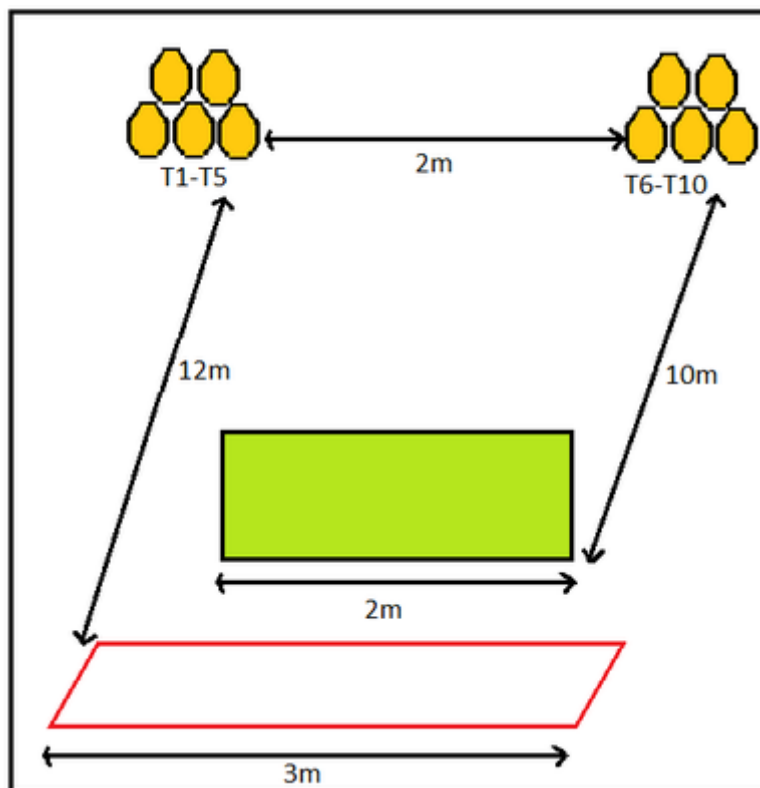


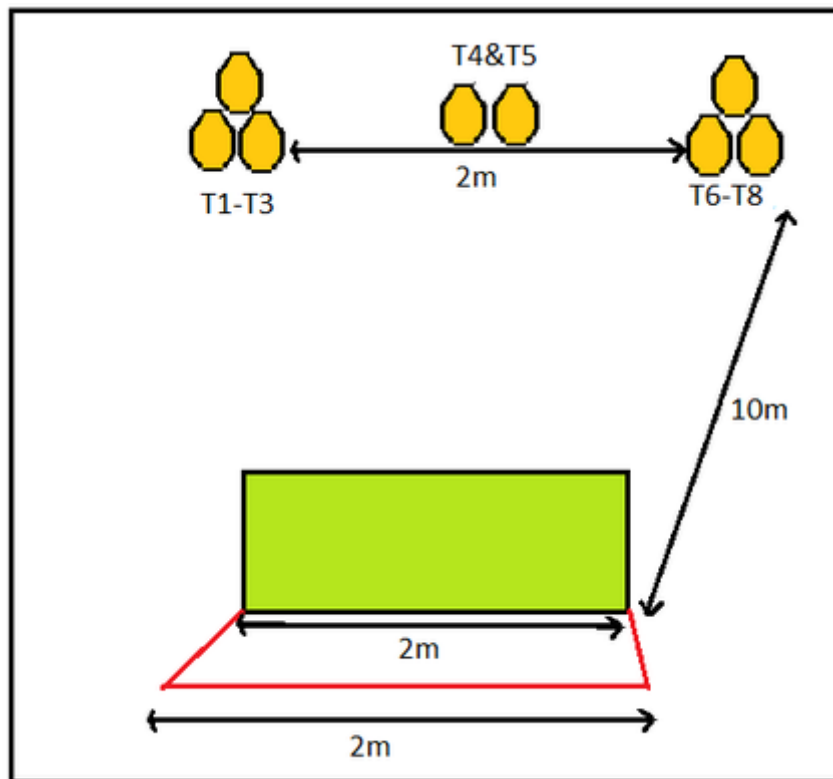
1. Round 1 Stage 1



CoF	Comstock - Medium	Points	50 p
Targets	10 paper, Total 10 targets	Min rounds	10
Firearm	Shotgun	Match-%	8.33%

