






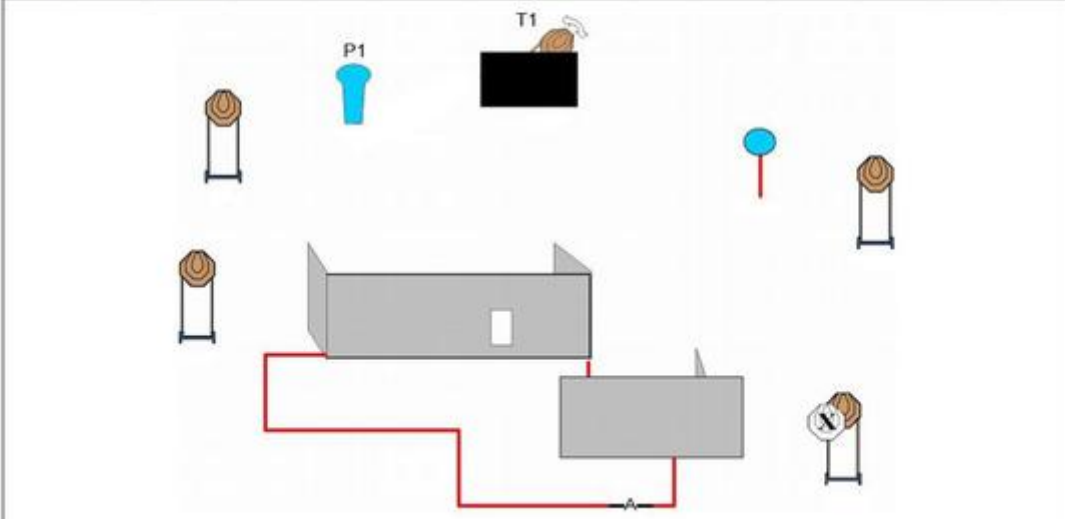









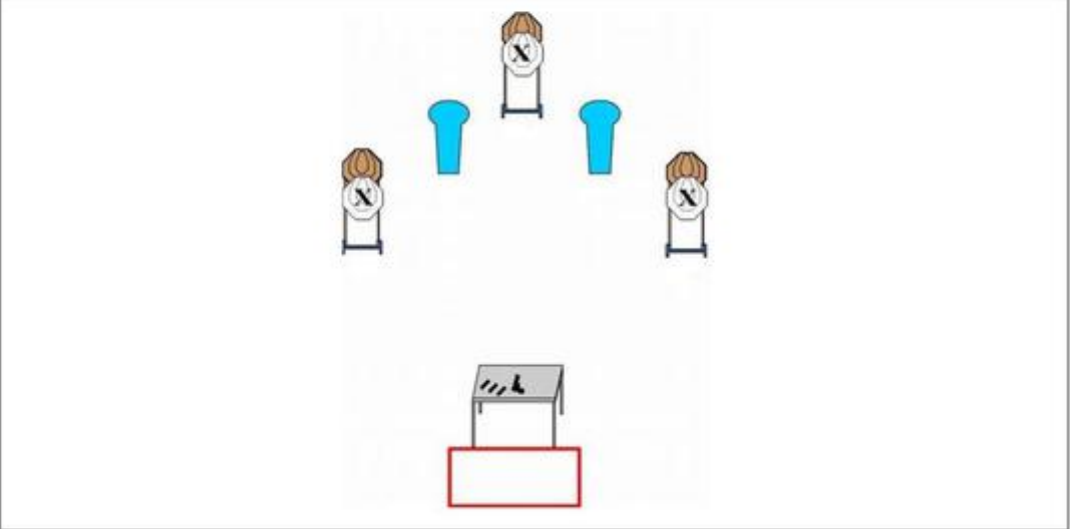
1. FAZNET

| | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 1 | RANGE NUMBER: | 1 | GOLDEN CITY <small>SHOOT'N SCORE IT</small> | | Sponsored by: FAZNET | | | | | | | |
| START POSITION: | Shooter starts with the heels of both feet touching the demarcated area at "A". Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. P1 activates mover T1 which remains visible. | | | | | | | | | | | | |
|  | 12 |  | 5 |  | 0 |  | 1 |  | 1 |  | 0 |  | 1 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 2 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 7.27% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








