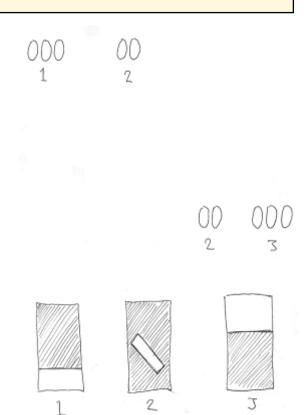
1. Tripple Trouble



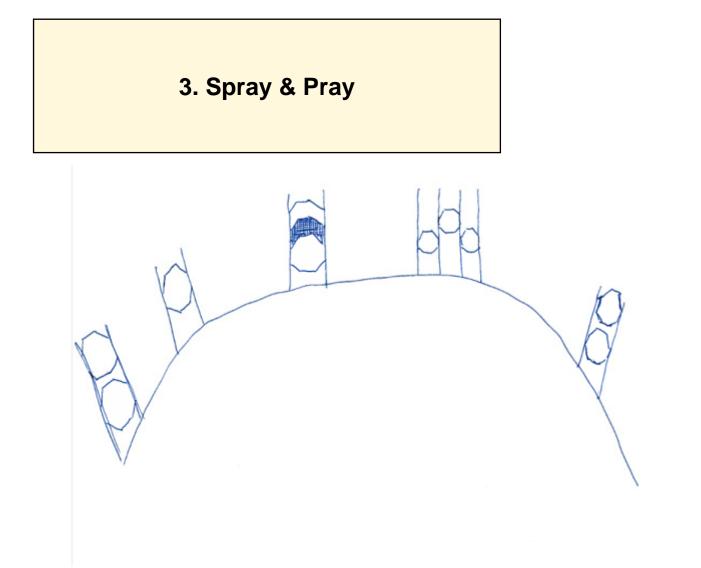
CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	19.61%

Procedure	On audible signal, engage all targets within the designated area. Targets 1-3 can only be shot from area 1 Targets 4-7 can only be shot from area 2 Targets 8-10 can only be shot from area 3
Starting position	Anywhere in area 1, 2 or 3
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to the right and flag to the left.
Setup notes	

2. Mayhem

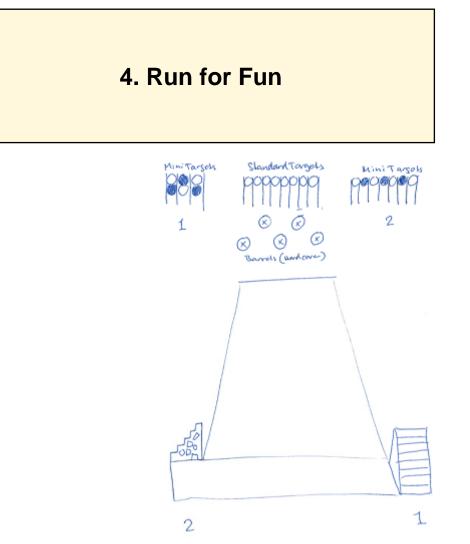
CoF	Comstock - Long	Points	160 p
Targets	16 paper, 12 no-shoot, Total 16 targets	Min rounds	32
Firearm	Rifle	Match-%	31.37%

Procedure	On audible signal, engage all targets within the designated area.
Starting position	Anywhere in area.
Firearm ready condition	Option 1.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to the right and flag to the left.
Setup notes	



CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 1 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	19.61%

Procedure	On audible signal, engage all targets within the designated area.
Starting position	Standing on mark
Firearm ready condition	Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to the right and flag to the right
Setup notes	



CoF	Comstock - Long	Points	150 p
Targets	15 paper, 6 no-shoot, Total 15 targets	Min rounds	30
Firearm	Rifle	Match-%	29.41%
Procedure	On audible signal, engage all targets within the designated area. Targets 1-3 can only be shot from "The Roof". Targets 4-11 can be shot from anywhere. Targets 12-15 can only be shot from holes in barricade, only one target in each hole.		
Starting position	Anywhere in area		
Firearm ready condition	Option 2.		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			