Procedure	On audible start signal, shoot targets as the become visible from within the shooting area, Freestyle. Shoot T1 - T5 around left hand side of barricade. Shoot T6 - T10 around right hand side.		
Starting position	Gun loaded held in two hands at waist level. Standing upright anywhere within the shooting area.		
Firearm ready condition	Option1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 ot local MAR		
Setup notes			

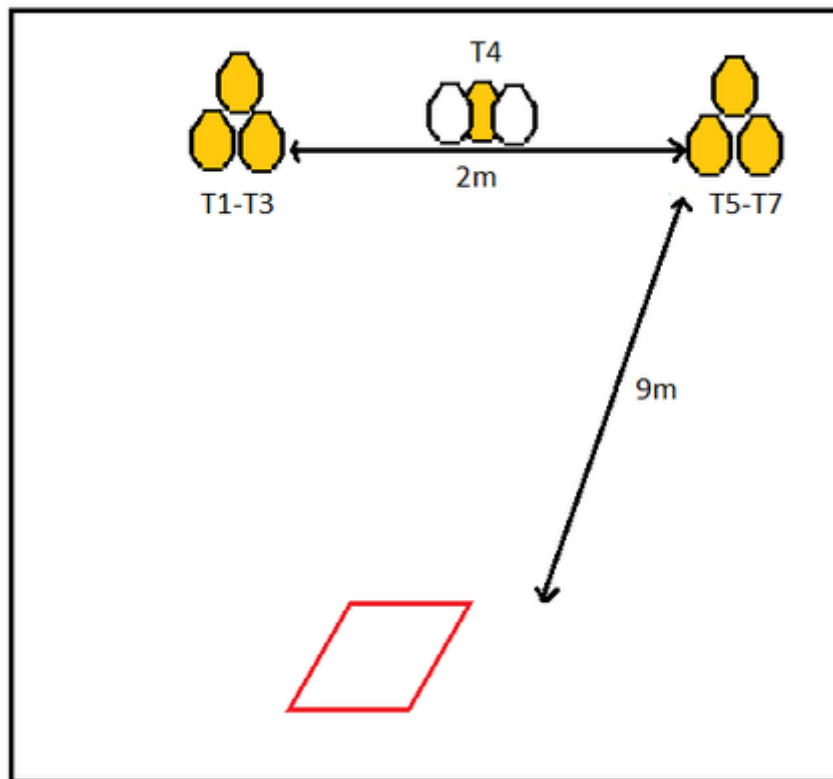
2. Round 1 Stage 2



CoF	Comstock - Short	Points	40 p
Targets	8 paper, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	6.67%

Procedure	On the audible start signal shoot targets with a minimum of one round on each from within the shooting area. T1 - T3 around left hand side of barricade and T5 - T8 around right hand side. T4 & T5 may be shot from either side.		
Starting position	Standing upright in the middle of the shooting area. Gun held in two hands at waist level.		
Firearm ready condition	Gun unloaded Option 3		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or Local MAR		
Setup notes			

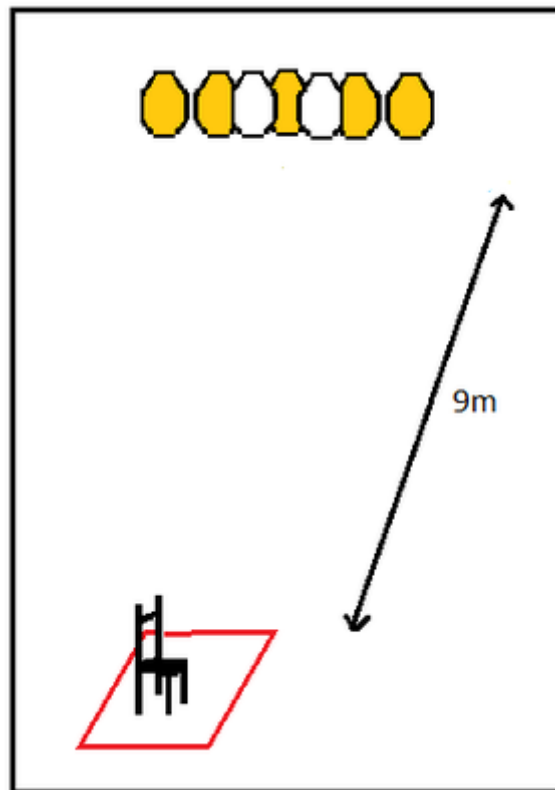
3. Round 1 Stage 3



CoF	Comstock - Short	Points	35 p
Targets	7 paper, 2 no-shoot, Total 7 targets	Min rounds	7
Firearm	Shotgun	Match-%	5.83%

