CoF	Comstock - Medium	Points	55 p
Targets	3 paper, 5 popper, Total 8 targets	Min rounds	11
Firearm	Mini Rifle	Match-%	13.75%

Procedure	On signal engage all targets from within designated shooting area.
Starting position	Toes touching mark facing directly down range
Firearm ready condition	Condition 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	35 p
Targets	3 paper, 1 popper, Total 4 targets	Min rounds	7
Firearm	Mini Rifle	Match-%	8.75%

Procedure	On signal engage all targets from within designated shooting area.
Starting position	Seated in chair hands on knees ass on chair
Firearm ready condition	Condition 3 on table. magazines on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	110 p
Targets	8 paper, 6 popper, Total 14 targets	Min rounds	22
Firearm	Mini Rifle	Match-%	27.50%

Procedure	On signal engage all targets from within designated shooting area.
Starting position	Standing behind walls
Firearm ready condition	Condition 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 4 popper, Total 7 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	12.50%

Procedure	On signal engage all targets from within designated shooting area.
Starting position	Inside box
Firearm ready condition	Condition 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	150 p
Targets	10 paper, 10 popper, Total 20 targets	Min rounds	30
Firearm	Mini Rifle	Match-%	37.50%

Procedure	On signal engage all targets from within designated shooting area.
Starting position	Toes touching mark, facing directly downrange.
Firearm ready condition	Condition 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	