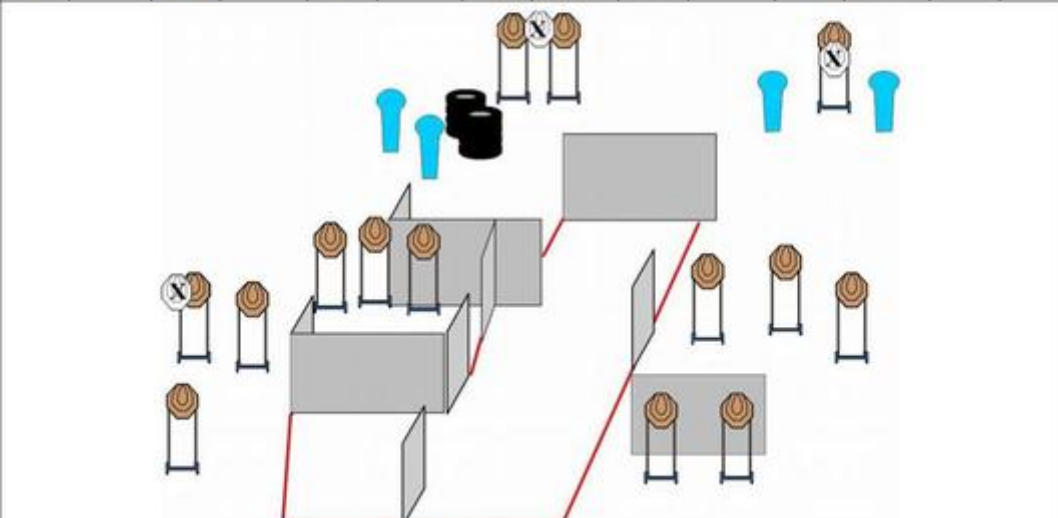
2. SPARTAN ARMS

| | | | | | | | | | | | | | |
|---|--|---|---|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 2 | RANGE NUMBER: | 2 | GOLDEN CITY <small>SHOOTN SCORE IT</small> | | Sponsored by: SPARTAN ARMS | | | | | | | |
| START POSITION: | Shooter starts anywhere in the designated area. Gun is unloaded and placed flat on the table in the demarcated area pointing downrange. All magazines are to be placed flat on the table in the demarcated area. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 8 |  | 3 |  | 0 |  | 3 |  | 2 |  | 0 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 40 p |
| Targets | 3 paper, 2 popper, 3 no-shoot, Total 5 targets | Min rounds | 8 |
| Firearm | Handgun | Match-% | 4.85% |

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|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








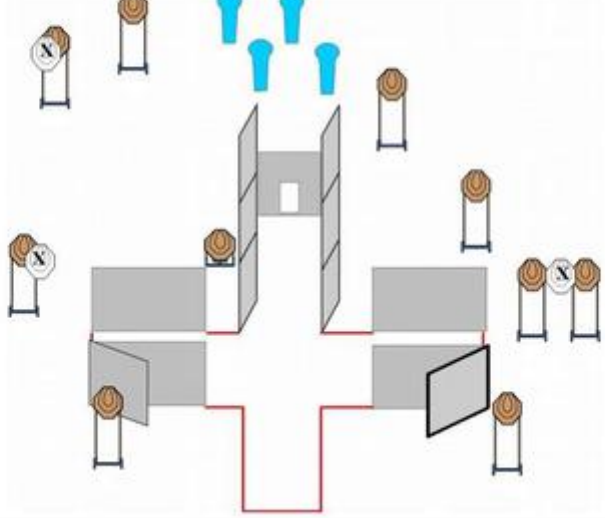
3. MOTRADE ENGINEERING

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|---|--|---|----|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 3 | RANGE NUMBER: | 3 | GOLDEN CITY <small>SHOOT'N SCORE IT</small> | | Sponsored by: PROF ENGINEERING | | | | | | | |
| START POSITION: | Shooter starts anywhere in the designated area. Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 32 |  | 14 |  | 0 |  | 3 |  | 0 |  | 4 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 14 paper, 4 popper, 3 no-shoot, Total 18 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 19.39% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








