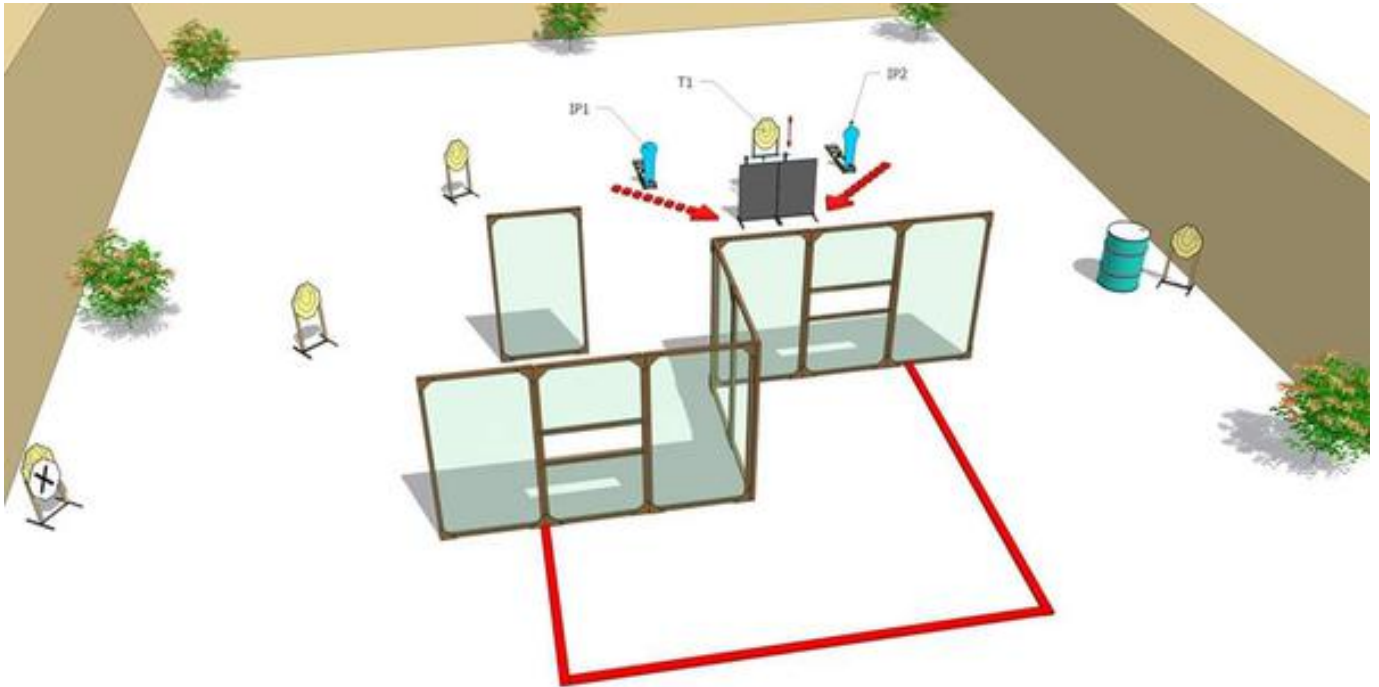


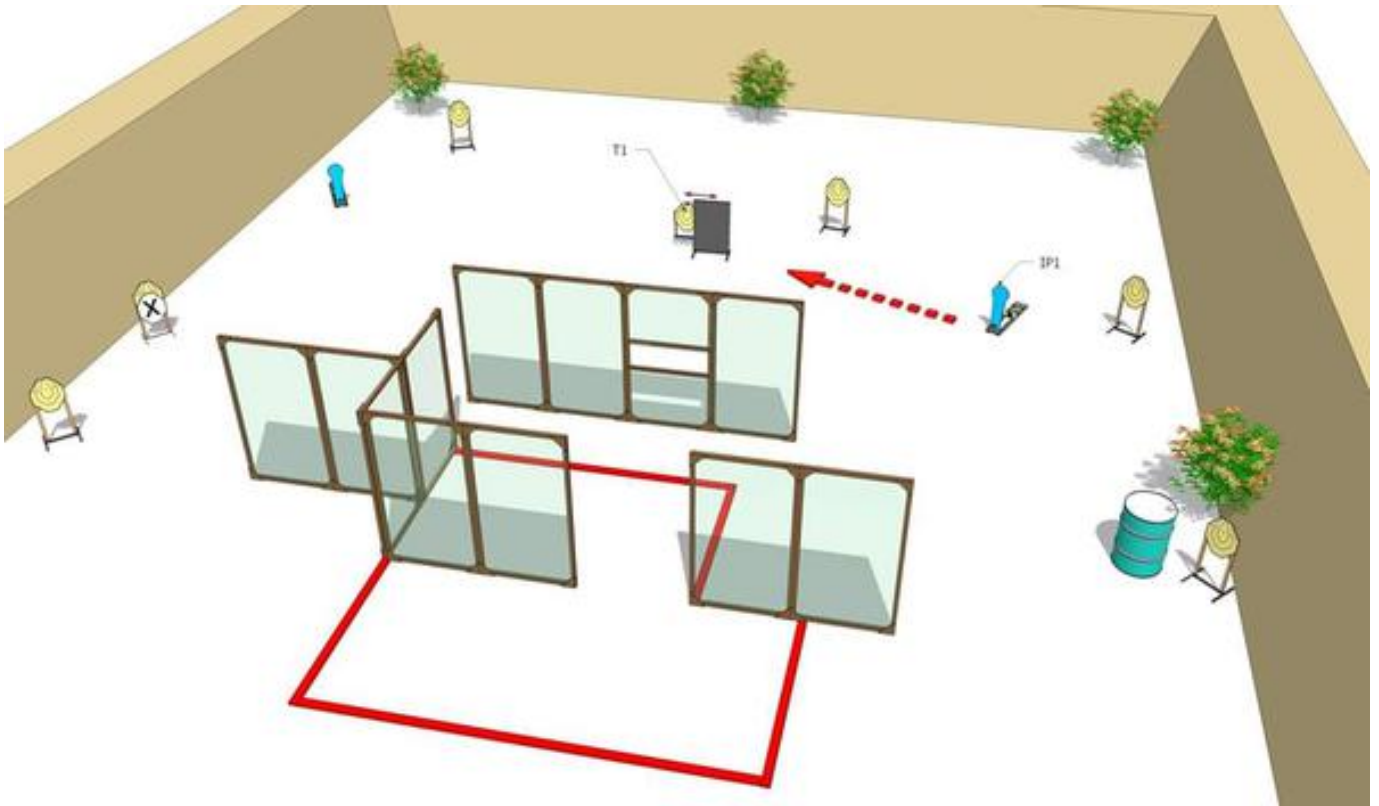
# 1. Stage 1



|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Short                               | Points     | 60 p   |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12     |
| Firearm | Action Air                                     | Match-%    | 11.88% |

|                         |   |
|-------------------------|---|
| Procedure               | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. The moving target is activated by the popper. The target is a non disappearing target |
| Starting position       | Standing relaxed anywhere in the demarcated area  |
| Firearm ready condition | Gun loaded & holstered  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L/R   |
| Setup notes             |   |

