CoF	Comstock - Medium	Points	70 p
Targets	7 paper, 2 no-shoot, Total 7 targets	Min rounds	14
Firearm	Mini Rifle	Match-%	12.17%

Procedure	On signal engage all targets from within the demarcated shooting area.
Starting position	Standing relaxed anywhere inside demarcated area.
Firearm ready condition	Rifle laying flat on barrel, magazine inserted, chamber empty, action closed.
Start on	Audible signal
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	16
Firearm	Mini Rifle	Match-%	13.91%

Procedure	On signal engage all targets from within the demarcated shooting area. Pressing the wooden plate will reveal Target T1.
Starting position	Anywhere inside area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	135 p
Targets	12 paper, 3 popper, Total 15 targets	Min rounds	27
Firearm	Mini Rifle	Match-%	23.48%

Procedure	On signal engage all targets from within the demarcated shooting area.
Starting position	Toes touching mark
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	100 p
Targets	9 paper, 2 popper, Total 11 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	17.39%

Procedure	On signal engage all target from withing the demarcated shooting area.
Starting position	Anywhere inside area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	190 p
Targets	16 paper, 6 popper, Total 22 targets	Min rounds	38
Firearm	Mini Rifle	Match-%	33.04%

Procedure	On signal engage all targets from withing the demarcated shootinh area. Popper P1 will release moving targets T1 and T2, popper P2 will release moving target T3. All targets are visible at rest.
Starting position	Anywhere inside demarcated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	
Penalties	
Safety angles	L/R
Setup notes	