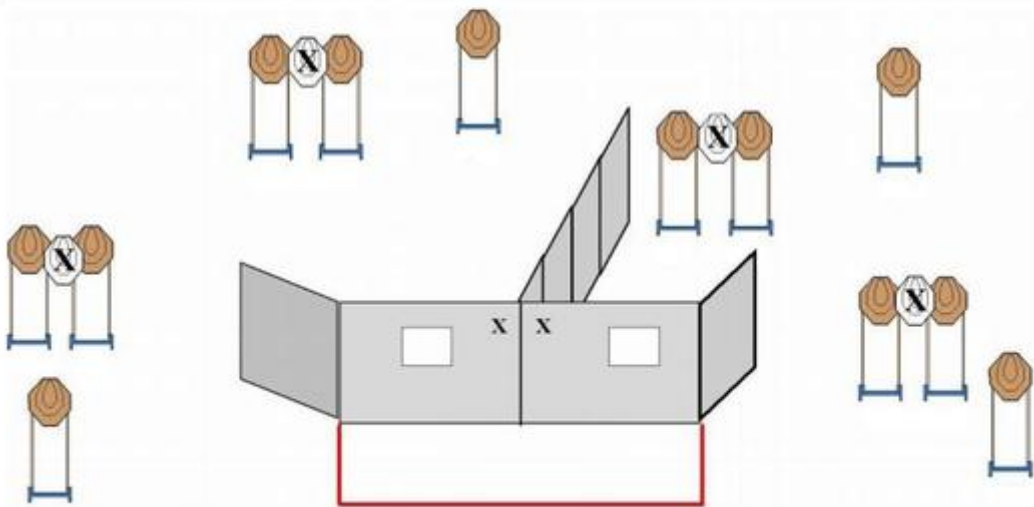
4. COMPLETE CABLING EQUIPMENT

| | | | | | | | | | | | | | |
|---|--|---|----|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 4 | RANGE NUMBER: | 4 | GOLDEN CITY Sponsored by: COMPLETE CABLING EQUIPMENT | | | | | | | | | |
| START POSITION: | Shooter starts anywhere in the designated area. Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 24 |  | 10 |  | 0 |  | 3 |  | 0 |  | 4 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 10 paper, 4 popper, 3 no-shoot, Total 14 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 14.55% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








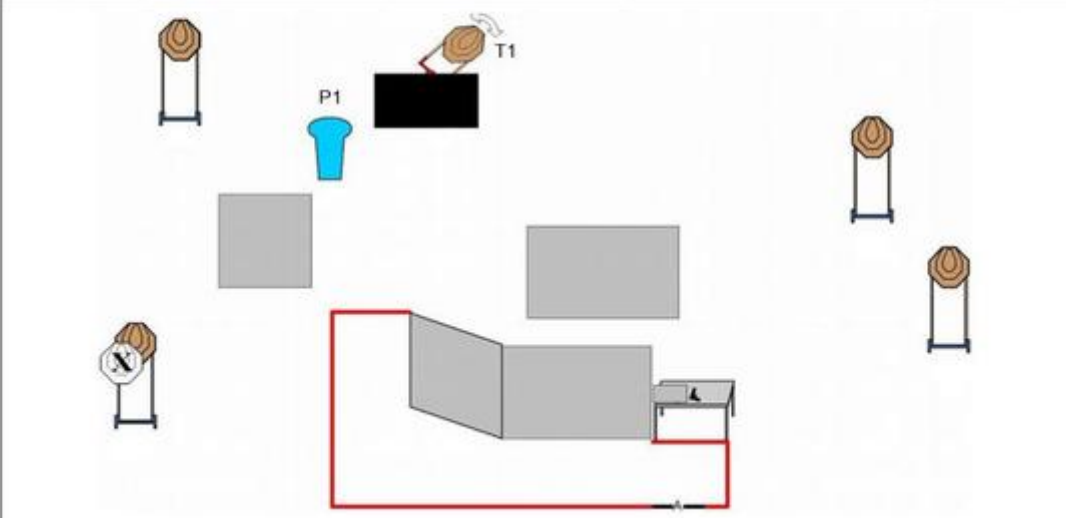
5. AD TACTICAL

| | | | | | | | | | | | | | |
|---|--|---|----|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 5 | RANGE NUMBER: | 5 | GOLDEN CITY <small>SHOOT'N SCORE IT</small> | | Sponsored by: ESKAN INVESTMENTS | | | | | | | |
| START POSITION: | Shooter starts with the palms of both hands placed flat on the barricade at "XX". Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 24 |  | 12 |  | 0 |  | 4 |  | 0 |  | 0 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 12 paper, 4 no-shoot, Total 12 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 14.55% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