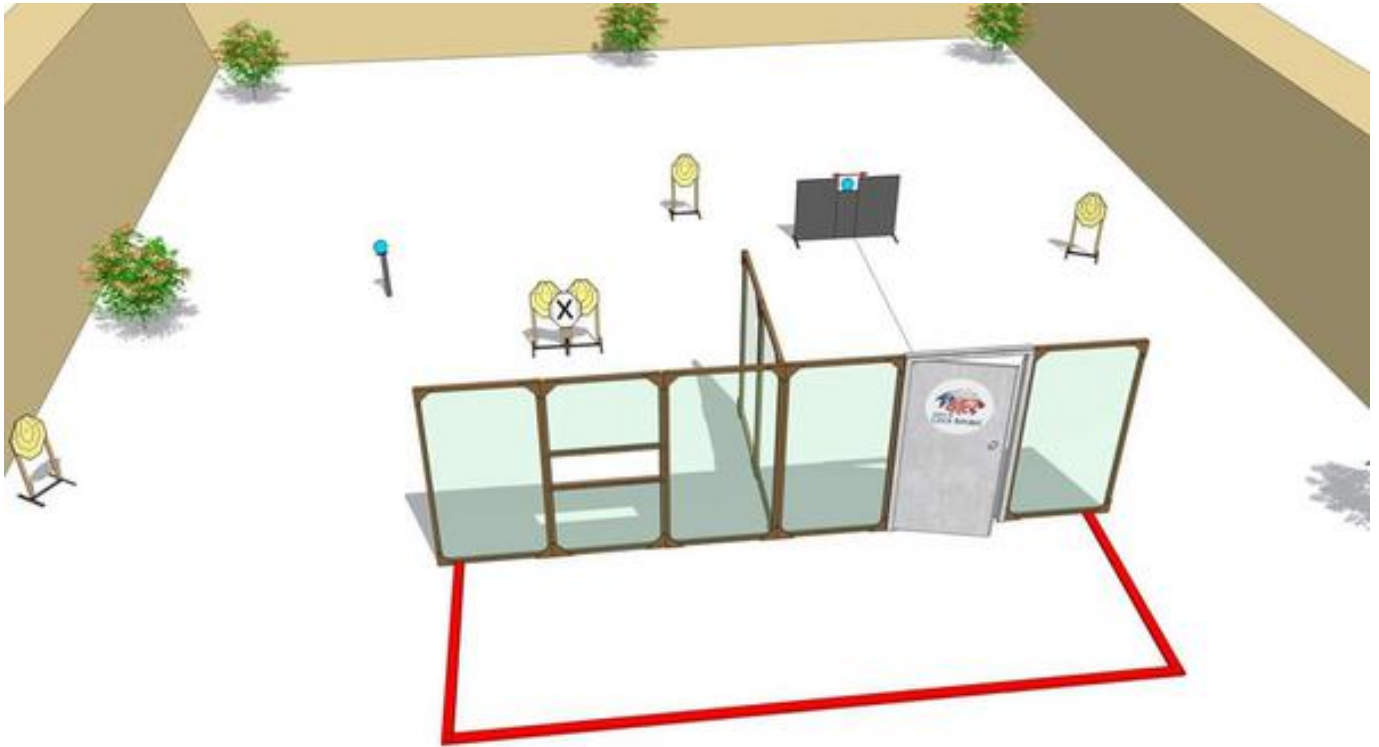
## 2. Stage 2



|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Medium                              | Points     | 80 p   |
| Targets | 7 paper, 2 popper, 1 no-shoot, Total 9 targets | Min rounds | 16     |
| Firearm | Action Air                                     | Match-%    | 15.84% |

|                         |  |
|-------------------------|--|
| Procedure               | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. The moving target is activated by the popper and is a non-disappearing target. |
| Starting position       | Standing relaxed anywhere in the demarcated area   |
| Firearm ready condition | Gun loaded and holstered   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L/R  |
| Setup notes             |  |

