






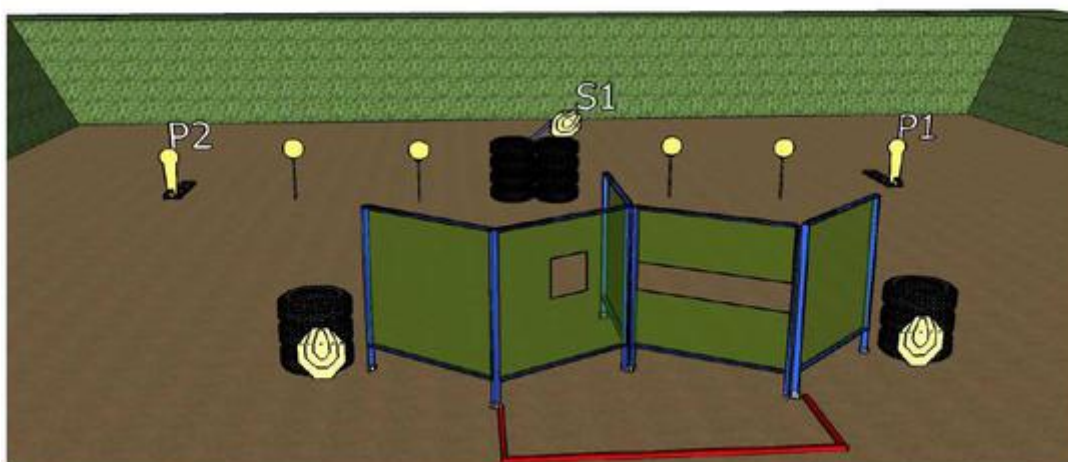


1. FAZNET








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|---|---|---|---|---|-----------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 1 | RANGE NUMBER: | 1 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: FAZNET | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. Either P1 or P2 will activate S1 which remains visible. | | | | | | | | | | | | |
|  | 12 |  | 3 |  | 0 |  | 0 |  | 2 |  | 0 |  | 4 |

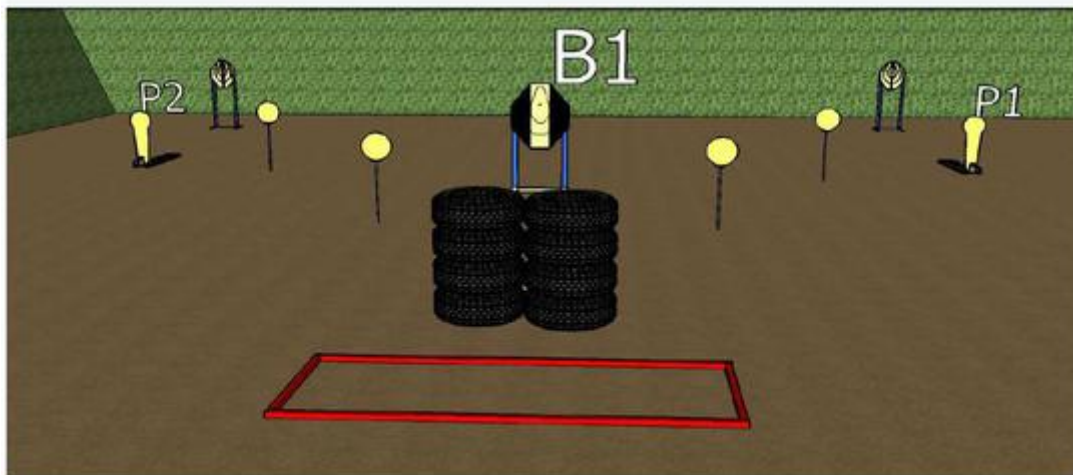


| | | | |
|---------|------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 3 paper, 6 popper, Total 9 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 6.74% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

2. SPARTAN ARMS








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|---|---|---|---|---|-----------------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 2 | RANGE NUMBER: | 2 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: SPARTAN ARMS | | | | | | | | |
| START POSITION: | Shooter starts anywhere. Firearm is loaded chamber empty. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. Either P1 or P2 will activate B1 which does not remain visible. | | | | | | | | | | | | |
|  | 12 |  | 3 |  | 0 |  | 0 |  | 2 |  | 0 |  | 4 |

