

1. quickdraw

No image

CoF	Comstock - Short	Points	5 p
Targets	1 paper, Total 1 targets	Min rounds	1
Firearm	Handgun	Match-%	2.70%

Procedure	On signal engage target with minimum 1 round
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Long range

No image

CoF	Comstock - Short	Points	10 p
Targets	1 paper, Total 1 targets	Min rounds	2
Firearm	Handgun	Match-%	5.41%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Luker

No image

CoF	Comstock - Medium	Points	90 p
Targets	8 paper, 2 popper, 2 no-shoot, Total 10 targets	Min rounds	18
Firearm	Handgun	Match-%	48.65%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Strong hand

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 8 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	21.62%

Procedure	On signal engage all targets strong hand only
Starting position	Gun loaded on table
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Weak hand

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 8 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	21.62%

Procedure	On signal engage all targets using weak hand only
Starting position	Gun loaded on table
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	