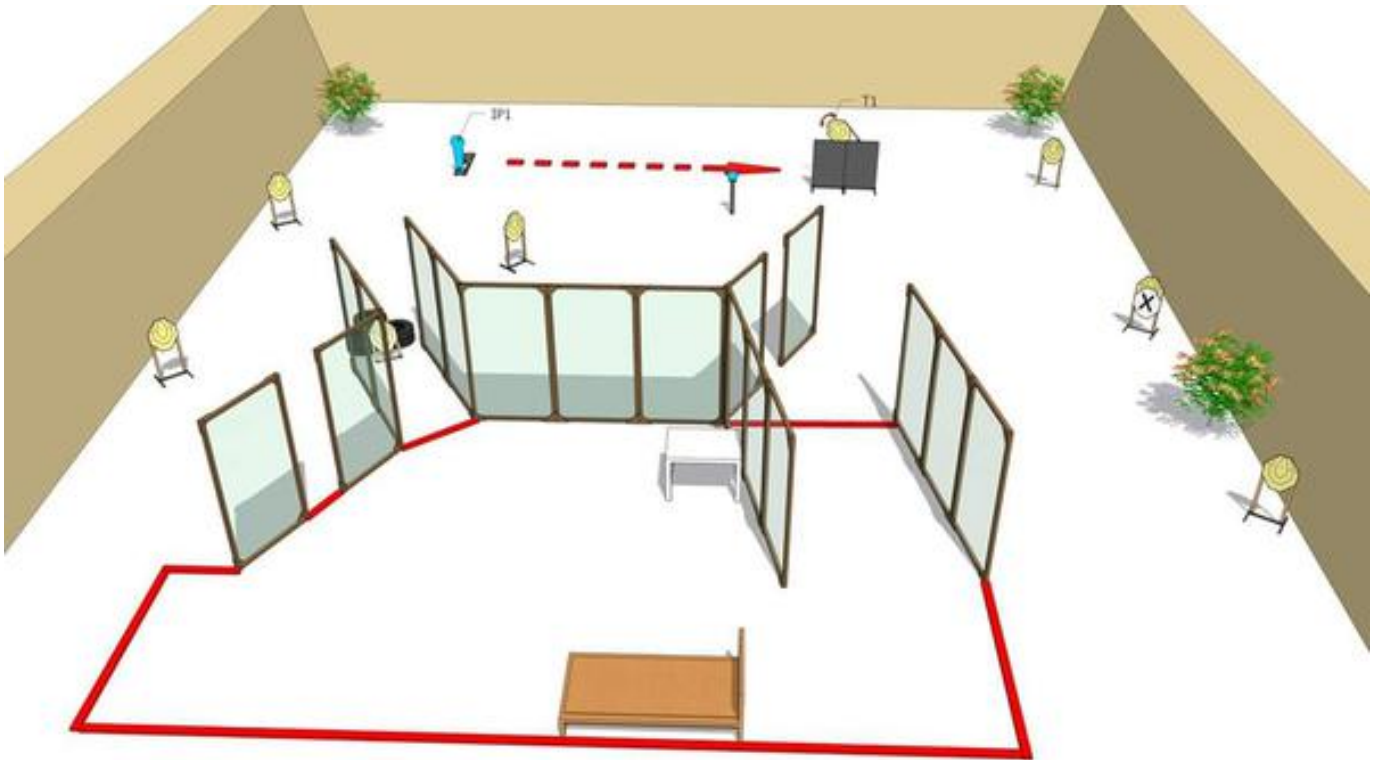
### 3. Stage 3



|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Short                               | Points     | 60 p   |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12     |
| Firearm | Action Air                                     | Match-%    | 11.88% |

|                         |  |
|-------------------------|--|
| Procedure               | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. Windows must be opened with hands only. |
| Starting position       | Standing relaxed anywhere in the demarcated area   |
| Firearm ready condition | Gun loaded & holstered   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L/R  |
| Setup notes             |  |

## 4. Stage 4



|         |   |            |        |
|---------|---|------------|--------|
| CoF     | Comstock - Medium                               | Points     | 90 p   |
| Targets | 8 paper, 2 popper, 1 no-shoot, Total 10 targets | Min rounds | 18     |
| Firearm | Action Air                                      | Match-%    | 17.82% |

|                         |   |
|-------------------------|---|
| Procedure               | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. |
| Starting position       | Laying flat on the bed  |
| Firearm ready condition | Gun with all magazines to be used at the table  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L/R   |
| Setup notes             |   |

