1. 25 yards left

CoF	Time-Plus penalties - Short	Points	100 p
Targets	5 paper, 2 plates, 2 no-shoot, Total 7 targets	Min rounds	8
Firearm	Handgun, Shotgun	Match-%	25.00%
Procedure	On signal engage P1-P6 with shotgun Engage safety & abandon s	shotgun in drum, enç	gage T1-T3 with pistol.
Starting position	Shotgun Low ready		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. 25 yards right

0.5	Time Dive penalties Medium	Deixte	400 .
CoF	Time-Plus penalties - Medium	Points	100 p
Targets	10 paper, 1 no-shoot, Total 10 targets	Min rounds	10
Firearm	Handgun, Rifle	Match-%	25.00%
Procedure	On signal engage T1-T4 with Rifle. Engage safety & abandon rifle in drum, engage T5-T10 with handgun		
Starting position	Rifle unloaded on table, mags in pouch on belt.		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. 50 yards Left

CoF	Time-Plus penalties - Short	Points	100 p
	3 paper, 4 plates, 1 no-shoot, Total 7 targets	Min rounds	7
Targets		wiin rounds	1
Firearm	Handgun, Shotgun	Match-%	25.00%
Procedure	On signal engage plate 1-4 with shotgun. Engage safety & abando	on shotgun in drum,	engage T1-T3 with pistol.
Starting position	Shotgun in low ready at window opening		
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. 50 yards right

CoF	Time-Plus penalties - Short	Points	100 p
Targets	7 paper, 1 no-shoot, Total 7 targets	Min rounds	7
Firearm	Handgun, Rifle	Match-%	25.00%
Procedure	On signal engage plate T1-T3 with rifle from box A. Engage safety within area	& abandon rifle in c	Irum, engage T4-T7 with pistol
Starting position	Rifle in port arms		
Firearm ready			
condition	A sufficient state of the set		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			