

1. Stage 1 - windoze

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|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, 1 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 10.43% |

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|-------------------------|--------------------------------------|
| Procedure | |
| Starting position | Heels touching marks |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | To be shot as hot range with stage 5 |

2. Stage 2 - U

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|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 10 paper, 2 popper, 2 plates, 2 no-shoot, Total 14 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 20.87% |

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|-------------------------|--|
| Procedure | On signal engage all targets from within designated area |
| Starting position | hands and elbows above shoulders as demonstrated |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | |

3. Stage 3 - whatwhere?

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|---------|----------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 12 paper, Total 12 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 20.87% |

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|-------------------------|---|
| Procedure | On signal engage all targets from designated area |
| Starting position | |
| Firearm ready condition | Gun empty on one table. All magazines to be used on table |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | To be shot as hot range with stage 6 |

4. Stage 4 - long steel

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|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 15 paper, 2 plates, 3 no-shoot, Total 17 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 27.83% |

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|-------------------------|--|
| Procedure | engage targets from within designated area. steel must be engaged from area A. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | |

5. Stage 5 - 'fun' fair

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|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 55 p |
| Targets | 4 paper, 1 popper, 2 plates, Total 7 targets | Min rounds | 11 |
| Firearm | Handgun | Match-% | 9.57% |

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|-------------------------|--|
| Procedure | On signal engage all targets from designated area. P1 will release moving targets T1-T2-T3-T4 All moving targets will be visible at rest |
| Starting position | |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | |

6. Stage 6 - popping

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| | | | |
|---------|---|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 2 paper, 6 popper, 2 plates, 1 no-shoot, Total 10 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 10.43% |

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|-------------------------|--|
| Procedure | On signal engage all targets from within designated area |
| Starting position | |
| Firearm ready condition | Gun holstered, chamber and magwell empty |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Red stick L/R |
| Setup notes | |