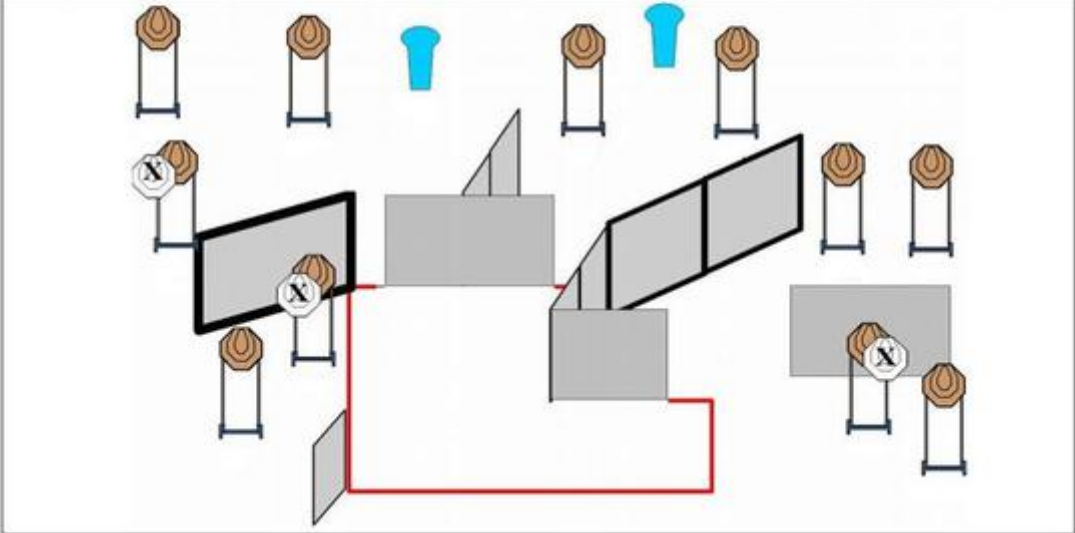
6. FIREWORX

| | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 6 | RANGE NUMBER: | 7 | GOLDEN CITY <small>SHOOTN SCORE IT</small> | | Sponsored by: FIREWORX | | | | | | | |
| START POSITION: | Shooter starts with the heels of both feet touching the demarcated area at "A". Gun is unloaded and placed flat on the table in the demarcated area pointing downrange. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. P1 activates mover T1 which remains visible. | | | | | | | | | | | | |
|  | 11 |  | 5 |  | 0 |  | 1 |  | 1 |  | 0 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 55 p |
| Targets | 5 paper, 1 popper, 1 no-shoot, Total 6 targets | Min rounds | 11 |
| Firearm | Handgun | Match-% | 6.67% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








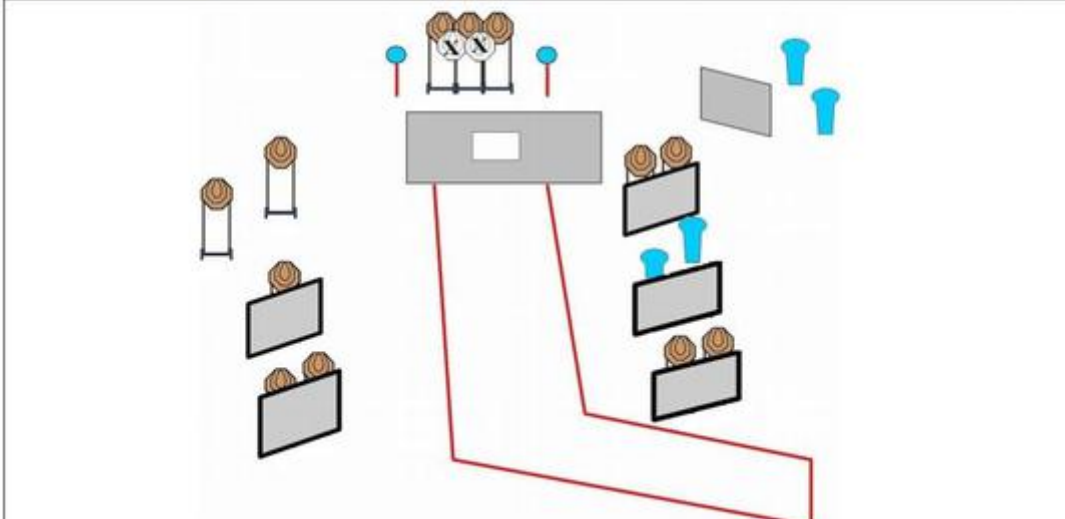
7. PROF ENGINEERING

| | | | | | | | | | | | | | |
|---|--|---|----|---|--|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 7 | RANGE NUMBER: | 8 | GOLDEN CITY <small>SHOOT'N SCORE IT</small> | Sponsored by: MOTRADE ENGINEERING | | | | | | | | |
| START POSITION: | Shooter starts anywhere in the designated area. Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 24 |  | 11 |  | 0 |  | 3 |  | 0 |  | 2 |  | 0 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 2 popper, 3 no-shoot, Total 13 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 14.55% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

8. SA BLOCK AFRIMAT

| | | | | | | | | | | | | | |
|---|--|---|----|---|---------------------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 8 | RANGE NUMBER: | 9 | GOLDEN CITY <small>SHOOT'N SCORE IT</small> | Sponsored by: SA BLOCK AFRIMAT | | | | | | | | |
| START POSITION: | Shooter starts anywhere in the designated area. Gun is loaded and holstered. | | | | | | | | | | | | |
| STAGE PROCEDURE: | After the start signal engage targets whilst remaining in the designated area. | | | | | | | | | | | | |
|  | 30 |  | 12 |  | 0 |  | 2 |  | 4 |  | 0 |  | 2 |
|  | | | | | | | | | | | | | |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 150 p |
| Targets | 12 paper, 6 popper, 2 no-shoot, Total 18 targets | Min rounds | 30 |
| Firearm | Handgun | Match-% | 18.18% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |