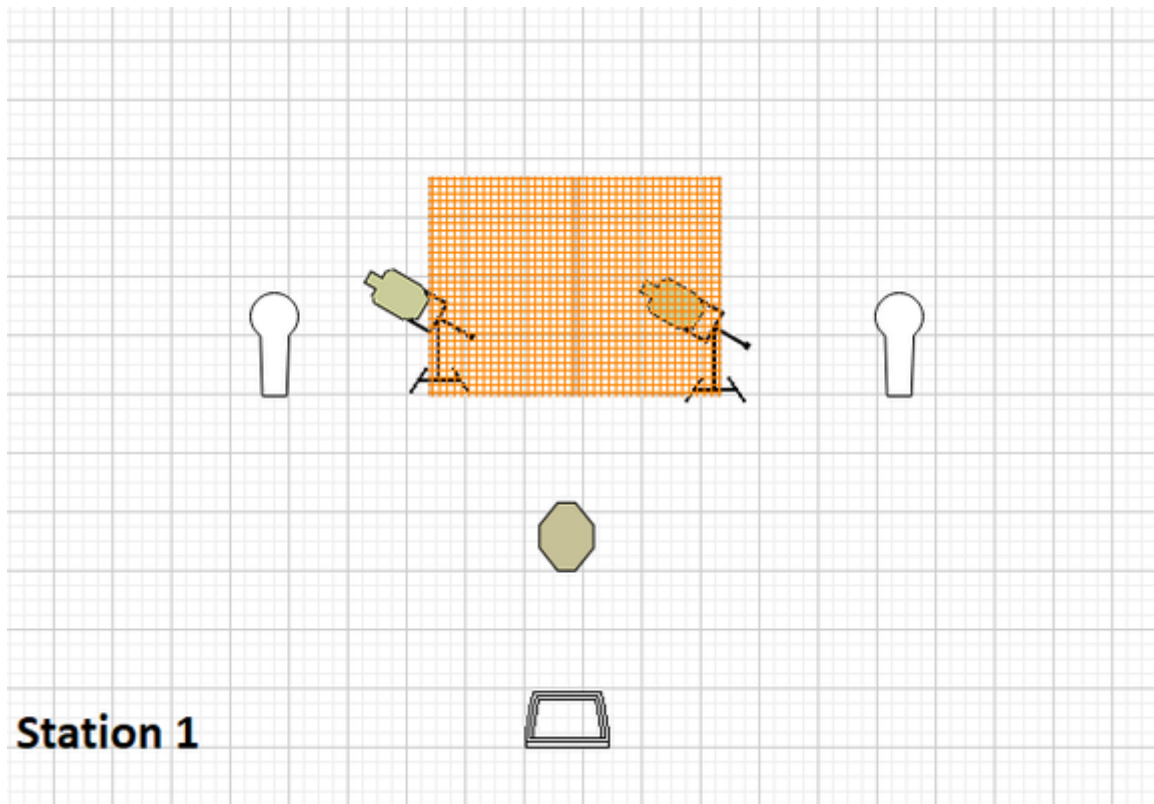


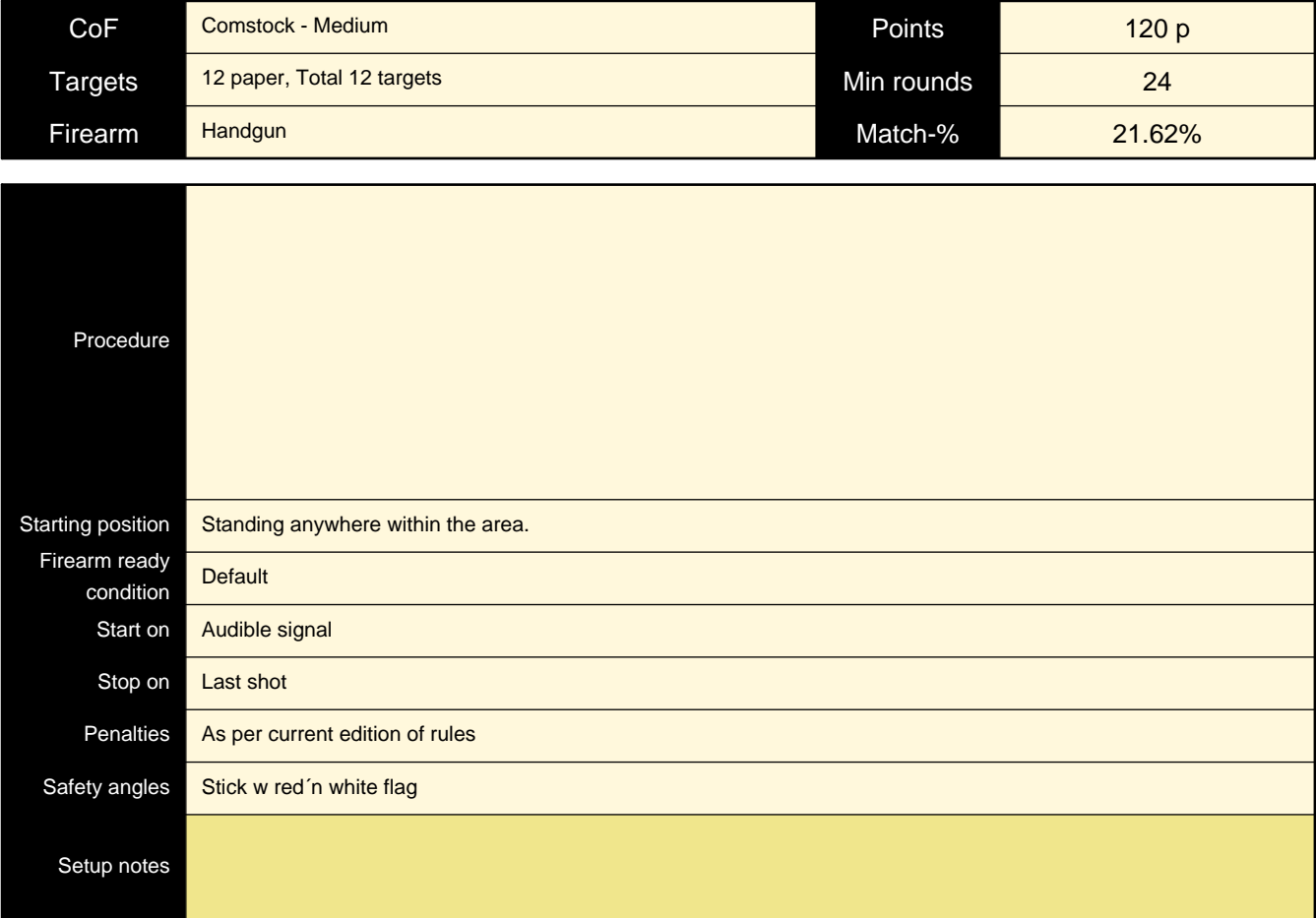
1. Gräset Vänster



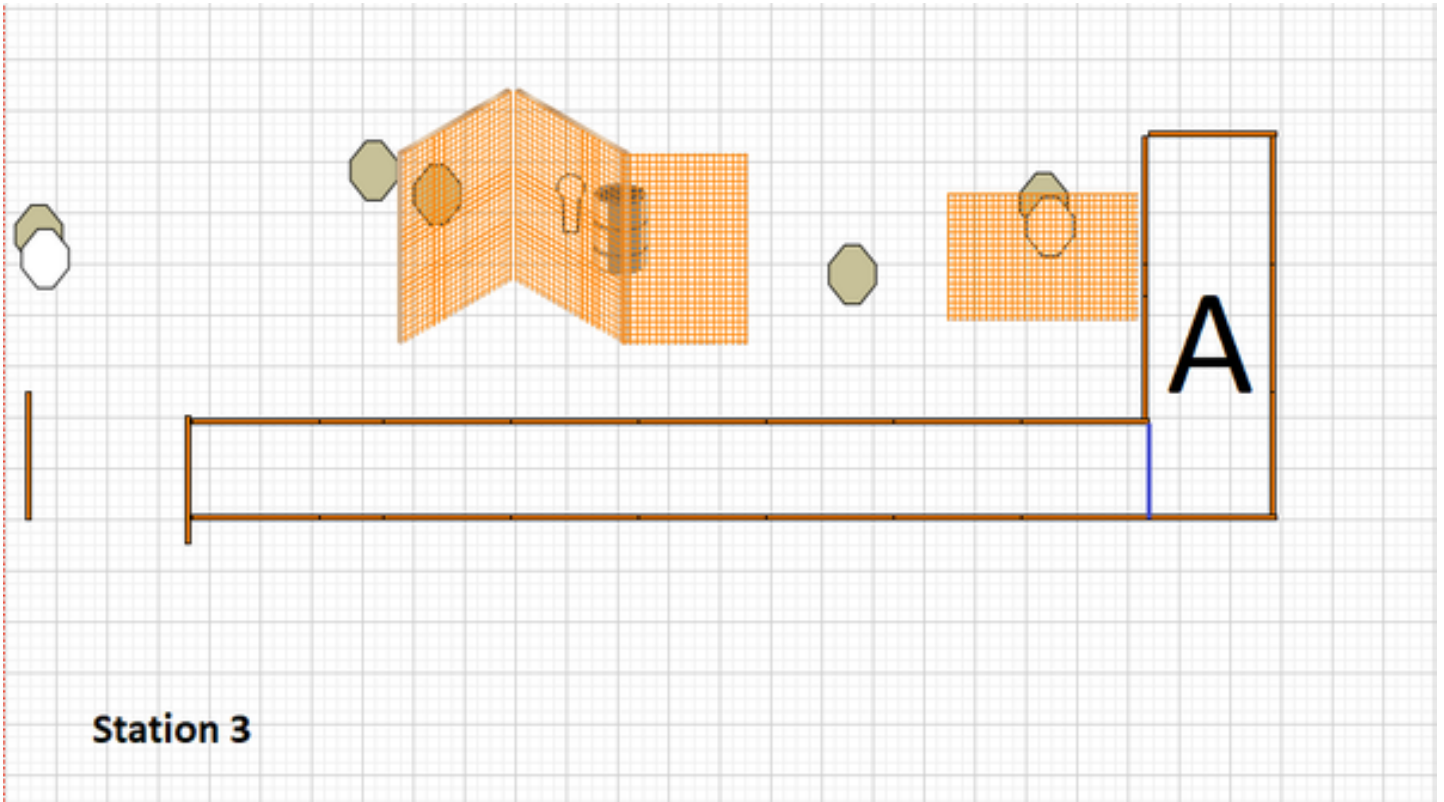
CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 popper, Total 5 targets	Min rounds	8
Firearm	Handgun	Match-%	7.21%

Procedure	On audible signal, engage targets. P1 releases T1 and P2 releases T3 Swinger visible at rest.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Stick w/ red'n white flag
Setup notes	