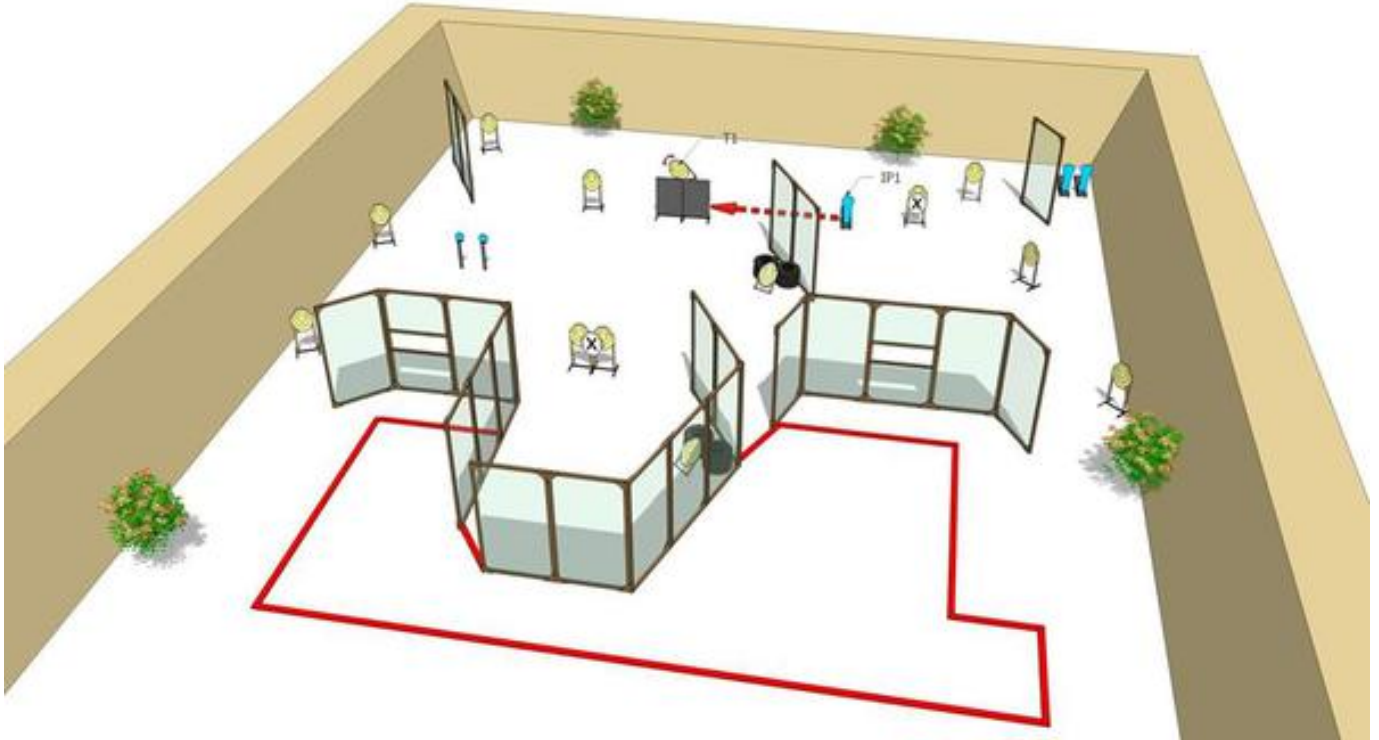
## 5. Stage 5



|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Short                               | Points     | 60 p   |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12     |
| Firearm | Action Air                                     | Match-%    | 11.88% |

|                         |  |
|-------------------------|--|
| Procedure               | Shoot all targets as they become visible. All shots must be fired from within the demarcated area. |
| Starting position       | Sitting on the chair, both hands on knees, back against the back of the chair                      |
| Firearm ready condition | Gun unloaded at the table.   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L/R  |
| Setup notes             |  |

## 6. Stage 6



|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                                  | Points     | 155 p  |
| Targets | 13 paper, 5 popper, 2 no-shoot, Total 18 targets | Min rounds | 31     |
| Firearm | Action Air                                       | Match-%    | 30.69% |

|                         |   |
|-------------------------|---|
| Procedure               | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. Popper T1 is activating the moving target which is a non-disappearing target. |
| Starting position       | Standing relaxed anywhere in the demarcated area  |
| Firearm ready condition | Gun loaded and holstered  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L/R   |
| Setup notes             |   |