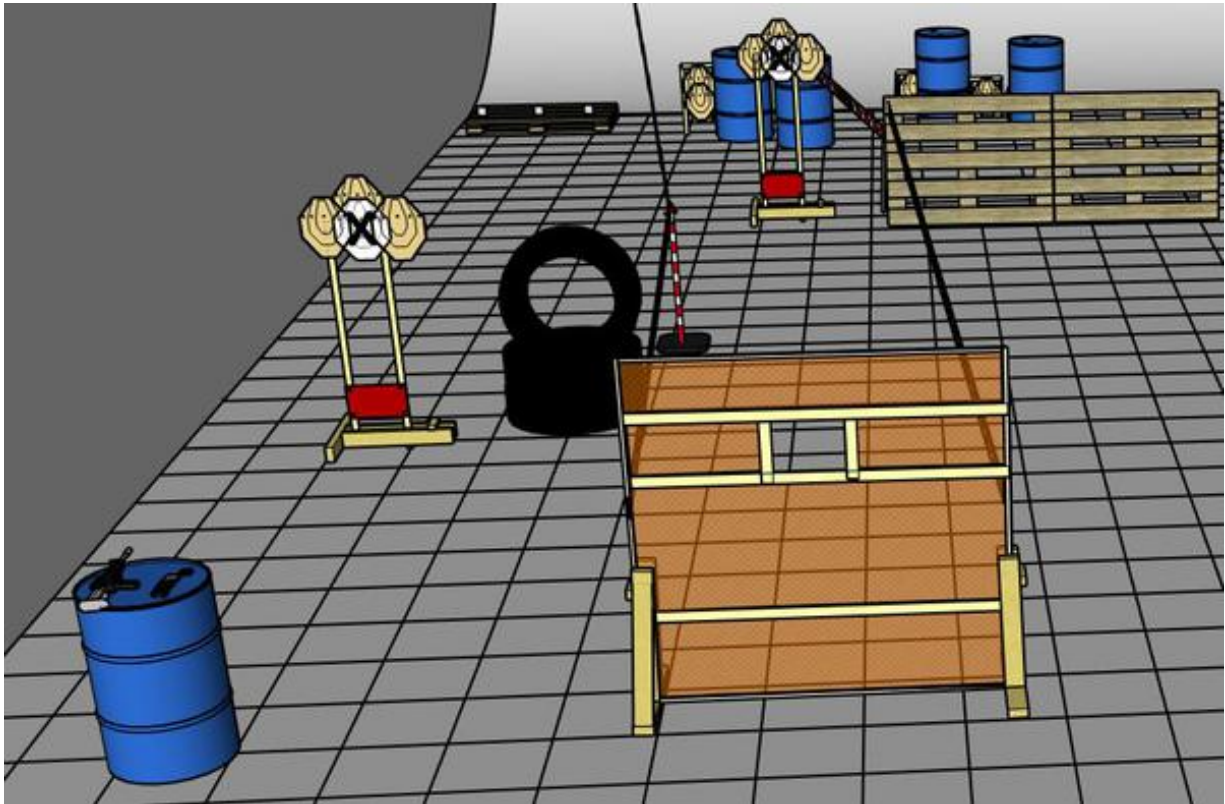


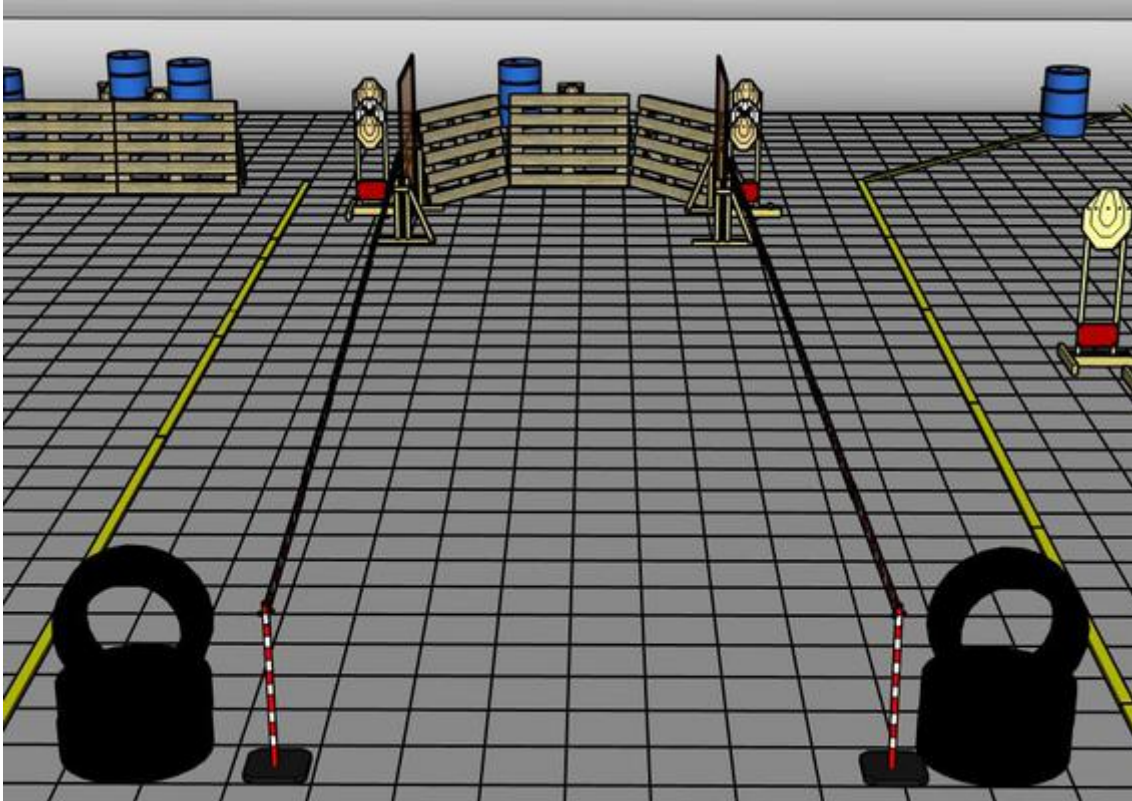
1. Peek and run



| | | | |
|---------|---|------------|--------|
| CoF | Comstock - Long | Points | 115 p |
| Targets | 10 paper, 3 frangible, 2 no-shoot, Total 13 targets | Min rounds | 23 |
| Firearm | Mini Rifle | Match-% | 35.38% |

| | |
|-------------------------|--|
| Procedure | On signal, engage all targets as they come visible within the demarkaded area. Red/white tape=walls extending up/down to infinity. Frangibles must be shot through tire. |
