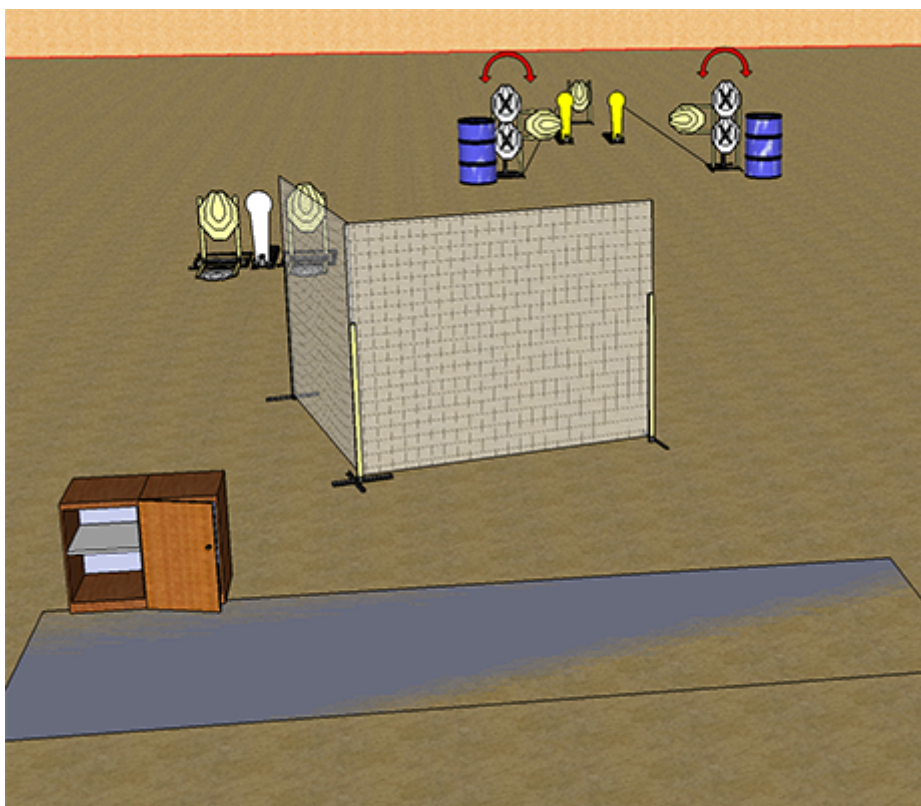
# 1. STAGE1



CoF	Comstock - Medium	Points	90 p
Targets	5 paper, 8 plates, Total 13 targets	Min rounds	18
Firearm	Handgun	Match-%	21.95%

Procedure	On start signal engage all paper targets from left box, engage all steel targets from the right box.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

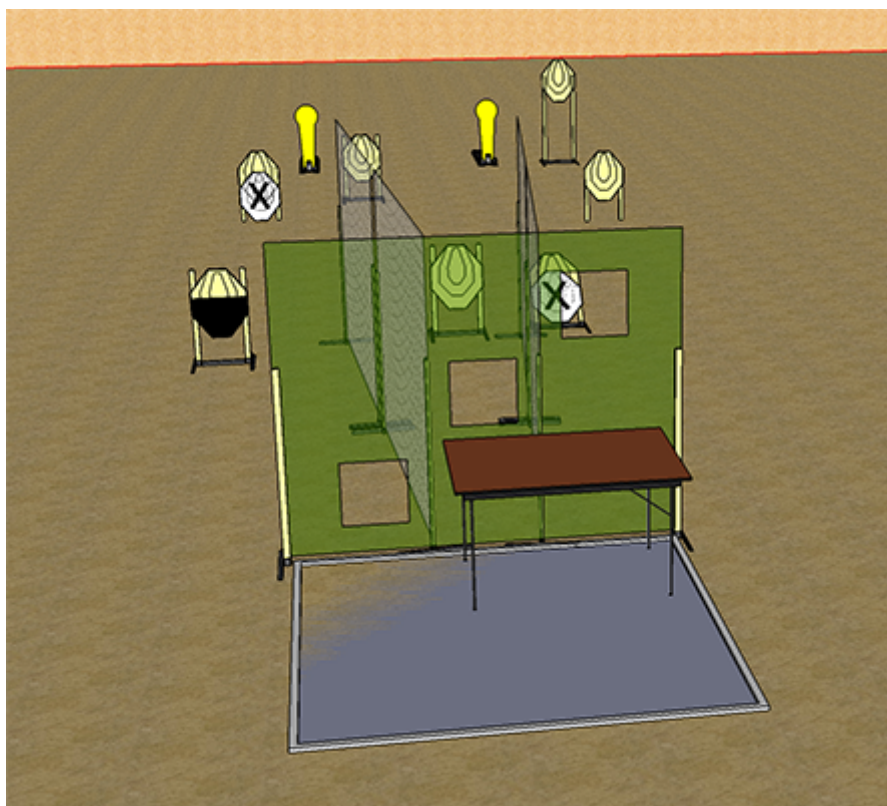
## 2. STAGE2



CoF	Comstock - Medium	Points	80 p
Targets	5 paper, 2 disappearing/bonus, 2 popper, 4 no-shoot, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	19.51%

Procedure	On start signal retrieve gun and engage all targets as visible from within the demarcated area. First two presented targets on the flipper are disappearing targets.		
Starting position	Gun loaded in cupboard		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

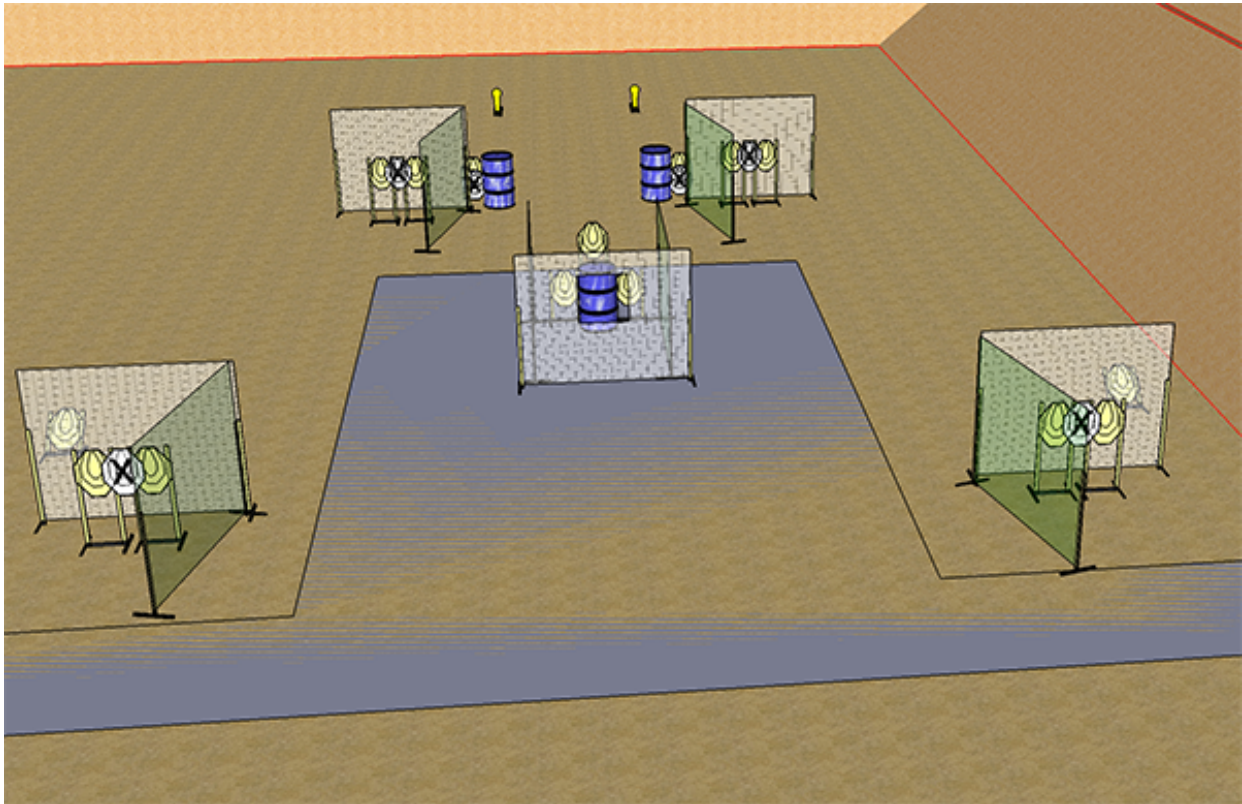
### 3. STAGE3



CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 2 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	19.51%

Procedure	On start signal engage all targets as visible from within the demarcated area.
Starting position	Gun unloaded on the table, all magazines on belt.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 4. STAGE4



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 6 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	39.02%

Procedure	On start signal engage all targets as visible from within the demarcated area.
Starting position	Gun loaded & holstered, standing back to the window at the centre barricade
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	