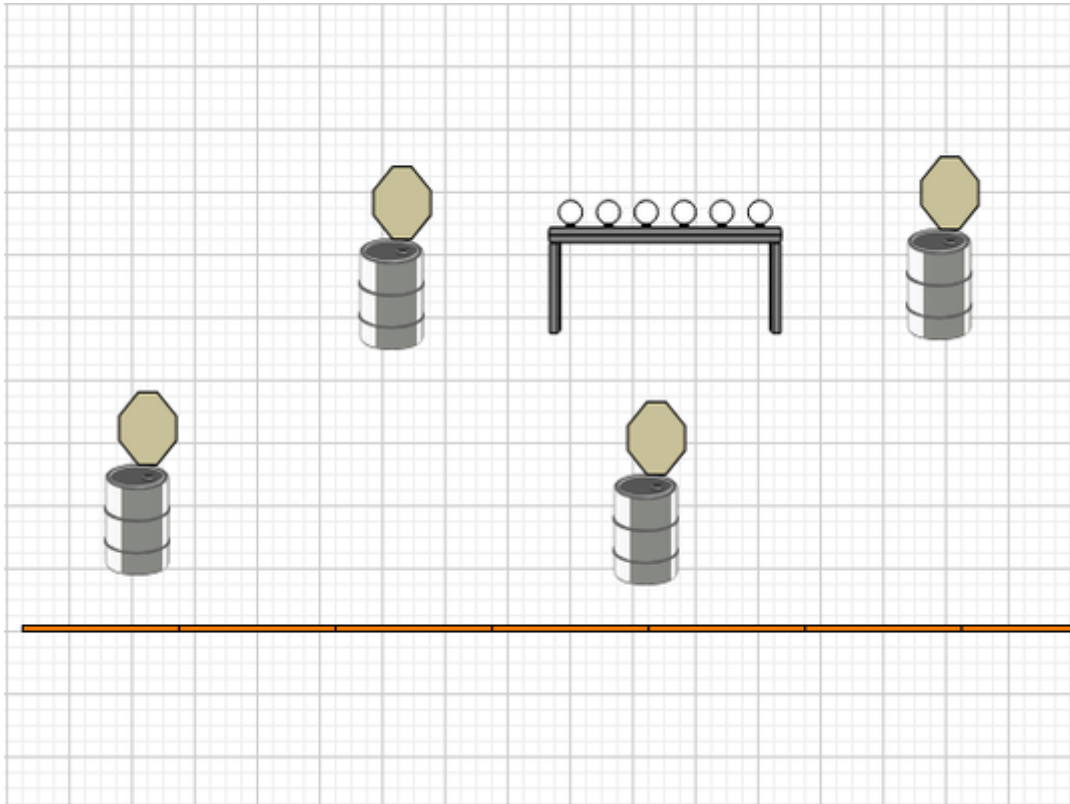


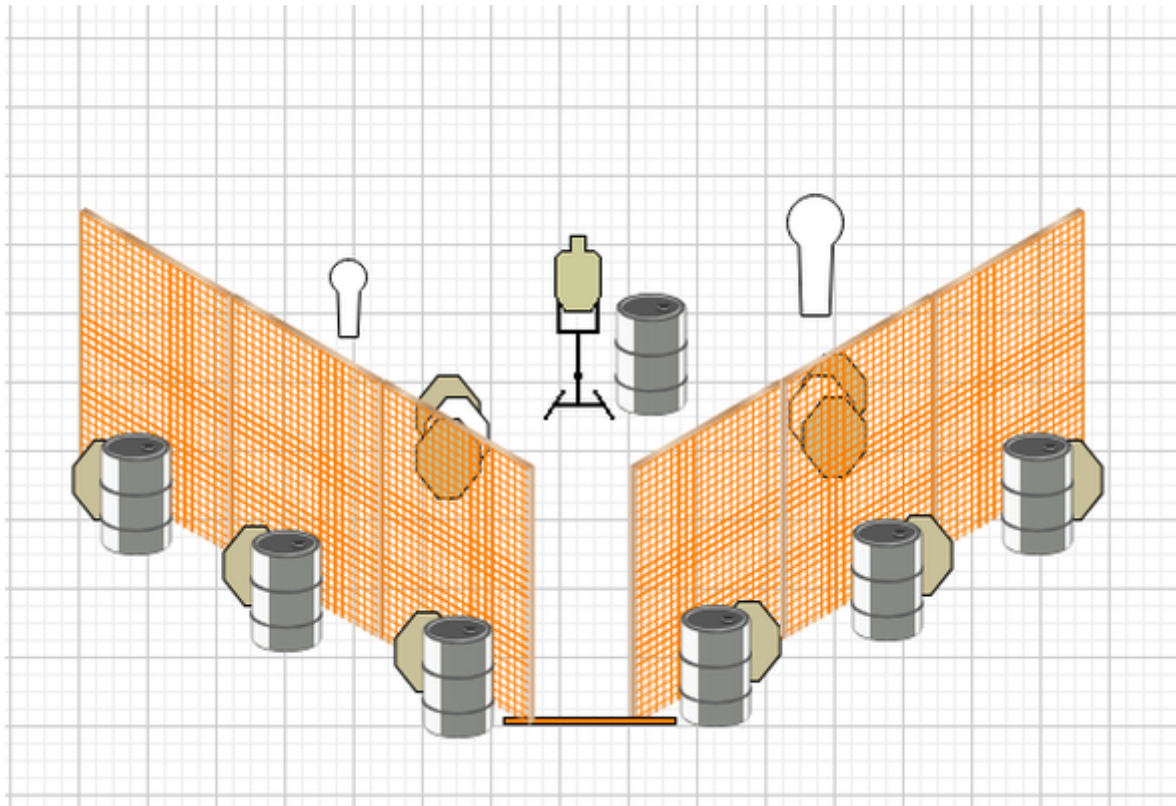
# 1. Sneaky barrels



CoF	Comstock - Medium	Points	70 p
Targets	4 paper, 6 plates, Total 10 targets	Min rounds	14
Firearm	Handgun	Match-%	19.72%

