## 1. Horsecollar

No Image

| CoF | Comstock - Long | Points | 140 p |
| :---: | :---: | :---: | :---: |
| Targets | 14 paper, Total 14 targets | Min rounds | 28 |
| Firearm | Rifle | Match-\% | 17.95\% |
|  |  |  |  |
| Procedure |  |  |  |
| Starting position |  |  |  |
| Firearm ready condition |  |  |  |
| Start on | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 2. 3-Way

No Image


## 3. Run and gun

No Image


## 4. Superlong

No Image

| CoF | Comstock - Long | Points | 200 p |
| :---: | :---: | :---: | :---: |
| Targets | 19 paper, 2 plates, 1 no-shoot, Total 21 targets | Min rounds | 40 |
| Firearm | Rifle | Match-\% | 25.64\% |
|  |  |  |  |
| Procedure |  |  |  |
| Starting position |  |  |  |
| Firearm ready condition |  |  |  |
| Start on | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 5. Wallblock

No Image

| CoF | Comstock - Short | Points | 50 p |
| :--- | :--- | :---: | :---: |
| Targets | 5 paper, Total 5 targets | Min rounds | 10 |
| Firearm | Rifle | Match-\% |  |
|  |  |  |  |

## 6. Forrest Fun

No Image