| Starting position | Standing relaxed anywhere. |
| Firearm ready condition | Option 3 Gun and first magazine to be used on barrel. |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left: Orange stick in end of berm. Right: End of concrete wall. Up: Top of berm. |
| Setup notes | |

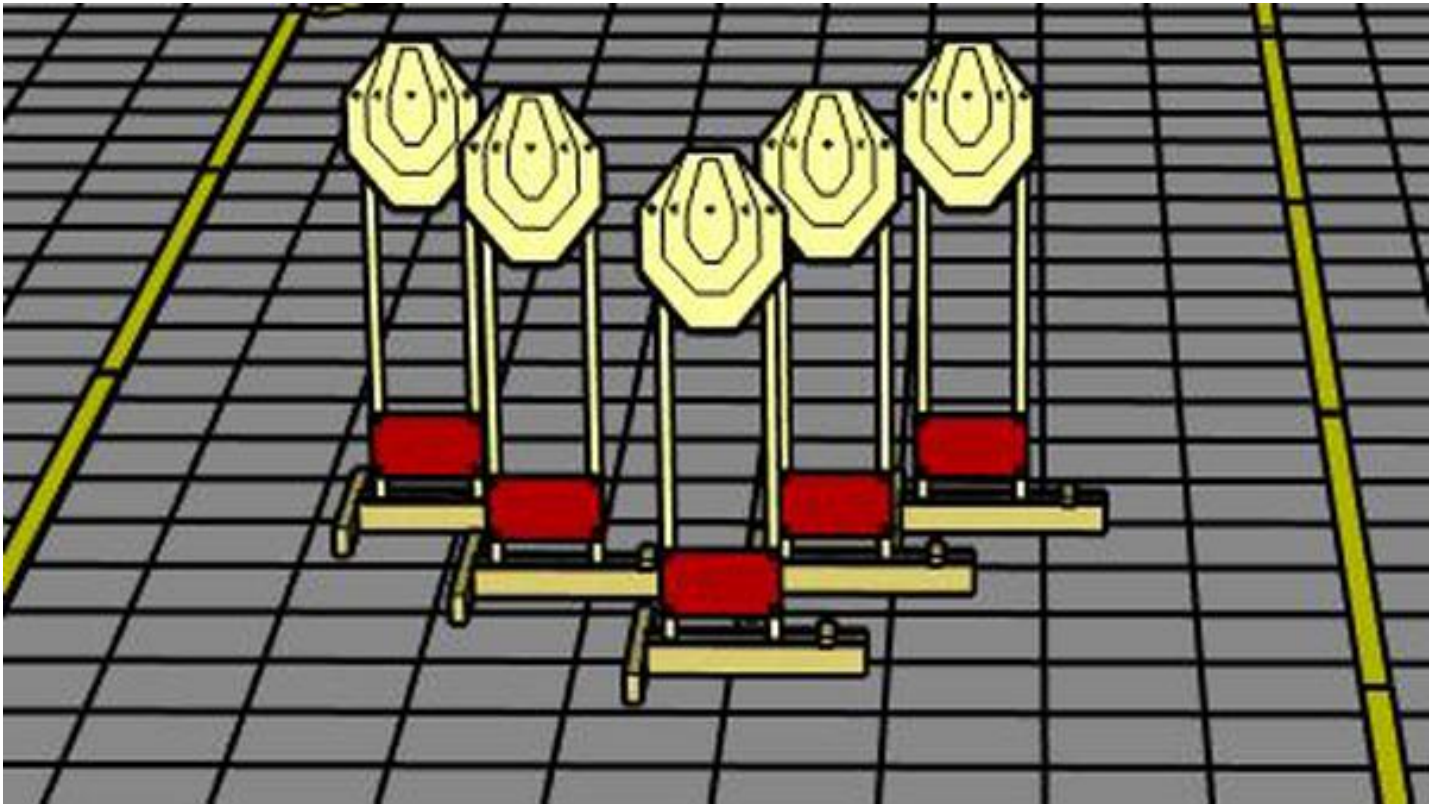
2. Tired of tires



| | | | |
|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 8 paper, 2 no-shoot, Total 8 targets | Min rounds | 16 |
| Firearm | Mini Rifle | Match-% | 24.62% |

| | |
|-------------------------|---|
| Procedure | On start signal, engage all targets as they become visible within the demarkaded area. Outer targets must be shot thru apertures. Red/white tape=Walls extending up/down to infinity. |
| Starting position | Rifle butt at hip level. Anywhere. |
| Firearm ready condition | Option 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left: Orange sick in end of berm. Right: End of concrete wall. Up: Top of berm. |
| Setup notes | |

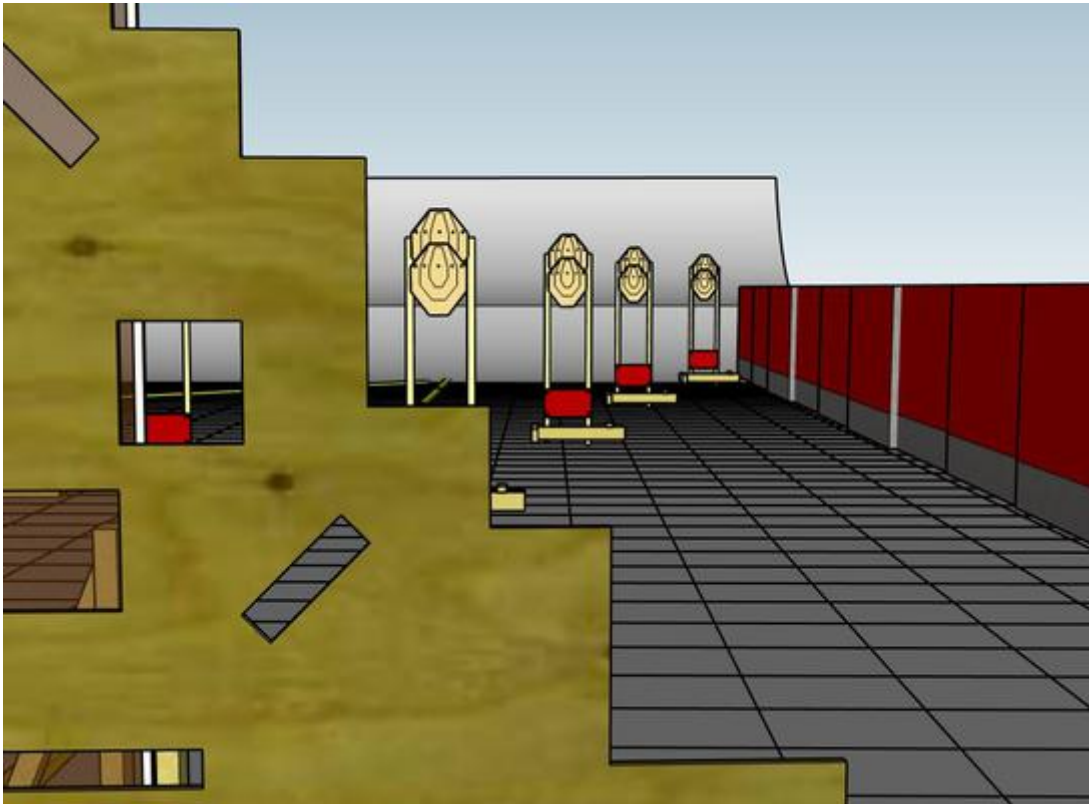
3. Fast but not furious



| | | | |
|---------|--------------------------|------------|--------|
| CoF | Comstock - Short | Points | 50 p |
| Targets | 5 paper, Total 5 targets | Min rounds | 10 |
| Firearm | Mini Rifle | Match-% | 15.38% |

| | |
|-------------------------|--|
| Procedure | On signal, engage all targets from box. |
| Starting position | |
| Firearm ready condition | Option 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left: Orange stick at end of berm. Right: End of concrete wall. UP: Top of berm. |
| Setup notes | |

4. The Wall



| | | | |
|---------|--------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 8 paper, Total 8 targets | Min rounds | 16 |
| Firearm | Mini Rifle | Match-% | 24.62% |

| | |
|-------------------------|--|
| Procedure | On signal, engage all targets from behind wall. Target array 1 from opening 1, target array 2 from opening 2, target array 3 from opening 3 and target array 4 from opening 4. |
| Starting position | |
| Firearm ready condition | Option 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left: Orange stick in end of berm. Right: End of concrete wall. Up: TTop of berm. |
| Setup notes | |