

# 1. Stage 1 - windoze

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|         |                                      |            |        |
|---------|--------------------------------------|------------|--------|
| CoF     | Comstock - Short                     | Points     | 60 p   |
| Targets | 6 paper, 1 no-shoot, Total 6 targets | Min rounds | 12     |
| Firearm | Handgun                              | Match-%    | 10.43% |

|                         |                                      |
|-------------------------|--------------------------------------|
| Procedure               |                                      |
| Starting position       | Heels touching marks                 |
| Firearm ready condition | Gun loaded & holstered               |
| Start on                | Audible signal                       |
| Stop on                 | Last shot                            |
| Penalties               | As per current edition of rules      |
| Safety angles           | Red stick L/R                        |
| Setup notes             | To be shot as hot range with stage 5 |

## 2. Stage 2 - U

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|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Medium  | Points     | 120 p  |
| Targets | 10 paper, 2 popper, 2 plates, 2 no-shoot, Total 14 targets | Min rounds | 24     |
| Firearm | Handgun  | Match-%    | 20.87% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets from within designated area |
| Starting position       | hands and elbows above shoulders as demonstrated         |
| Firearm ready condition | Gun loaded & holstered                                   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules                          |
| Safety angles           | Red stick L/R  |
| Setup notes             |  |

### 3. Stage 3 - whatwhere?

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|         |                            |            |        |
|---------|----------------------------|------------|--------|
| CoF     | Comstock - Medium          | Points     | 120 p  |
| Targets | 12 paper, Total 12 targets | Min rounds | 24     |
| Firearm | Handgun                    | Match-%    | 20.87% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets from designated area         |
| Starting position       |   |
| Firearm ready condition | Gun empty on one table. All magazines to be used on table |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules                           |
| Safety angles           | Red stick L/R   |
| Setup notes             | To be shot as hot range with stage 6                      |

## 4. Stage 4 - long steel

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|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                                  | Points     | 160 p  |
| Targets | 15 paper, 2 plates, 3 no-shoot, Total 17 targets | Min rounds | 32     |
| Firearm | Handgun  | Match-%    | 27.83% |

|                         |  |
|-------------------------|--|
| Procedure               | engage targets from within designated area. steel must be engaged from area A. |
| Starting position       | Gun loaded & holstered   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | Red stick L/R  |
| Setup notes             |  |

## 5. Stage 5 - 'fun' fair

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|         |  |            |       |
|---------|--|------------|-------|
| CoF     | Comstock - Short                             | Points     | 55 p  |
| Targets | 4 paper, 1 popper, 2 plates, Total 7 targets | Min rounds | 11    |
| Firearm | Handgun                                      | Match-%    | 9.57% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets from designated area. P1 will release moving targets T1-T2-T3-T4 All moving targets will be visible at rest |
| Starting position       |  |
| Firearm ready condition | Gun loaded & holstered   |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | Red stick L/R  |
| Setup notes             |  |

## 6. Stage 6 - popping

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|         |   |            |        |
|---------|---|------------|--------|
| CoF     | Comstock - Short  | Points     | 60 p   |
| Targets | 2 paper, 6 popper, 2 plates, 1 no-shoot, Total 10 targets | Min rounds | 12     |
| Firearm | Handgun   | Match-%    | 10.43% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets from within designated area |
| Starting position       |  |
| Firearm ready condition | Gun holstered, chamber and magwell empty                 |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules                          |
| Safety angles           | Red stick L/R  |
| Setup notes             |  |