Procedure	On audible start signal, shoot targets with a minimum of one round on each, freestyle from within the shooting area.		
Starting position	Standing upright within the shooting area. Gun held in two hands at waist level		
Firearm ready condition	Gun Loaded Option 2		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

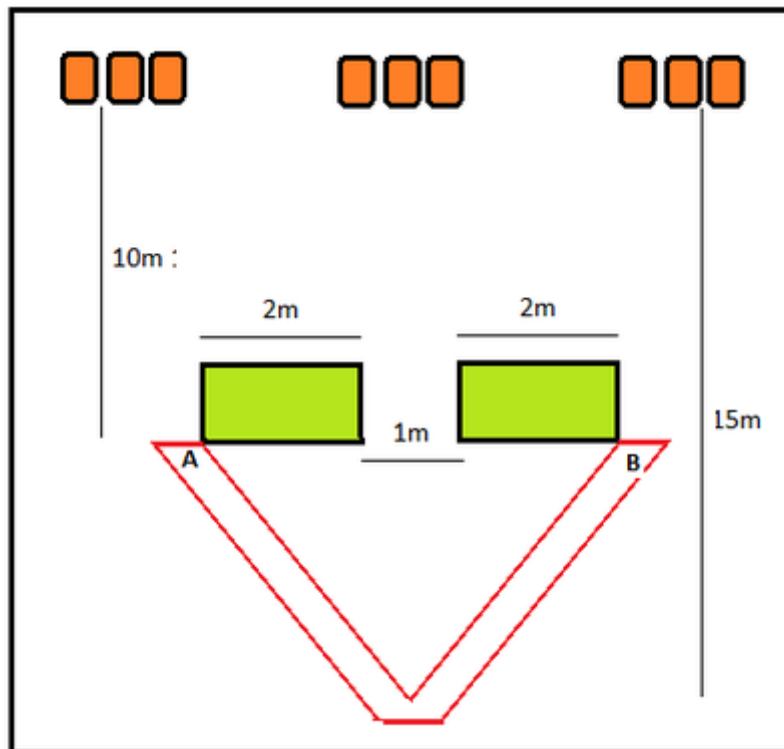
4. Round 1 Stage 4



CoF	Comstock - Short	Points	25 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	5
Firearm	Shotgun	Match-%	4.17%

Procedure	On the audible start signal shoot the targets with a minimum of one round on each, whilst remaining seated. May start facing left or right.		
Starting position	Seated on chair or stool. Gun held in two hands and resting across thighs pointing down range.		
Firearm ready condition	Loaded Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or Local MAR		
Setup notes			

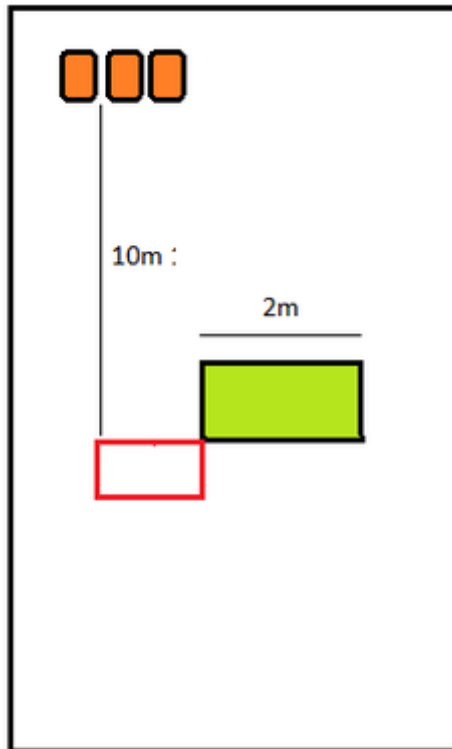
5. Round 2 Stage 5



CoF	Comstock - Long	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Shotgun	Match-%	15.00%

Procedure	Start at A or B. Shoot targets with a minimum of two rounds from each as they become visible from within the shooting area. T1 - T3 around left hand side of left barricade. T4 - T6 between barricades. T7 - T9 around right hand side of barricade.		
Starting position	Gun loaded Option 1, held in two hands at waist level.		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