Procedure	Engage all targets from behind faultline.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Barrels placed horizontally with top open, paper targets in bottom

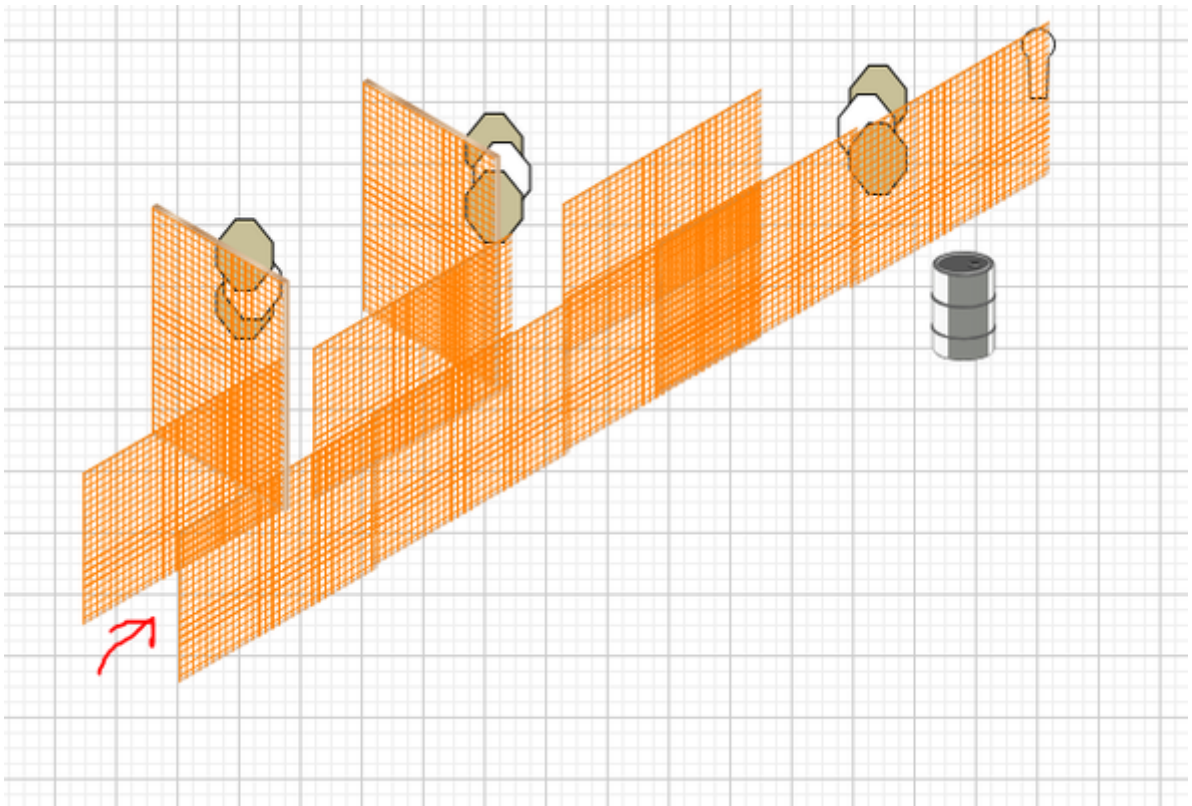
## 2. Crowded angle.



