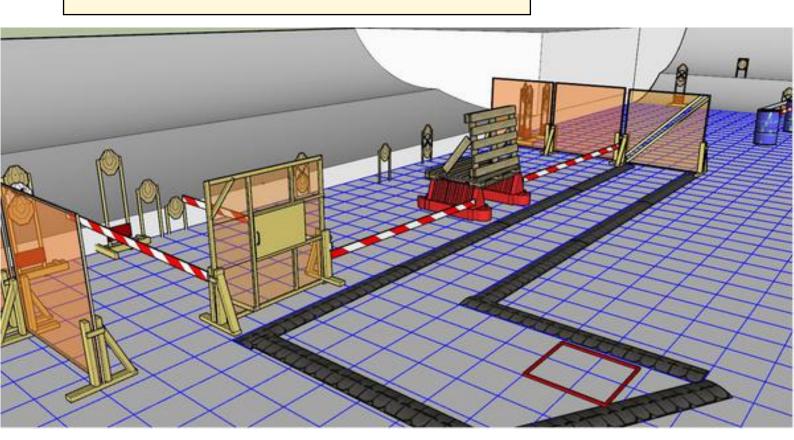
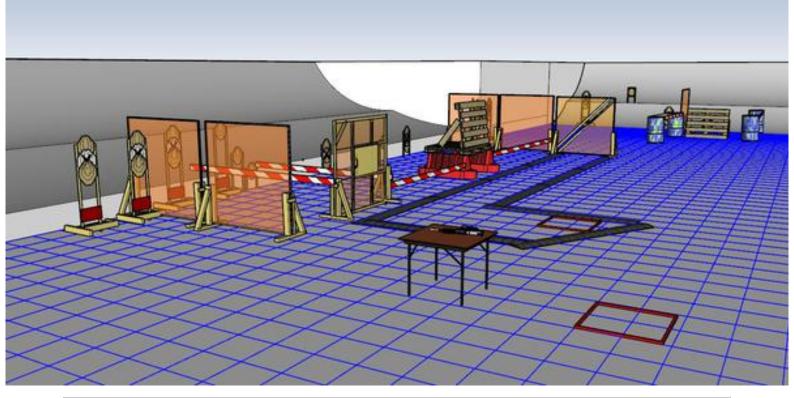
## 1. Find the targets



| CoF     | Comstock - Long                        | Points     | 150 p  |
|---------|--|------------|--------|
| Targets | 15 paper, 5 no-shoot, Total 15 targets | Min rounds | 30     |
| Firearm | Rifle                                  | Match-%    | 28.30% |

| Procedure               | On start signal engage all targets from within the demarked area. All targets except target A must be shoot trough aperture. Tire treads on ground is Faultline Red and white tape is wall extending up and down to infinity. |
|-------------------------|---|
| Starting position       | Starting in box facing downrange  |
| Firearm ready condition | Option 1  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | Left stick, right 90 deg, top of berm + 2 meters  |
| Setup notes             |   |

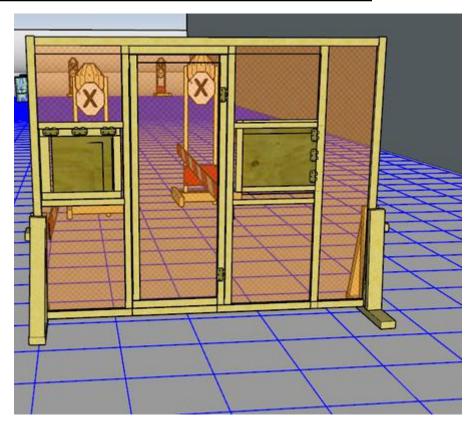
# 2. Remember your ammo



| CoF     | Comstock - Long                        | Points     | 180 p  |
|---------|--|------------|--------|
| Targets | 18 paper, 9 no-shoot, Total 18 targets | Min rounds | 36     |
| Firearm | Rifle                                  | Match-%    | 33.96% |

| Procedure               | On start signal engage all targets from within the demarked area. Tire treads on ground is Faultline Red and white tape is wall extending up and down to infinity. |
|-------------------------|--|
| Starting position       | Standing in box facing downrange   |
| Firearm ready condition | Option 3, gun and all magazines to be used on table  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | Left stick, right 90 deg, top of berm + 2 meters   |
| Setup notes             |  |

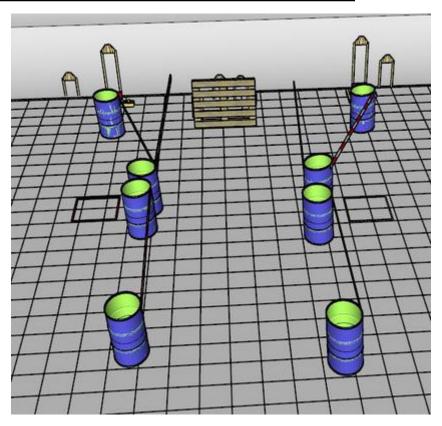
#### 4. Use the wall



| CoF     | Comstock - Medium                    | Points     | 80 p   |
|---------|--------------------------------------|------------|--------|
| Targets | 8 paper, 4 no-shoot, Total 8 targets | Min rounds | 16     |
| Firearm | Rifle                                | Match-%    | 15.09% |

| Procedure               | On start signal engage all targets from behind the wall. Openings in wall can be used if needed. Red and white tape is wall extending up and down to infinity. |
|-------------------------|--|
| Starting position       | Standing behind wall   |
| Firearm ready condition | Option 1   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | Left and right side of berg, top of berm + 2 meters  |
| Setup notes             | Shoot'n Score It https://shootnscoreit.com 2024-04-30 13-51  |

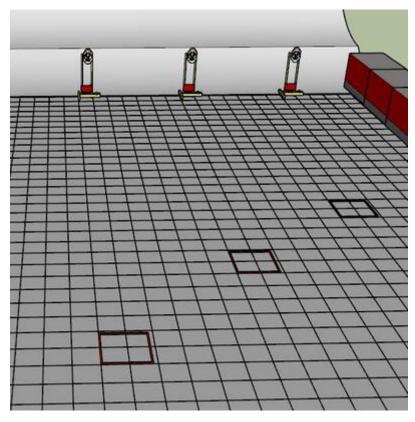
### 5. Round and round



| CoF     | Comstock - Medium        | Points     | 60 p   |
|---------|--------------------------|------------|--------|
| Targets | 6 paper, Total 6 targets | Min rounds | 12     |
| Firearm | Rifle                    | Match-%    | 11.32% |

| Procedure               | On start signal engage all targets from within the demarked area. Red and white tape is wall extending up and down to infinity. |
|-------------------------|---|
| Starting position       | Starting in box A or B  |
| Firearm ready condition | Option 1  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | left and right side of Bern, top of berm  |
| Setup notes             | Shoot'n Score It https://shootnscoreit.com 2024-04-30 13:51   |

### 6. Use the boxes



| CoF     | Comstock - Medium                    | Points     | 60 p   |
|---------|--------------------------------------|------------|--------|
| Targets | 6 paper, 3 no-shoot, Total 6 targets | Min rounds | 12     |
| Firearm | Rifle                                | Match-%    | 11.32% |

| Procedure               | On start signal engage all targets using the boxes. Target A from box A, Target B from box B and Target C from boc C |
|-------------------------|--|
| Starting position       | Standing in one of the boxes facing downrange  |
| Firearm ready condition | Option 1   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | Left and right side of berg, top of berm   |
| Setup notes             | Shoot'n Score It https://shootpscoreit.com 2024-04-30 13-51  |