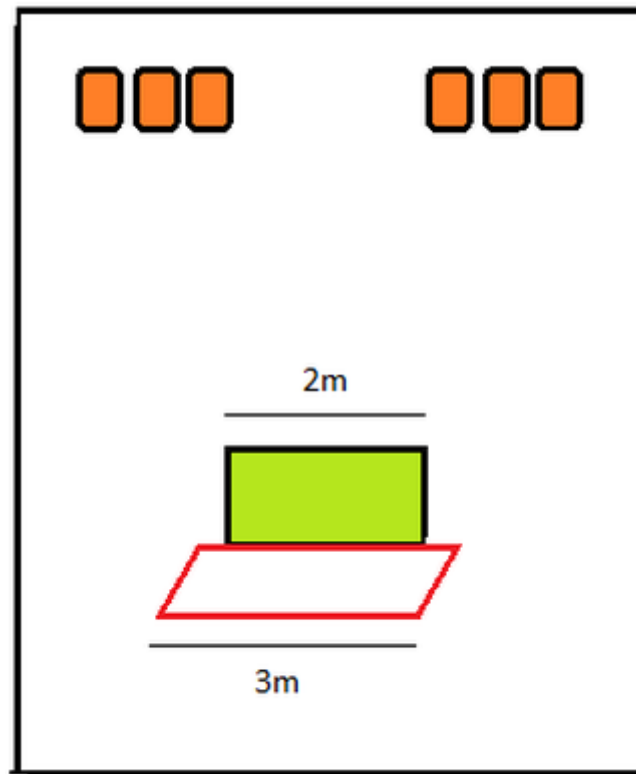
6. Round 2 Stage 6



CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Shotgun	Match-%	5.00%

Procedure	Shoot targets with a minimum of two rounds on each from within the shooting area.
Starting position	Gun held in to hands at waist level, parallel to the ground.
Firearm ready condition	Unloaded Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or Local MAR
Setup notes	

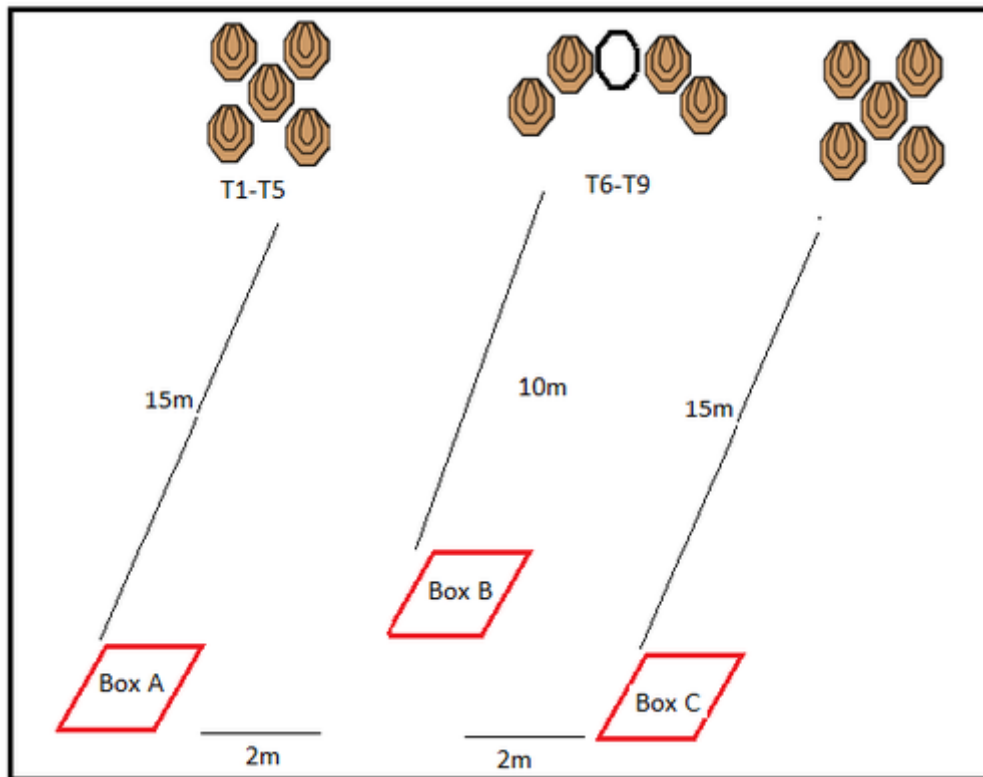
7. Round 2 Stage 7



CoF	Comstock - Short	Points	30 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Shotgun	Match-%	5.00%

