

1. Trappan

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, 2 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.53%

Procedure	
Starting position	Standing
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red flag
Setup notes	

2. run pew run

No image

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, 3 no-shoot, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	21.05%

Procedure	
Starting position	Standing touching marks
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red flag
Setup notes	

3. Buckis

No image

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	6
Firearm	Shotgun	Match-%	15.79%

Procedure	
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red flag 90 on right
Setup notes	

4. Megaplate

No image

CoF	Comstock - Long	Points	140 p
Targets	24 plates, 4 frangible, Total 28 targets	Min rounds	28
Firearm	Shotgun	Match-%	36.84%

Procedure	
Starting position	Standing
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

5. Djungelrun

No image

CoF	Comstock - Medium	Points	60 p
Targets	5 plates, 7 frangible, Total 12 targets	Min rounds	12
Firearm	Shotgun	Match-%	15.79%

Procedure	
Starting position	Standing
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	