2. Gräset Höger



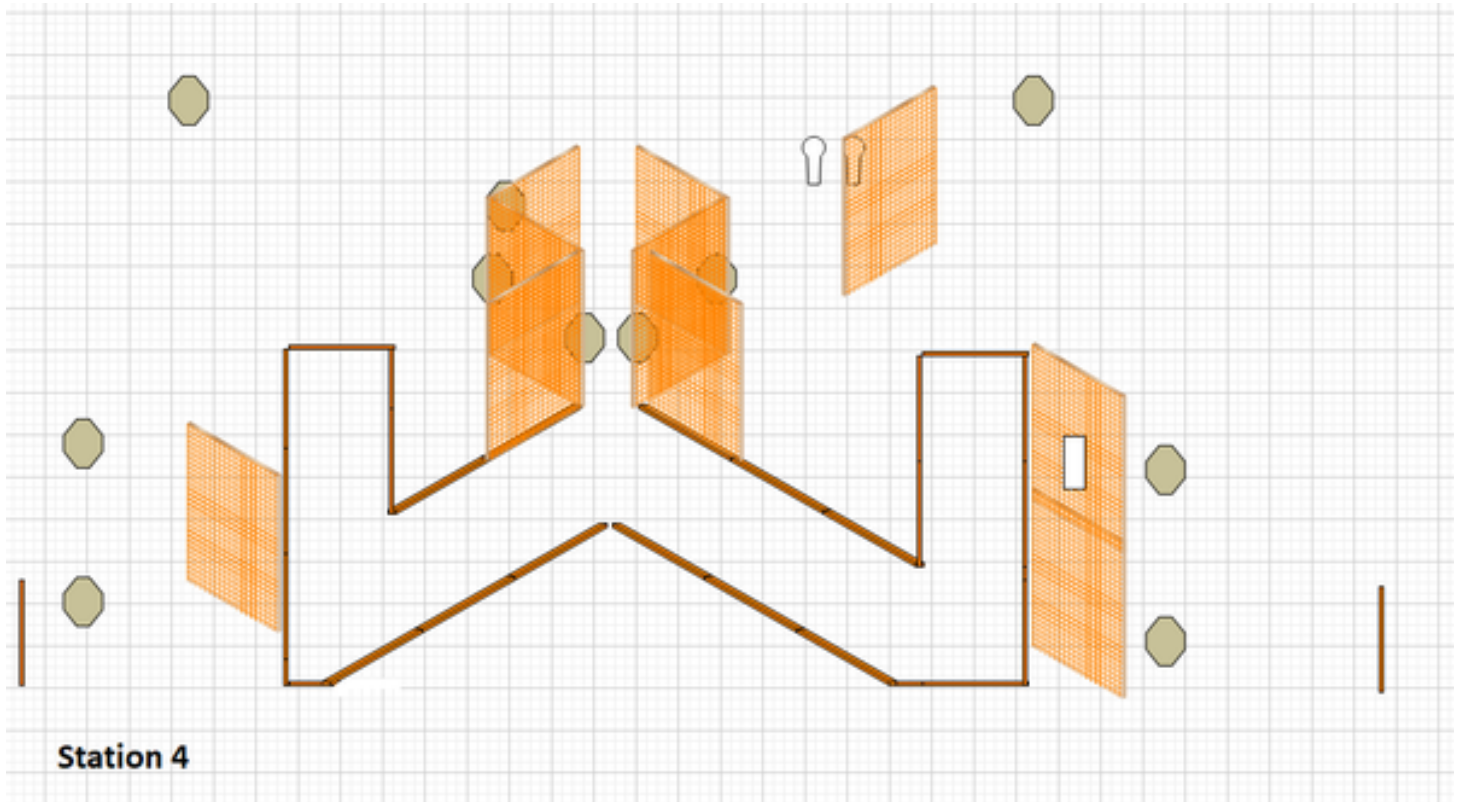
3. Paviljongen



CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	9.91%

Procedure	
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Stick w/ red'n white flag
Setup notes	

4. Kors o tvärs

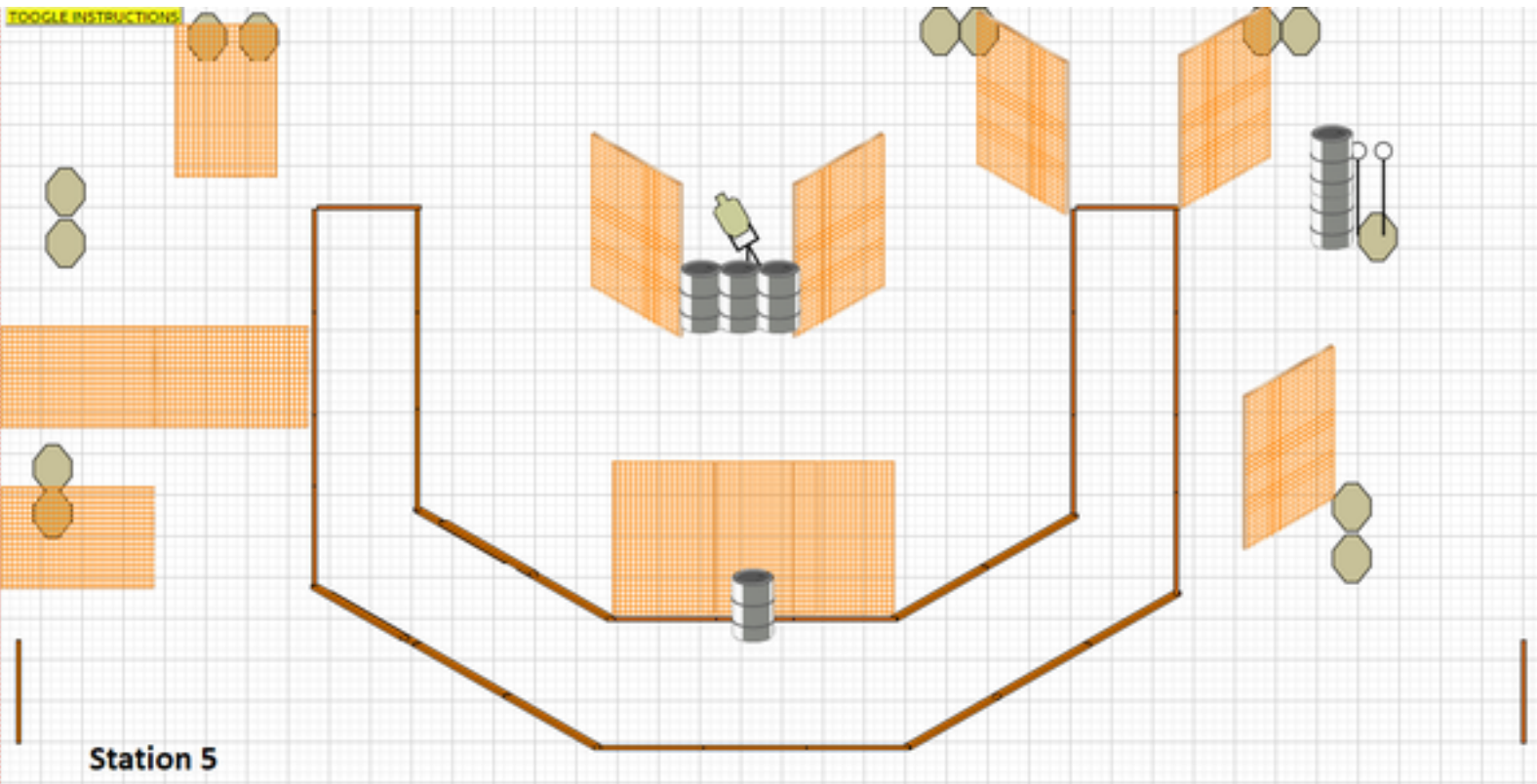


CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	21.62%

Procedure	
Starting position	Standing anywhere within the area A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. 32:an!

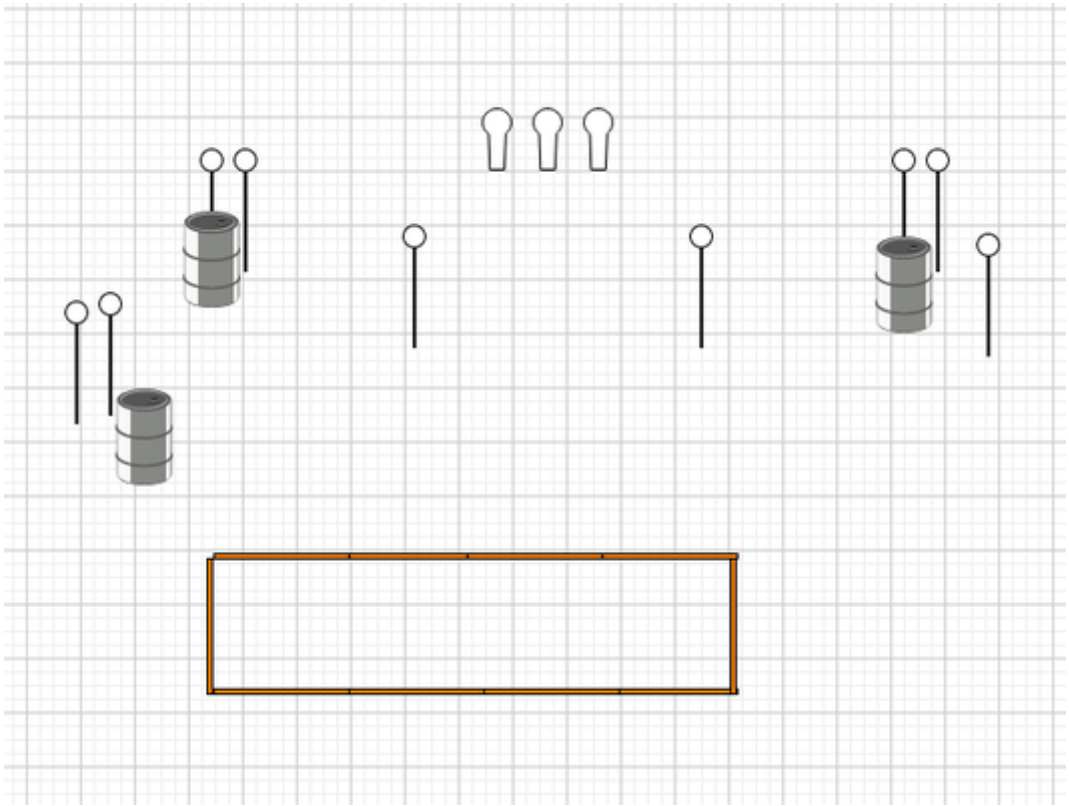
TOGGLE INSTRUCTIONS



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	28.83%

Procedure	On audible signal, engage targets. Handle on barrel releases moving target T7, swinger visible at rest
Starting position	Standing anywhere within the area.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Plåten



CoF	Comstock - Short	Points	60 p
Targets	3 popper, 9 plates, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	10.81%
Procedure			
Starting position	Start anywhere In area		
Firearm ready condition	Default		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			