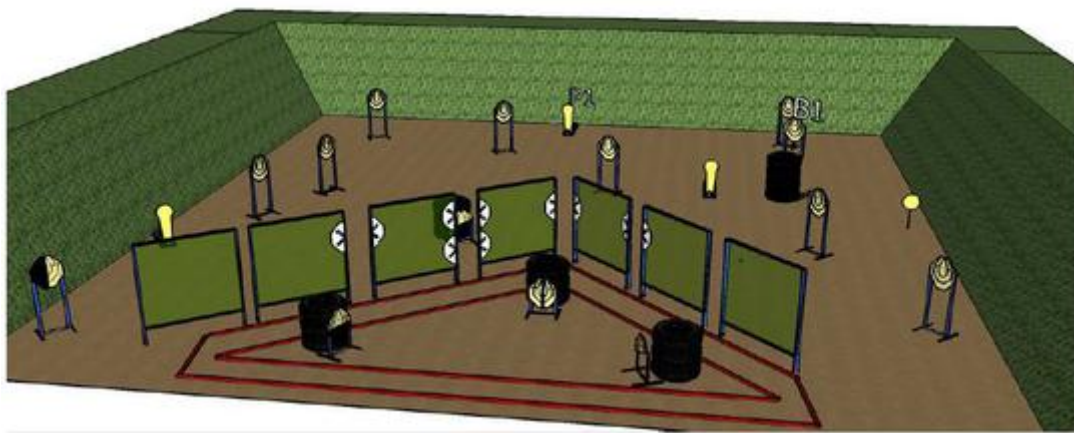


| | | | |
|----------------|--|-------------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 2 paper, 1 disappearing/bonus, 6 popper, Total 9 targets | Min rounds | 10 |
| Firearm | Handgun | Match-% | 6.74% |

| | |
|--------------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

3. MOTRADE ENGINEERING








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|---|--|---|----|---|-----------------------------------|---|----|---|---|---|---|---|---|
| STAGE NUMBER: | 3 | RANGE NUMBER: | 3 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: MOTRADE ENGINEERING | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. P1 Activates mover B1 which remains visible. | | | | | | | | | | | | |
|  | 32 |  | 14 |  | 0 |  | 10 |  | 3 |  | 0 |  | 1 |

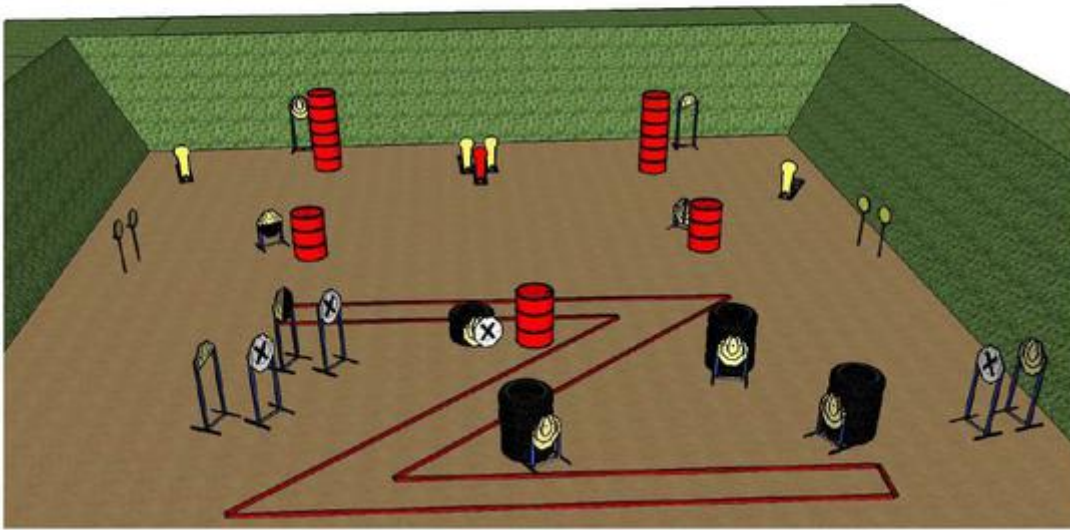


| | | | |
|---------|---|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 14 paper, 4 popper, 10 no-shoot, Total 18 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 17.98% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

4. COMPLETE CABLING EQUIPMENT

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|---|---|---|----|---|--|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 4 | RANGE NUMBER: | 4 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: COMPLETE CABLING EQUIPMENT | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. | | | | | | | | | | | | |
|  | 30 |  | 11 |  | 0 |  | 5 |  | 4 |  | 0 |  | 4 |



| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 150 p |
| Targets | 11 paper, 8 popper, 5 no-shoot, Total 19 targets | Min rounds | 30 |
| Firearm | Handgun | Match-% | 16.85% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |








5. AD TACTICAL

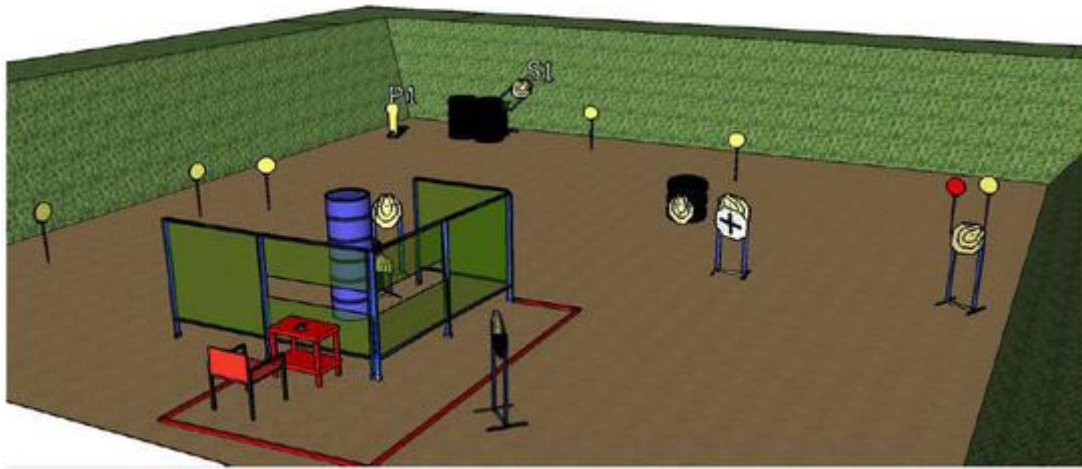
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|------------------|---|---------------|---|--|---------------------------|--|---|--|---|--|---|--|---|
| STAGE NUMBER: | 5 | RANGE NUMBER: | 5 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: AD TACTICAL | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. | | | | | | | | | | | | |
| | 24 | | 9 | | 3 | | 0 | | 0 | | 0 | | 0 |

| | | | |
|---------|----------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 12 paper, Total 12 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 13.48% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

6. DEL FORNO - LEMON TREE

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|---|--|---|---|---|--------------------------------------|---|---|---|---|---|---|---|---|
| STAGE NUMBER: | 6 | RANGE NUMBER: | 7 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: DEL FORNO – LEMON TREE | | | | | | | | |
| START POSITION: | Shooter starts seated back against the back rest hands on knees. Firearm is unloaded placed flat on the table. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. P1 Activates mover S1 which remains visible. | | | | | | | | | | | | |
|  | 21 |  | 7 |  | 0 |  | 2 |  | 1 |  | 0 |  | 6 |



| | | | |
|---------|---|------------|--------|
| CoF | Comstock - Medium | Points | 105 p |
| Targets | 7 paper, 7 popper, 2 no-shoot, Total 14 targets | Min rounds | 21 |
| Firearm | Handgun | Match-% | 11.80% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

7. PROF ENGINEERING

| | | | | | | | | | | | | | |
|------------------|--|---------------|----|--------------------|--------------------------------|--|---|--|---|--|---|--|---|
| STAGE NUMBER: | 7 | RANGE NUMBER: | 8 | GOLDEN CITY | Sponsored by: PROF ENGINEERING | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. P1 Activates S1 which remains visible. P2 Activates mover R1, R2 and N1. | | | | | | | | | | | | |
| | 24 | | 11 | | 0 | | 6 | | 2 | | 0 | | 0 |

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 2 popper, 3 no-shoot, Total 13 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 13.48% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

8. SA BLOCK AFRIMAT

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|------------------|---|---------------|----|--|--------------------------------|--|---|--|---|--|---|--|---|
| STAGE NUMBER: | 8 | RANGE NUMBER: | 9 | GOLDEN CITY <small>SHOOTING CLUB</small> | Sponsored by: SA BLOCK AFRIMAT | | | | | | | | |
| START POSITION: | Shooter starts anywhere. | | | | | | | | | | | | |
| STAGE PROCEDURE: | On the audible start signal engage targets. P1 Activates movers B1 which remains visible. | | | | | | | | | | | | |
| | 23 | | 11 | | 0 | | 2 | | 1 | | 0 | | 0 |



| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 115 p |
| Targets | 11 paper, 1 popper, 2 no-shoot, Total 12 targets | Min rounds | 23 |
| Firearm | Handgun | Match-% | 12.92% |

| | |
|-------------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |