## 1. Stage 1

No Image

| CoF <br> Targets <br> Firearm | Comstock - Long |  | 160 p |
| :---: | :---: | :---: | :---: |
|  | 10 paper, 12 popper, Total 22 targets | Min rounds | 32 |
|  | Action Air | Match-\% | 27.59\% |
|  |  |  |  |
| Procedure | Shoot all targets as they become visible. All steel must fall |  |  |
| Starting position | Standing relaxed at the mark facing downrange |  |  |
| Firearm ready condition | Gun loaded \& holstered |  |  |
| Start on | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 2. Stage 2

## No Image

| CoF <br> Targets <br> Firearm | Comstock - Short | Points | 60 p |
| :---: | :---: | :---: | :---: |
|  | 2 paper, 8 popper, Total 10 targets | Min rounds | 12 |
|  | Action Air | Match-\% | 10.34\% |
| Procedure | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. All classic targets must be shot once; |  |  |
|  |  |  |  |
| Starting position Firearm ready condition | Standing relaxed at the mark facong downrange |  |  |
|  | Gun unloaded and all magazines to be used at the barrell. |  |  |
|  | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 3. Stage 3

## No Image

| CoF <br> Targets <br> Firearm | Comstock - Short | Points | 60 p |
| :---: | :---: | :---: | :---: |
|  | 4 paper, 4 popper, Total 8 targets | Min rounds | 12 |
|  | Action Air | Match-\% | 10.34\% |
| Procedure | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. Target p1 will start bobber 1 , target p2 will start bobber 2 . All moving targets are non-disappearing targets. |  |  |
|  |  |  |  |
| Starting position Firearm ready condition | Standing relaxed at the mark, facing downrange |  |  |
|  | Gun loaded \& holstered |  |  |
|  | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 4. Stage 4

## No Image

| CoF <br> Targets <br> Firearm | Comstock - Short | Points | 60 p |
| :---: | :---: | :---: | :---: |
|  | 12 popper, Total 12 targets | Min rounds | 12 |
|  | Action Air | Match-\% | 10.34\% |
| Procedure | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. |  |  |
|  |  |  |  |
| Starting position Firearm ready condition Start on | Standing relaxed at the mark, facing downrange |  |  |
|  | Gun loaded and holstered |  |  |
|  | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 5. Stage 5

No Image

| CoF | Comstock - Medium | Points | 120 p |
| :---: | :--- | :---: | :---: |
| Targets | 8 paper, 8 popper, Total 16 targets | Min rounds | 24 |
| Firearm | Action Air | Match- $\%$ | $20.69 \%$ |


|  |  |
| :--- | :--- |
|  |  |
| Procedure | Shoot all targets as they become visible. All shots must be fired from within the demarcated area. |
|  |  |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Standing relaxed at the mark, facing downrange |
| Stop on | Last shot |
| Penalties and holstered | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |

## 6. Stage 6

## No Image

| CoF <br> Targets <br> Firearm | Comstock - Medium | Points | 120 p |
| :---: | :---: | :---: | :---: |
|  | 8 paper, 8 popper, Total 16 targets | Min rounds | 24 |
|  | Action Air | Match-\% | 20.69\% |
| Procedure | Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. Popper P1 will start Bobber 1. |  |  |
|  |  |  |  |
| Starting position Firearm ready condition Start on | Standing relaxed at the mark, facing the wall |  |  |
|  | Gun unloaded and holstered |  |  |
|  | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

