## 1. Here comes Santa



CoF	Comstock - Long	Points	150 p
Targets	15 paper, 4 no-shoot, Total 15 targets	Min rounds	30
Firearm	Rifle	Match-%	35.71%
Procedure	On signal, engage all targets as they become visible with Red/white tape=walls extending up/down to infinity.	n the demarked area. Tiretread	s on ground=faultline.
Starting position	Standing in box. Gun horisontal at hip-level.		
Firearm ready condition	Option 1.		
Start on	Audible signal		

condition	Option 1.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: End of concrete blocks. Right: Orange marker on wall. Up: Top of berm.
Setup notes	

## 2. Too much christmas pudding



CoF	Comstock - Long	Points	120 p
Targets	12 paper, 4 no-shoot, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	28.57%

Procedure	On signal, engage all targets as they become visible within the demarked area. Tiretreads on ground=faultline. All shots must be shot tru appertures. One target array from each apperture. Each shot fired on wrong target array will receive one penalty.
Starting position	Standing anywhere. Gun horisontal at hip-level.
Firearm ready condition	Option 1.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: End of concrete blocks. Right: Orange marker on wall. Up: Top of berm.
Setup notes	



CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 2 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	23.81%

Procedure	On signal, engage all targets as they become visible within the demarked area. Tiretreads on ground=faultline. Red/white tape=walls extending up/down to infinity.
Starting position	Standing in corner. Heels touching marks as demonstraded by RO. Gun horisontal at hip-level.
Firearm ready condition	Option 1.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: 90, Right: 90, Up: Top of berm.
Setup notes	

## 4. Raindeers in the garden



CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	11.90%

Procedure	On signal, engage all targets as they become visible within the demarked area. Tiretreads on ground=faultline. Red/white tape=walls extending up/down to infinity.
Starting position	Standing relaxed anywhere.
Firearm ready condition	Option 1.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: 90, Right: 90, Up: Top of berm.
Setup notes	