Procedure	Shoot targets with a minimum of 1 round on each. T1 - T3 around left hand side of barricade from your left shoulder. T4 - T6 around the right hand side of the barricade from your right shoulder. May be shot in any order.		
Starting position	Gunheld in two hands at waist level and parallel to the ground		
Firearm ready condition	Loaded Option 2.		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

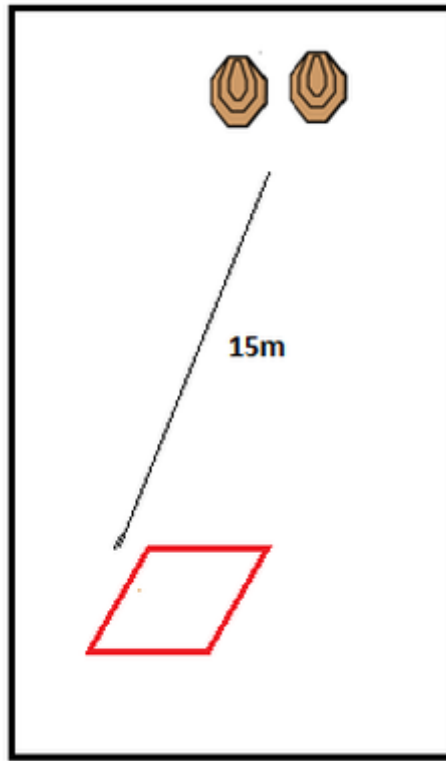
8. Round 3 Stage 8



CoF	Comstock - Medium	Points	70 p
Targets	14 paper, 1 no-shoot, Total 14 targets	Min rounds	14
Firearm	Shotgun	Match-%	11.67%

Procedure	Use IPSC Mini Targets. Start in either box A or C. Shoot targets as they become visible directly in front of each box. Highest hit on each target. You may move to each box in any order.
Starting position	Gun held in 2 hands at waist level.
Firearm ready condition	Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

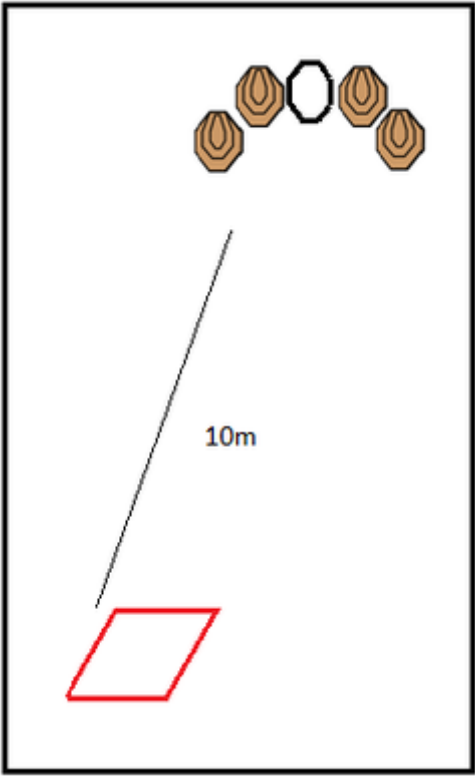
9. Round 3 Stage 9



CoF	Comstock - Short	Points	40 p
Targets	2 paper, Total 2 targets	Min rounds	8
Firearm	Shotgun	Match-%	6.67%

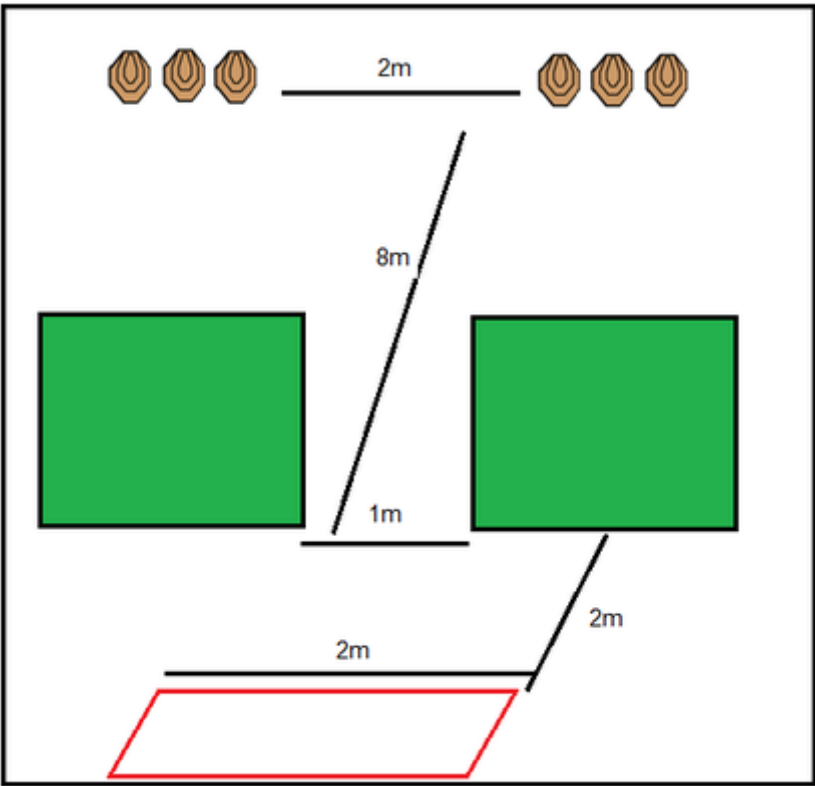
Procedure	Use 2 Full size targets. Shoot targets with a minimum of two rounds on each. Carry out a compulsory reload and again shoot targets with a minimum of two rounds on each. All freestyle.
Starting position	Gun held in two hands at waist level
Firearm ready condition	Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or Local MAR
Setup notes	Use either Box A or Box C from stage 8

10. Round 3 Stage 10



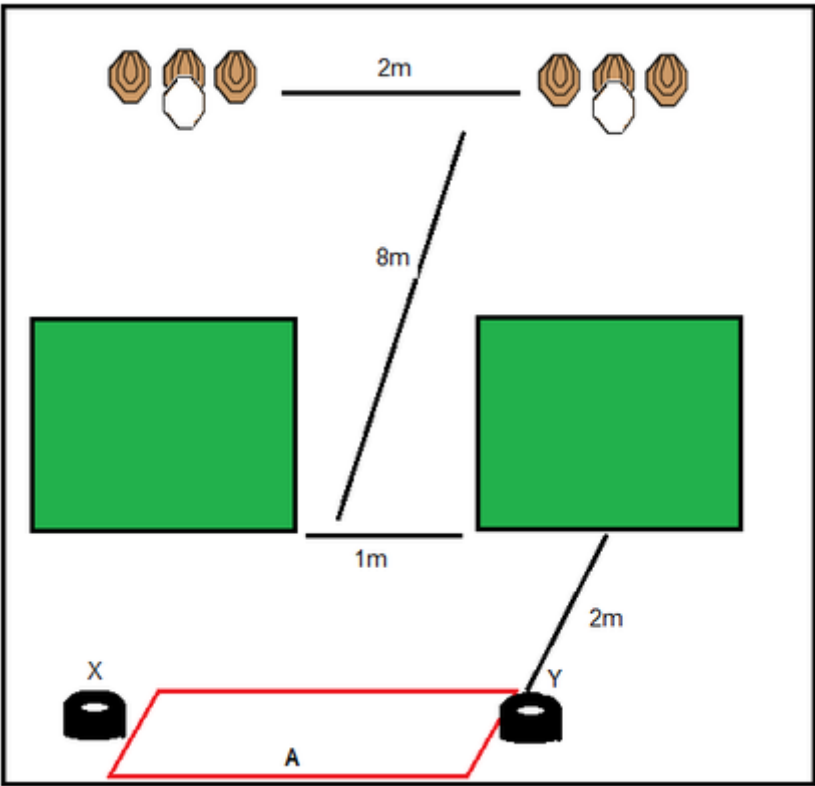
CoF	Comstock - Short	Points	40 p
Targets	4 paper, 1 no-shoot, Total 4 targets	Min rounds	8
Firearm	Shotgun	Match-%	6.67%
Procedure	Shoot targets with 1 round on each only, freestyle. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each from your weak shoulder.		
Starting position	Gun Held at trail in weak hand.		
Firearm ready condition	Loaded Option 2		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or Local MAR		
Setup notes	Use Box B from stage 8,		

11. Round 4 Stage 11



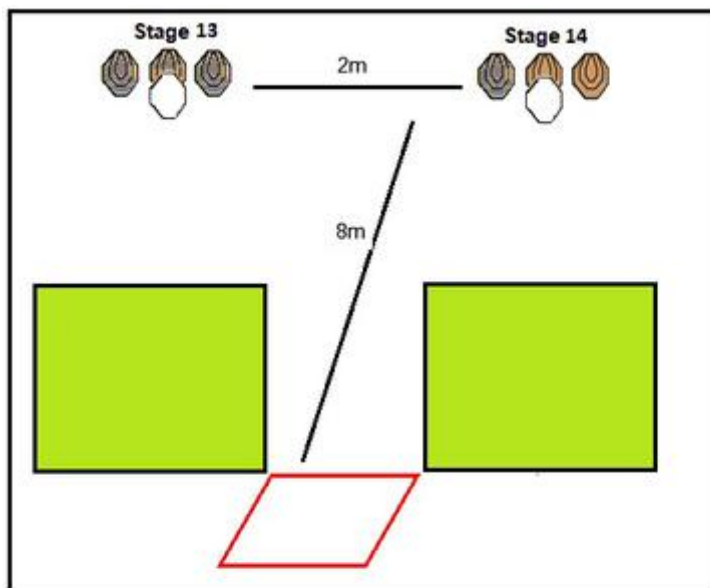
CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Shotgun	Match-%	10.00%
Procedure	On audible start signal shoot targets as they become visible from within the shooting area. Highest 2 hits to count.		
Starting position	Standing upright, gun held in 2 hands at waist level.		
Firearm ready condition	Loaded Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or Local MAR		
Setup notes			

12. Round 4 Stage 12



CoF	Comstock - Medium	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Shotgun	Match-%	10.00%
Procedure	On audible start signal shoot targets from within the shooting area. Two highest hits on targets to count		
Starting position	Standing upright, heels touching marks. Gun on tyre at A or B		
Firearm ready condition	Unloaded Option 3		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

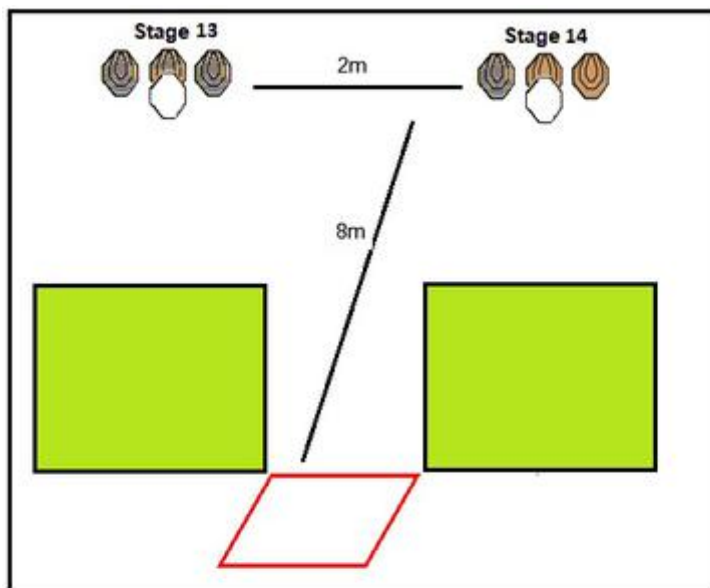
13. Round 4 Stage 13



CoF	Comstock - Short	Points	15 p
Targets	3 paper, 2 no-shoot, Total 3 targets	Min rounds	3
Firearm	Shotgun	Match-%	2.50%

Procedure	On audible start signal shoot targets Load one shoot one. Highest hit on target to count
Starting position	Standing upright, gun held at Trail in strong hand
Firearm ready condition	Unloaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or Local MAR
Setup notes	

14. Round 4 Stage 14



CoF	Comstock - Short	Points	15 p
Targets	3 paper, 1 no-shoot, Total 3 targets	Min rounds	3
Firearm	Shotgun	Match-%	2.50%

Procedure	On audible start signal shoot the targets with a minimum of 1 shot on each.
Starting position	Gun held at trail in weak hand
Firearm ready condition	Loaded Option 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	