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	33.80%

Procedure	Engage all targets from behind faultline.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

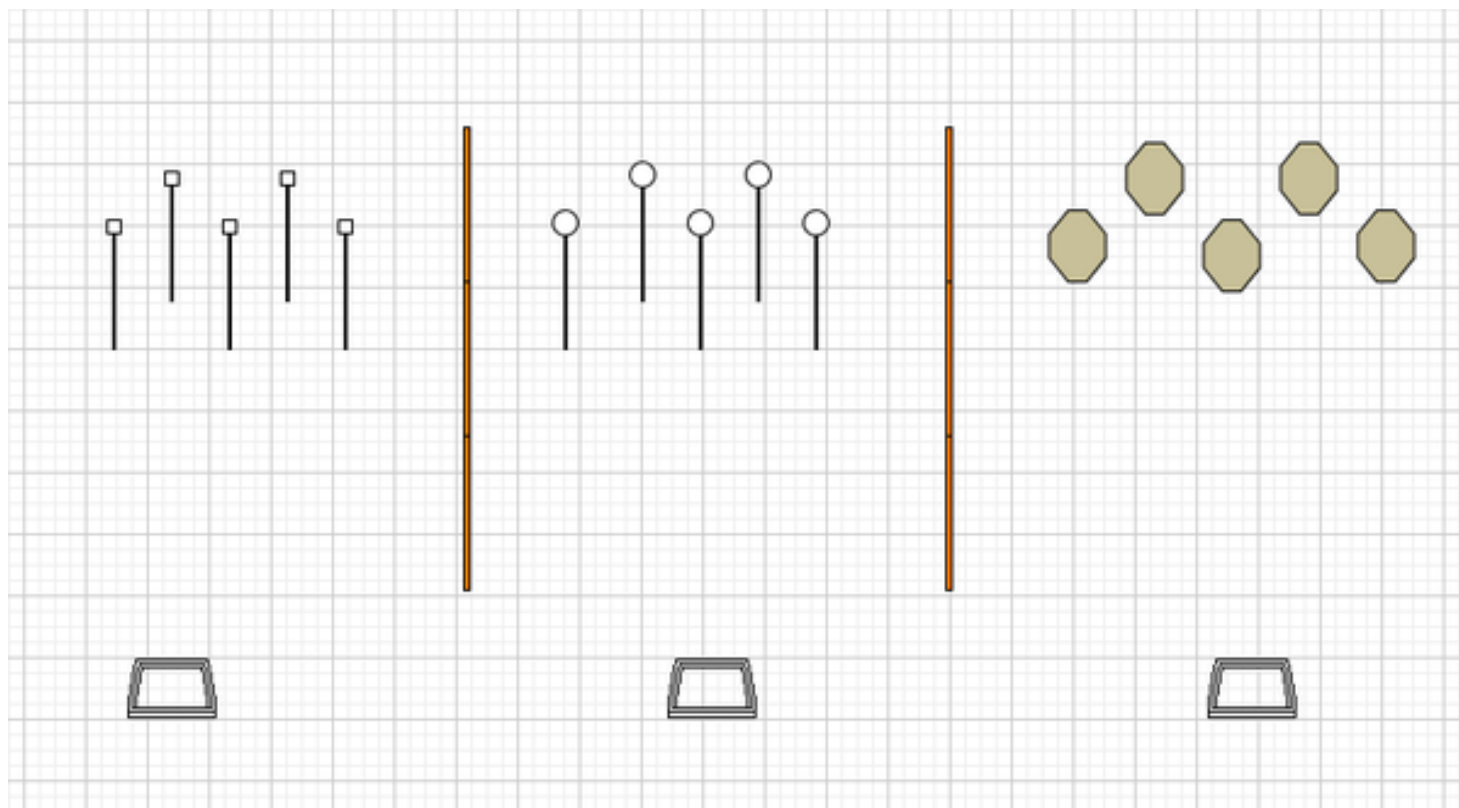
### 3. Tunnel surprise



CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 popper, 3 no-shoot, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	18.31%

Procedure	Engage all targets from inside tunnel.
Starting position	Gun unloaded, slide forward on barrel
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Boxshooter



CoF	Comstock - Medium	Points	100 p
Targets	5 paper, 10 plates, Total 15 targets	Min rounds	20
Firearm	Handgun	Match-%	28.17%

Procedure	Engage each target array from designated box.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	